

# 数据类

```
class Link(var id: String,  
           var length: Double,  
           var name: String,  
           var attributes: String)
```

# 数据类

```
data class Link(var id: String,  
                var length: Double,  
                var name: String,  
                var attributes: String)
```

# 数据类

```
data class Link(var id: String,  
                var length: Double,  
                var name: String,  
                var attributes: String)
```

```
val link = Link("1", 326.0, "苏州街", "01|13")
```

```
val anotherInstanceOfThisLink = link.copy()
```

# 数据类

```
data class Link(var id: String,  
                var length: Double,  
                var name: String,  
                var attributes: String)
```

```
val link = Link("1", 326.0, "苏州街", "01|13")
```

```
val anotherInstanceOfThisLink = link.copy()
```

```
public final Link copy(@NotNull String id,  
                       double length, @NotNull String name, @NotNull String attributes) {  
    return new Link(id, length, name, attributes);  
}
```

# 数据类

```
data class Link(var id: String,  
                var length: Double,  
                var name: String,  
                var attributes: String)
```

```
val link = Link("1", 326.0, "苏州街", "01|13")
```

```
val anotherInstanceOfThisLink = link.copy()
```

id: String = ..., length: Double = ..., name: String = ..., attributes: String = ...

# 数据类

```
data class Link(var id: String,  
                var length: Double,  
                var name: String,  
                var attributes: String)
```

```
val link = Link("1", 326.0, "苏州街", "01|13")
```

```
val anotherInstanceOfThisLink = link.copy(name = "彩和坊路")
```

# 数据类

```
data class Link(var id: String,  
                var length: Double,  
                var name: String,  
                var attributes: String)
```

```
val link = Link("1", 326.0, "苏州街", "01|13")
```

```
val anotherInstanceOfThisLink = link.copy(name = "彩和坊路")
```

```
val (id, length, name, attributes) = link
```

# 数据类

```
data class Link(var id: String,  
                var length: Double,  
                var name: String,  
                var attributes: String)
```

```
val link = Link("1", 326.0, "苏州街", "01|13")
```

```
val anotherInstanceOfThisLink = link.copy(name = "彩和坊路")
```

```
val (id, length, name, attributes) = link
```

# 数据类

```
data class Pair<out A, out B>(
    public val first: A,
    public val second: B) : Serializable
```

# 数据类

```
data class Triple<out A, out B, out C>(
    public val first: A,
    public val second: B,
    public val third: C) : Serializable
```

# 数据类

```
fun returnPair(): Pair<Double, Double>{  
    return 2.0 to 3.0  
}
```

# 数据类

```
fun returnPair(): Pair<Double, Double>{  
    return 2.0.to(3.0)  
}
```

# 数据类

```
fun returnPair(): Pair<Double, Double>{  
    return 2.0.to(3.0)  
}
```

```
val (first, second) = returnPair()
```

# 类型别名

```
public class LatLng implements Parcelable {  
    public final double latitude;  
    public final double longitude;  
    ...  
}
```

# 类型别名

```
data class Point(val latitude: Double, val longitude: Double)
```

# 类型别名

```
//data class Point(val latitude: Double, val longitude: Double)
```

```
typealias Point = LatLng
```

# 定义 “静态成员”

```
class Statics{
```

```
}
```

## 定义 “静态成员”

```
class Statics{  
    companion object {  
  
    }  
}
```

## 定义 “静态成员”

```
class Statics{  
    companion object {  
        fun notStaticFun(){  
            println("I'm not a static method! I mean it!")  
        }  
    }  
}
```

## 定义 “静态成员”

```
class Statics{  
    companion object {  
        fun notStaticFun(){  
            println("I'm not a static method! I mean it!")  
        }  
        val `me2!!`: String = "Me either!"  
    }  
}
```

## 定义 “静态成员”

```
Statics.notStaticFun()  
println(Statics.`me2!!`)
```

## 定义 “静态成员”

```
fun main(args: Array<String>) {  
    Statics.notStaticFun()  
    println(Statics.`me2!!`)  
}
```

# 函数是 “一等公民”

```
@Override
public void onSuccess() {
    listView.post(new Runnable() {
        @Override
        public void run() {
            adapter.notifyDataSetChanged();
        }
    });
}
```

# 函数是 “一等公民”

```
override fun onSuccess() {  
    listView.post(object: Runnable{  
        override fun run() {  
            adapter.notifyDataSetChanged()  
        }  
    })  
}
```

# 函数是 “一等公民”

```
override fun onSuccess() {  
    listView.post( Runnable { adapter.notifyDataSetChanged() } )  
}
```

# 函数是 “一等公民”

```
override fun onSuccess() {  
    listView.post( { adapter.notifyDataSetChanged() } )  
}
```

# 函数是 “一等公民”

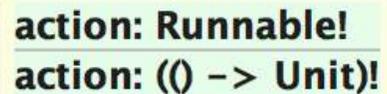
```
override fun onSuccess() {  
    listView.post{ adapter . notifyDataSetChanged() }  
}
```

# 函数是 “一等公民”

```
override fun onSuccess() {  
    listView.post( adapter :: notifyDataSetChanged )  
}
```

# 函数是 “一等公民”

```
override fun onSuccess() {  
    listView.post( adapter :: notifyDataSetChanged )  
}
```



**action: Runnable!**  
**action: () -> Unit!**

函数是 “一等公民”

```
public void notifyDataSetChanged()
```

函数是 “一等公民”

```
public void notifyDataSetChanged()
```

函数是 “一等公民”

```
public void notifyDataSetChanged()
```

# Lambda

```
val aLambda = {  
    println("I am in a lambda!")  
}
```

# Lambda

```
val aLambda = {  
    println("I am in a lambda!")  
}
```

aLambda()

```
I am in a lambda!
```

```
Process finished with exit code 0
```

# Lambda

```
val aLambda = {  
    println("I am in a lambda!")  
}
```

```
aLambda.invoke()
```

```
I am in a lambda!
```

```
Process finished with exit code 0
```

# Lambda

```
val aLambda = {  
    println("I am in a lambda!")  
}
```

# Lambda

() → Unit

```
val aLambda = {  
    println("I am in a lambda!")  
}
```

# Lambda

(Int, Int) → Int

```
val aLambda = { left: Int, right: Int ->  
    left * right  
}
```

# Lambda

```
val aLambda = { left: Int, right: Int ->  
    left * right  
}
```

```
aLambda(2, 3)
```

# Lambda

```
val aLambda = { left: Int, right: Int ->
  left * right
}
```

```
aLambda(2, 3).let(::println)
```

```
6
```

```
Process finished with exit code 0
```

# 高阶函数

```
inline fun <T, R> T.let(block: (T) -> R): R = block(this)
```

# 高阶函数

```
inline fun <T, R> T.let(block: (T) -> R): R = block(this)
```

```
"Hello World".let(::println)
```

# 高阶函数

```
inline fun <T, R> T.let(block: (T) -> R): R = block(this)
```

```
"Hello World".let(::println)
```

# 高阶函数

```
inline fun <T, R> Array<out T>.map(transform: (T) -> R): List<R>
```

```
inline fun <T, R> Iterable<T>.map(transform: (T) -> R): List<R>
```

# 高阶函数

```
inline fun <T, R> Array<out T>.map(transform: (T) -> R): List<R>
```

```
inline fun <T, R> Iterable<T>.map(transform: (T) -> R): List<R>
```

```
Array(10){ it }.map { it * 2 }.joinToString().let(::println)
```

```
List(11){ it }
```

```
.map { Math.abs(it - 5) }
```

```
.filter { it != 0 }
```

```
.map { "*" * it }.joinToString("\n").let(::println)
```

# 高阶函数

```
inline fun <T, R> Array<out T>.map(transform: (T) -> R): List<R>
```

```
inline fun <T, R> Iterable<T>.map(transform: (T) -> R): List<R>
```

```
Array(10){ it }.map { it * 2 }.joinToString().let(::println)
```

```
List(11){ it }
```

```
.map { Math.abs(it - 5) }
```

```
.filter { it != 0 }
```

```
.map { "*" * it }.joinToString("\n").let(::println)
```

```
0, 2, 4, 6, 8, 10, 12, 14, 16, 18
```

```
* * * * *
```

```
* * * *
```

```
* * *
```

```
* *
```

```
*
```

```
*
```

```
* *
```

```
* * *
```

```
* * * *
```

```
* * * * *
```

```
Process finished with exit code 0
```

# 高阶函数

```
operator fun String.times(other: Int): String{  
    return (1..other).fold(StringBuilder()){ acc, i ->  
        acc.append(this)  
        acc  
    }.toString()  
}
```

# 空类型安全

```
File someDir = ...;  
for (File file : someDir.listFiles()) {  
    System.out.println(file.getName());  
}
```

# 空类型安全

```
File someDir = new File("IAmNotADir");  
for (File file : someDir.listFiles()) {  
    System.out.println(file.getName());  
}
```

# 空类型安全

```
File someDir = new File("IAmNotADir");  
for (File file : someDir.listFiles()) {
```

Dereference of 'someDir.listFiles()' may produce 'java.lang.NullPointerException' [more...](#) (⌘F1)

```
}
```

# 空类型安全

```
val someDir = File("IAmNotADir")
```

# 空类型安全

```
val someDir = File("IAmNotADir")
```

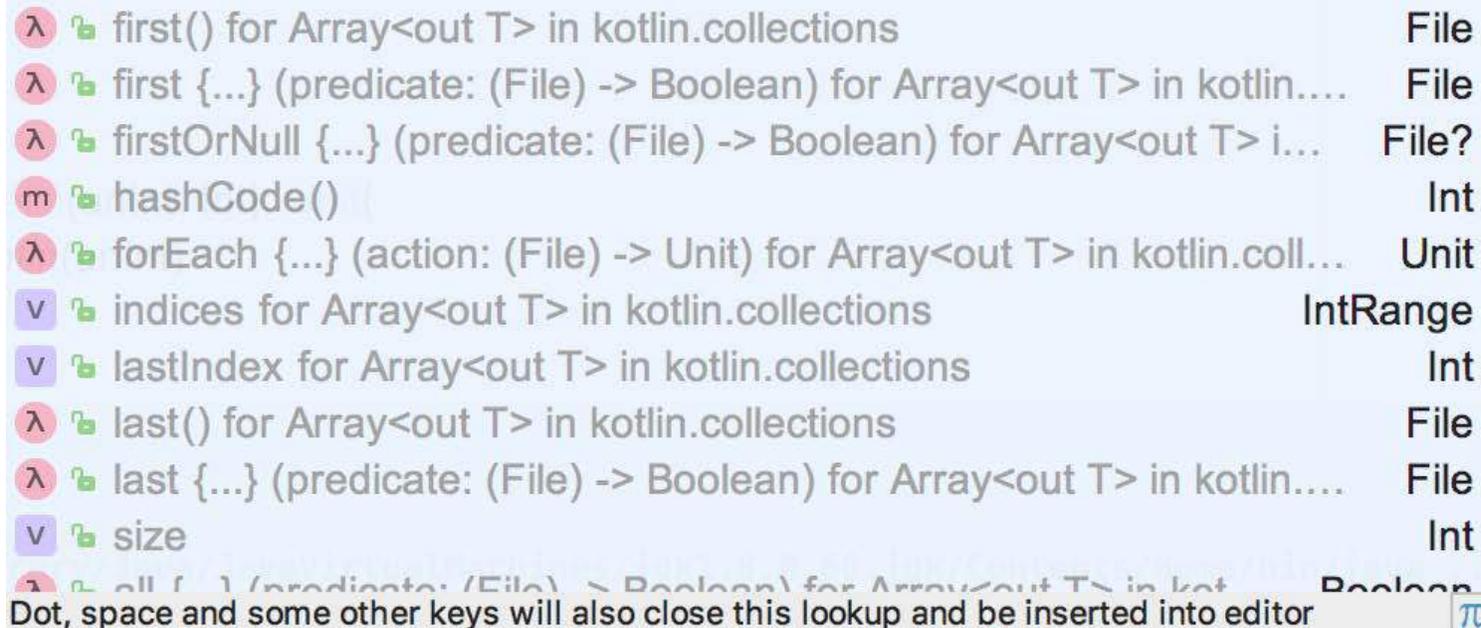
```
val subFiles: Array<File>? = someDir.listFiles()
```

# 空类型安全

```
val someDir = File("IAmNotADir")
```

```
val subFiles: Array<File>? = someDir.listFiles()
```

subFiles.



A screenshot of an IDE's completion list for the `subFiles` property. The list shows various methods and properties of `Array<File>` and `File`. The items are:

- `first() for Array<out T> in kotlin.collections` (File)
- `first {...} (predicate: (File) -> Boolean) for Array<out T> in kotlin....` (File)
- `firstOrNull {...} (predicate: (File) -> Boolean) for Array<out T> i...` (File?)
- `hashCode()` (Int)
- `forEach {...} (action: (File) -> Unit) for Array<out T> in kotlin.coll...` (Unit)
- `indices for Array<out T> in kotlin.collections` (IntRange)
- `lastIndex for Array<out T> in kotlin.collections` (Int)
- `last() for Array<out T> in kotlin.collections` (File)
- `last {...} (predicate: (File) -> Boolean) for Array<out T> in kotlin....` (File)
- `size` (Int)
- `all {...} (predicate: (File) -> Boolean) for Array<out T> in kot...` (Boolean)

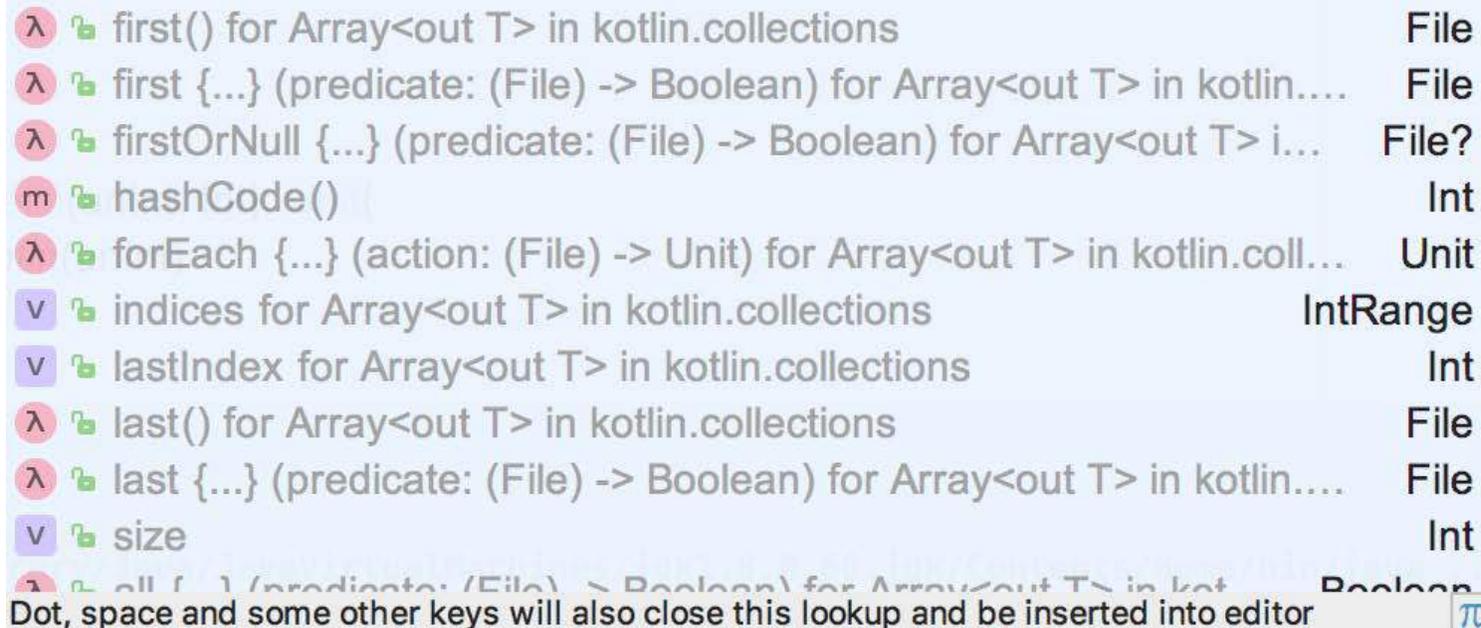
At the bottom, a note states: "Dot, space and some other keys will also close this lookup and be inserted into editor". A small icon is visible in the bottom right corner.

# 空类型安全

```
val someDir = File("IAmNotADir")
```

```
val subFiles: Array<File>? = someDir.listFiles()
```

subFiles.



A screenshot of an IDE's completion list for the `subFiles` property. The list shows various methods and properties of `Array<File>` and `File`. The items are:

- `first() for Array<out T> in kotlin.collections` (File)
- `first {...} (predicate: (File) -> Boolean) for Array<out T> in kotlin....` (File)
- `firstOrNull {...} (predicate: (File) -> Boolean) for Array<out T> i...` (File?)
- `hashCode()` (Int)
- `forEach {...} (action: (File) -> Unit) for Array<out T> in kotlin.coll...` (Unit)
- `indices for Array<out T> in kotlin.collections` (IntRange)
- `lastIndex for Array<out T> in kotlin.collections` (Int)
- `last() for Array<out T> in kotlin.collections` (File)
- `last {...} (predicate: (File) -> Boolean) for Array<out T> in kotlin....` (File)
- `size` (Int)
- `all {...} (predicate: (File) -> Boolean) for Array<out T> in kot...` (Boolean)

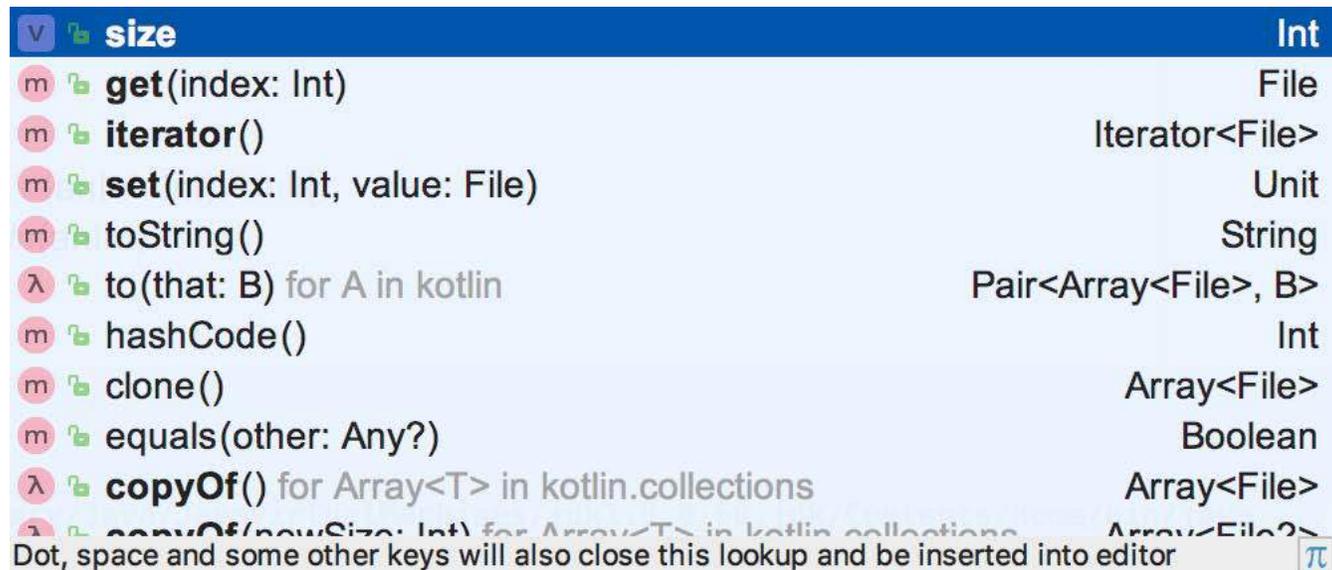
At the bottom, a note states: "Dot, space and some other keys will also close this lookup and be inserted into editor".

# 空类型安全

```
val someDir = File("IAmNotADir")
```

```
val subFiles: Array<File>? = someDir.listFiles()
```

subFiles?.



Property	Return Type
size	Int
get(index: Int)	File
iterator()	Iterator<File>
set(index: Int, value: File)	Unit
toString()	String
to(that: B) for A in kotlin	Pair<Array<File>, B>
hashCode()	Int
clone()	Array<File>
equals(other: Any?)	Boolean
copyOf() for Array<T> in kotlin.collections	Array<File>
copyOf(newSize: Int) for Array<T> in kotlin.collections	Array<File>?

Dot, space and some other keys will also close this lookup and be inserted into editor

# 类型智能转换

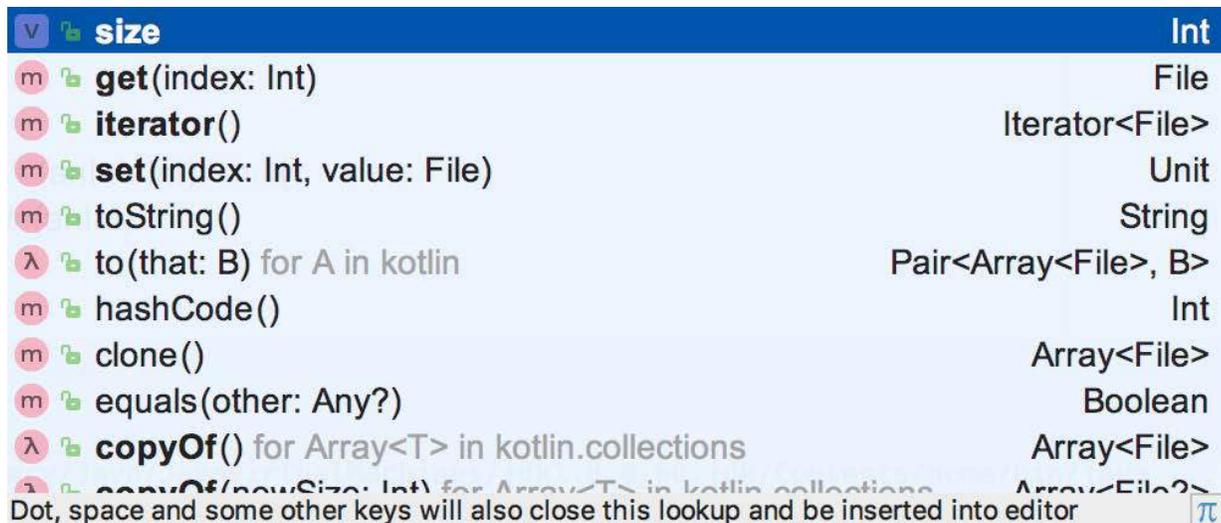
```
val someDir = File("IAmNotADir")
```

```
val subFiles: Array<File>? = someDir.listFiles()
```

```
if(subFiles != null){
```

```
    subFiles.
```

```
}
```



# 类型智能转换

```
val someDir = File("IAmNotADir")
```

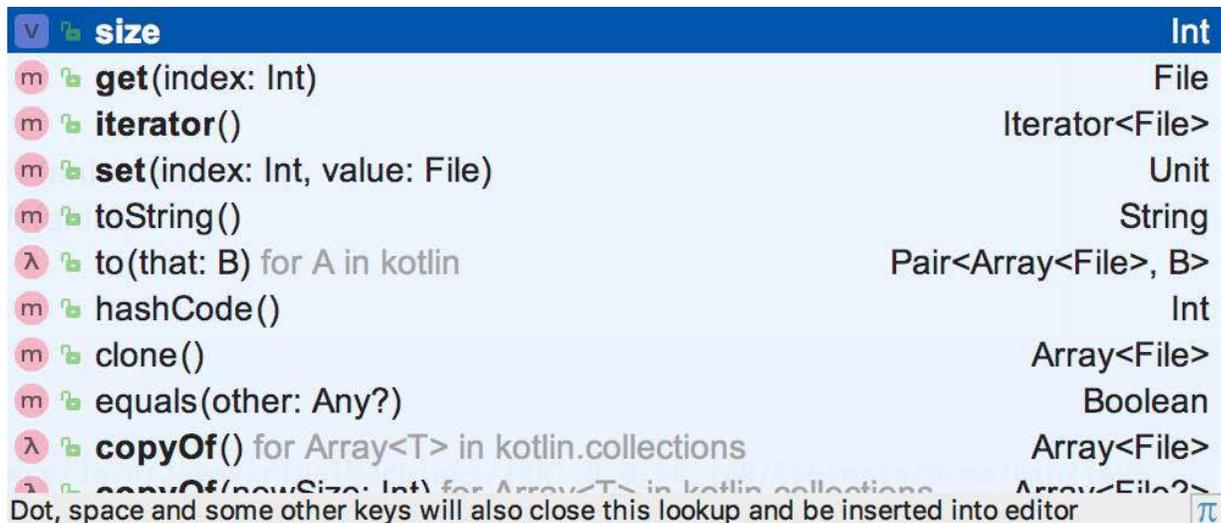
```
val subFiles: Array<File>? = someDir.listFiles()
```

```
if(subFiles != null){
```

```
    subFiles.
```

```
}
```

智能转换为  
Array<File>类型



The screenshot shows a dropdown menu for the 'size' property of an Array<File>. The menu items are:

Method	Return Type
size	Int
get(index: Int)	File
iterator()	Iterator<File>
set(index: Int, value: File)	Unit
toString()	String
to(that: B) for A in kotlin	Pair<Array<File>, B>
hashCode()	Int
clone()	Array<File>
equals(other: Any?)	Boolean
copyOf() for Array<T> in kotlin.collections	Array<File>
copyOf(newSize: Int) for Array<T> in kotlin.collections	Array<File?>

Dot, space and some other keys will also close this lookup and be inserted into editor

# 类型智能转换

```
View view = ...;
```

```
TextView textView = ...;
```

```
if(view instanceof ViewGroup){
```

```
    ((ViewGroup) view).addView(textView);
```

```
}
```

# 类型智能转换

```
val view: View = ...
```

```
val textView = ...
```

```
if(view is ViewGroup) {  
    view.addView(textView)  
}
```

# 类型安全转换

```
val view: View = ...
```

```
val textView = ...
```

```
(view as? ViewGroup)?.addView(textView)
```

尝试转换，失败就  
返回null

# 类型安全转换

```
val view: View = ...
```

```
ViewGroup? tView = ...
```

```
(view as? ViewGroup)?.addView(textView)
```

# 类型安全转换

```
val view: View = ...
```

```
ViewGroup? tView = ...
```

```
(view as? ViewGroup)?.addView(textView)
```

# 类型转换

```
val view: View = RelativeLayout(this)
```

```
val textView = ...
```

```
(view as? ViewGroup)?.addView(textView)
```

# 类型转换

```
val view: View = RelativeLayout(this)
```

```
val textView = ...
```

```
(view as ViewGroup).addView(textView)
```

# Elvis 运算符

**val** view: View = ...

ViewGroup? tView = ...

(view **as?** ViewGroup)?.addView(textView)

# Elvis 运算符

```
val view: View = ...
```

```
Unit? textView = ...
```

```
(view as? ViewGroup)?.addView(textView)
```

# Elvis 运算符

```
val view: View = ...  
val textView = ...  
if(view is ViewGroup) {  
    view.addView(textView)  
} else {  
    ...  
}
```

# Elvis 运算符

```
val view: View = ...
```

```
val textView = ...
```

```
(view as? ViewGroup)?.addView(textView)
```

# Elvis 运算符

```
val view: View = ...
```

```
val textView = ...
```

```
(view as? ViewGroup)?.addView(textView) ?: toast("对不起, 我们尽力了")
```

let ... "else" ...

```
(view as? ViewGroup)?.let {  
    it.addView(view)  
}?: run {  
    toast("对不起，我们尽力了")  
}
```

let ... "else" ...

```
(view as? ViewGroup)?.let {  
    it.addView(view)  
}?: run {  
    toast("对不起，我们尽力了")  
}
```

let ... ~~"else"~~ ...

```
(view as? ViewGroup)?.let {  
    it.addView(view)  
}?.run {  
    toast("对不起，我们尽力了")  
}
```

let ... ~~"else"~~ ...

```
(view as? ViewGroup)?.let {  
    it.addView(view)  
}?.run {  
    toast("很好，我们添加了一个 View")  
}
```

# 泛型

```
public interface List<out E> : Collection<E> {  
    ...  
}
```

# 泛型

```
public interface List<out E> : Collection<E> {  
    ...  
}
```

# 泛型

```
public interface Comparable<in T> {  
    ...  
}
```

# Reified

```
String json = ...;
```

```
Gson gson = ...;
```

```
Link link = gson.fromJson(json, Link.class);
```

# Reified

```
String json = ...;
```

```
Gson gson = ...;
```

```
Link link = gson.fromJson(json, Link.class);
```

# Reified

```
String json = ...;
```

```
Gson gson = ...;
```

```
Link link = gson.fromJson(json, Link.class);
```

# Reified

```
public <T> T fromJson(String json){  
    return gson.fromJson(json, T.class);  
}
```

# Reified

```
public <T> T fromJson(String json){  
    return gson.fromJson(json, T.class);  
}
```

Cannot select from a type variable

# Reified

```
fun <T> Gson.fromJson(json: String)  
= fromJson(json, T::class.java)
```

Cannot use 'T' as reified type parameter. Use a class instead.

# Reified

```
inline fun <reified T> Gson.fromJson(json: String)  
    = fromJson(json, T::class.java)
```

# Reified

```
inline fun <reified T> Gson.fromJson(json: String)  
    = fromJson(json, T::class.java)
```

# Reified

```
inline fun <reified T> Gson.fromJson(json: String)  
    = fromJson(json, T::class.java)
```

# Reified

```
inline fun <reified T> Gson.fromJson(json: String)  
    = fromJson(json, T::class.java)
```

```
val link: Link = gson.fromJson(json)
```

# Reified

```
inline fun <reified T> Gson.fromJson(json: String)  
    = fromJson(json, T::class.java)
```

```
useLink( gson.fromJson(json) )
```

```
fun useLink(link: Link){  
    ...  
}
```

# 受检异常

```
FileWriter fw = new FileWriter(file);  
fw.write(string, 0, string.length());  
fw.close();
```

# 受检异常

```
try {  
    FileWriter fw = new FileWriter(file);  
    fw.write(string, 0, string.length());  
    fw.close();  
} catch (IOException e) {  
    e.printStackTrace();  
}
```

## 受检异常

```
FileWriter fw = null;  
try {  
    fw = new FileWriter(file);  
    fw.write(string, 0, string.length());  
} catch (IOException e) {  
    e.printStackTrace();  
} finally {  
    fw.close();  
}
```

# 受检异常

```
FileWriter fw = null;
try {
    fw = new FileWriter(file);
    fw.write(string, 0, string.length());
} catch (IOException e) {
    e.printStackTrace();
} finally {
    try {
        fw.close();
    } catch (IOException e) {
        e.printStackTrace();
    }
}
```

# 受检异常

```
FileWriter fw = null;
try {
    fw = new FileWriter(file);
    fw.write(string, 0, string.length());
} catch (IOException e) {
    e.printStackTrace();
} finally {
    try {
        fw.close();
    }
}
```

Method invocation 'close' may produce 'java.lang.NullPointerException' [more...](#) (⌘F1)

```
e.printStackTrace();
```

# 受检异常

```
FileWriter fw = null;
try {
    fw = new FileWriter(file);
    fw.write(string, 0, string.length());
} catch (IOException e) {
    e.printStackTrace();
} finally {
    try {
        fw.close();
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

# 受检异常

```
FileWriter fw = null;
try {
    fw = new FileWriter(file);
    fw.write(string, 0, string.length());
} catch (Exception e) {
    e.printStackTrace();
} finally {
    try {
        fw.close();
    } catch (Exception e) {
        e.printStackTrace();
    }
}
```

# 受检异常

```
FileWriter fw = new FileWriter(file);  
fw.write(string, 0, string.length());  
fw.close();
```



```
FileWriter fw = null;  
try {  
    fw = new FileWriter(file);  
    fw.write(string, 0, string.length());  
} catch (Exception e) {  
    e.printStackTrace();  
} finally {  
    try {  
        fw.close();  
    } catch (Exception e) {  
        e.printStackTrace();  
    }  
}
```

# 受检异常

```
file.writer().use {  
    it.write(string)  
}
```

# DSL

```
buildscript {  
    ext.kotlin_version = '1.1.51'  
    repositories {  
        jcenter()  
    }  
    dependencies {  
        classpath 'com.android.tools.build:gradle:2.3.0'  
        classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlin_version"  
    }  
}
```

# DSL

```
buildscript {  
    ext.kotlin_version = '1.1.51'  
    repositories {  
        jcenter()  
    }  
    dependencies {  
        classpath 'com.android.tools.build:gradle:2.3.0'  
        classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlin_version"  
    }  
}
```

# DSL

```
buildscript {  
    ext.kotlin_version = '1.1.51'  
    repositories {  
        jcenter()  
    }  
    dependencies {  
        classpath 'com.android.tools.build:gradle:2.3.0'  
        classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlin_version"  
    }  
}
```

# DSL

```
buildscript {  
    ext.kotlin_version = '1.1.51'  
    repositories {  
        jcenter()  
    }  
    dependencies {  
        classpath 'com.android.tools.build:gradle:2.3.0'  
        classpath "org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlin_version"  
    }  
}
```

# DSL

```
buildscript {  
    extra["kotlinVersion"] = "1.1.51"  
    repositories {  
        jcenter()  
    }  
  
    val kotlinVersion: String by extra  
    dependencies {  
        classpath("com.android.tools.build:gradle:2.3.0")  
        classpath("org.jetbrains.kotlin:kotlin-gradle-plugin:$kotlinVersion")  
    }  
}
```

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin" }  
    }  
    body {  
        h1 { +"XML encoding with Kotlin" }  
        p { +"this format can be used as an alternative markup to XML" }  
        // an element with attributes and text content  
        a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    }  
}
```

See: <https://try.kotl.in/#/Examples/Longer%20examples/HTML%20Builder/HTML%20Builder.kt>

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin"  
        }  
    }  
    body {  
        h1 { +"XML encoding with Kotlin"  
        }  
        p { +"this format can be used as an alternative markup to XML"  
        }  
        a(href = "http://jetbrains.com/kotlin")  
        {  
        }  
    }  
}
```

```
<html>  
  <head>  
    <title>  
      XML encoding with Kotlin  
    </title>  
  </head>  
  <body class="fullScreen">  
    <h1>  
      XML encoding with Kotlin  
    </h1>  
    <p>  
      this format can be used as an alternative markup to XML  
    </p>  
    <a href="http://jetbrains.com/kotlin">  
      Kotlin  
    </a>  
  </body>  
</html>  
  
Process finished with exit code 0
```

See: <https://try.kotl.in/#/Examples/Longer%20examples/HTML%20Builder/HTML%20Builder.kt>

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin" }  
    }  
    body {  
        h1 { +"XML encoding with Kotlin" }  
        p { +"this format can be used as an alternative markup to XML" }  
        // an element with attributes and text content  
        a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    }  
}
```

See: <https://try.kotl.in/#/Examples/Longer%20examples/HTML%20Builder/HTML%20Builder.kt>

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin" }  
    }  
    body {  
        attributes["class"] = "fullScreen"  
        h1 { +"XML encoding with Kotlin" }  
        p { +"this format can be used as an alternative markup to XML" }  
        // an element with attributes and text content  
        a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    }  
}
```

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin"  
        }  
    }  
    body {  
        attributes["class"] = "fullScreen"  
        h1 { +"XML encoding with Kotlin"  
        }  
        p { +"this format can be used as an alternative markup to XML"  
        }  
        a(href = "http://jetbrains.com/kotlin")  
        // an element with attributes  
    }  
}
```

```
<html>  
  <head>  
    <title>  
      XML encoding with Kotlin  
    </title>  
  </head>  
  <body class="fullScreen">  
    <h1>  
      XML encoding with Kotlin  
    </h1>  
    <p>  
      this format can be used as an alternative markup to XML  
    </p>  
    <a href="http://jetbrains.com/kotlin">  
      Kotlin  
    </a>  
  </body>  
</html>
```

Process finished with exit code 0

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin" }  
    }  
    body {  
        attributes["class"] = "fullScreen"  
        h1 { +"XML encoding with Kotlin" }  
        p { +"this format can be used as an alternative markup to XML" }  
        // an element with attributes and text content  
        a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    }  
}
```

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin" }  
    }  
    body {  
        "class"("fullScreen")  
        h1 { +"XML encoding with Kotlin" }  
        p { +"this format can be used as an alternative markup to XML" }  
        // an element with attributes and text content  
        a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    }  
}
```

# DSL

```
html {  
  head {  
    title { +"XML encoding with Kotlin" }  
  }  
  body {  
    "class"("fullScreen")  operator fun String.invoke(value: String){  
    attributes[this] = value  
  }  
    h1 { +"XML encoding with Kotlin" }  
    p { +"this format can be used as an alternative markup to XML" }  
    // an element with attributes and text content  
    a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
  }  
}
```

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin" }  
    }  
    body {  
        "class"("fullScreen")  
        h1 { +"XML encoding with Kotlin" }  
        p { +"this format can be used as an alternative markup to XML" }  
        // an element with attributes and text content  
        a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    }  
}
```

# DSL

```
html {  
  head {  
    title { +"XML encoding with Kotlin" }  
  }  
  body {  
    "class"("fullScreen")  
    h1 { +"XML encoding with Kotlin" }  
    p { +"this format can be used as an alternative markup to XML" }  
    // an element with attributes and text content  
    a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    "android"{  
      "Kotlin"{ +"We have started using Kotlin in Android!!" }  
    }  
  }  
}
```

# DSL

```
html {  
    head {  
        title { +"XML encoding with Kotlin"  
        }  
    }  
    body {  
        "class"("fullScreen")  
        h1 { +"XML encoding with Kotlin"  
        }  
        p { +"this format can be used as an alternative markup to XML"  
        }  
        // an element with attributes and content  
        a(href = "http://jetbrains.com/kotlin") {  
            "android" {  
                "Kotlin" { +"We have started using Kotlin in Android!!"  
                }  
            }  
        }  
    }  
}
```

```
<html>  
  <head>  
    <title>  
      XML encoding with Kotlin  
    </title>  
  </head>  
  <body class="fullScreen">  
    <h1>  
      XML encoding with Kotlin  
    </h1>  
    <p>  
      this format can be used as an alternative markup to XML  
    </p>  
    <a href="http://jetbrains.com/kotlin">  
      Kotlin  
    </a>  
    <android>  
      <Kotlin>  
        We have started using Kotlin in Android!!  
      </Kotlin>  
    </android>  
  </body>  
</html>
```

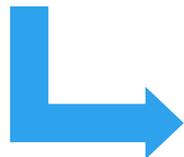
Process finished with exit code 0

# DSL

```
html {  
  head {  
    title { +"XML encoding with Kotlin" }  
  }  
  body {  
    "class"("fullScreen")  
    h1 { +"XML encoding with Kotlin" }  
    p { +"this format can be used as an alternative markup to XML" }  
    // an element with attributes and text content  
    a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    "android"{  
      "Kotlin"{ +"We have started using Kotlin in Android!!" }  
    }  
  }  
}
```

# DSL

```
html {  
  head {  
    title { +"XML encoding with Kotlin" }  
  }  
  body {  
    "class"("fullScreen")  
    h1 { +"XML encoding with Kotlin" }  
    p { +"this format can be used as an alternative markup to XML" }  
    // an element with attributes and text content  
    a(href = "http://jetbrains.com/kotlin") { +"Kotlin" }  
    "android"{  
      "Kotlin"{ +"We have started using Kotlin in Android!!" }  
    }  
  }  
}
```



```
operator fun String.invoke(init: BodyTag.() -> Unit)  
= object: BodyTag(this@invoke){}  
  .apply { this@Tag.initTag(this, init) }
```

# 反射

- 一个 2.5M 大小的 jar 包    compile **"org.jetbrains.kotlin:kotlin-reflect:\$kotlin\_version"**
- 不支持的 built-in Kotlin types
- 还没来得及优化的性能

	构造对象	访问属性	修改属性	调用方法
Java 反射	12.7	25.2	12.2	18.8
Kotlin 反射	14938.0	85247.5	1316.7	326.3

[Kotlin 公众号文章：Kotlin 反射你敢用吗？](#)

# Kotlin-Android-Extensions

apply **plugin: 'com.android.application'**

apply **plugin: 'kotlin-android'**

# Kotlin-Android-Extensions

apply **plugin: 'com.android.application'**

apply **plugin: 'kotlin-android'**

apply **plugin: 'kotlin-android-extensions'**

# Kotlin-Android-Extensions

**<RelativeLayout**

```
xmlns:android="http://schemas.android.com/apk/res/android"  
android:layout_width="match_parent"  
android:layout_height="match_parent">
```

**<TextView**

```
android:id="@+id/textView"  
android:layout_width="wrap_content"  
android:layout_height="wrap_content"  
android:layout_centerInParent="true"  
android:text="Hello World!"/>
```

**</RelativeLayout>**

# Kotlin-Android-Extensions

```
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent">

  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerInParent="true"
    android:text="Hello World!"/>

</RelativeLayout>
```

```
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)
        textView.text = "Hello"
    }
}
```

# Kotlin-Android-Extensions

```
<RelativeLayout
  xmlns:android="http://schemas.android.com/apk/res/android"
  android:layout_width="match_parent"
  android:layout_height="match_parent">

  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_centerInParent="true"
    android:text="Hello World!"/>

</RelativeLayout>
```

```
class MainActivity : AppCompatActivity() {
    override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_main)
        textView.text = "Hello"
    }
}
```

# Kotlin-Android-Extensions

```
class MainActivity : AppCompatActivity() {
```

```
over
```

```
Enter action or option name:
```

```
Q Search
```

```
su
```

```
Show Kotlin Bytecode
```

```
Kotlin
```

```
se
```

```
Smart Keys: Kotlin: Don't show Java to Kotlin...
```

```
ON
```

```
Press ^↑ or ^↓ to navigate through the history
```

```
textView.text = "Hello"
```

```
}
```

```
}
```

# Kotlin-Android-Extensions

LINENUMBER 11 L2

ALOAD 0

GETSTATIC com/bennyhuo/testrelection/R\$id.textView : I

INVOKEVIRTUAL com/bennyhuo/testrelection/MainActivity.\_\$\_findCachedViewById (I)Landroid/view/View;

CHECKCAST android/widget/TextView

LDC "Hello"

CHECKCAST java/lang/CharSequence

INVOKEVIRTUAL android/widget/TextView.setText (Ljava/lang/CharSequence;)V

# Kotlin-Android-Extensions

LINENUMBER 11 L2

ALOAD 0

GETSTATIC com/bennyhuo/testrelection/R\$id.textView : I

INVOKEVIRTUAL com/bennyhuo/testrelection/MainActivity.\_\$\_findCachedViewById (I)Landroid/view/View;

CHECKCAST android/widget/TextView

LDC "Hello"

CHECKCAST java/lang/CharSequence

INVOKEVIRTUAL android/widget/TextView.setText (Ljava/lang/CharSequence;)V

# Kotlin-Android-Extensions

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:padding="10dp">

    <TextView
        android:id="@+id/name"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center_vertical"
        android:layout_marginLeft="10dp"
        android:textColor="#000"
        android:textSize="16sp"/>

</FrameLayout>
```

# Kotlin-Android-Extensions

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:padding="10dp">

    <TextView
        android:id="@+id/name"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center_vertical"
        android:layout_marginLeft="10dp"
        android:textColor="#000"
        android:textSize="16sp"/>

</FrameLayout>
```

```
override fun getView(position: Int,
    convertView: View?,
    parent: ViewGroup
): View {
    val view = convertView
        ?: inflater.inflate(R.layout.item, parent, false)
    view.name.text = "benny"
    return view
}
```

# Kotlin-Android-Extensions

```
<?xml version="1.0" encoding="utf-8"?>
<FrameLayout
    xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:padding="10dp">

    <TextView
        android:id="@+id/name"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center_vertical"
        android:layout_marginLeft="10dp"
        android:textColor="#000"
        android:textSize="16sp"/>

</FrameLayout>
```

```
override fun getView(position: Int,
    convertView: View?,
    parent: ViewGroup
): View {
    val view = convertView
        ?: inflater.inflate(R.layout.item, parent, false)
    view.name.text = "benny"
    return view
}
```

# Anko 扩展

```
compile "org.jetbrains.anko:anko:$anko_version"
```

# Anko 扩展

```
button.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View v) {  
        Toast.makeText(TestActivity.this, "I'm clicked!", Toast.LENGTH_SHORT);  
    }  
});
```

# Anko 扩展

```
button.setOnClickListener(View.OnClickListener {  
    Toast.makeText(this@MainActivity, "I'm clicked!", Toast.LENGTH_SHORT)  
})
```

# Anko 扩展

```
button.setOnClickListener({  
    Toast.makeText(this@MainActivity, "I'm clicked!", Toast.LENGTH_SHORT)  
})
```

# Anko 扩展

```
button.setOnClickListener{  
    Toast.makeText(this@MainActivity, "I'm clicked!", Toast.LENGTH_SHORT)  
}
```

# Anko 扩展

```
button.onClick {  
    Toast.makeText(this@MainActivity, "I'm clicked!", Toast.LENGTH_SHORT)  
}
```

# Anko 扩展

```
button.onClick {  
    Toast.makeText(this@MainActivity, "I'm clicked!", Toast.LENGTH_SHORT).show()  
}
```

# Anko 扩展

```
button.onClick {  
    toast("I'm clicked!")  
}
```

# Anko 扩展

```
AlertDialog alertDialog = new AlertDialog.Builder(this)
    .setTitle("警告！ ")
    .setMessage("95后都在玩，再不学 Kotlin 就说明你老啦！ ")
    .setPositiveButton("朕知道了", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialog, int which) {
            dialog.dismiss();
        }
    })
    .setNegativeButton("朕就不学", new DialogInterface.OnClickListener() {
        @Override
        public void onClick(DialogInterface dialog, int which) {
            Toast.makeText(TestActivity.this, "反了你们了", Toast.LENGTH_SHORT).show();
            dialog.dismiss();
        }
    }).create();
alertDialog.show();
```

# Anko 扩展

```
alert {  
    title = "祝贺! "  
    message = "恭喜成功入坑 Kotlin! "  
    positiveButton("朕知道了"){  
        toast("多大点儿事儿")  
    }  
    negativeButton("行啦行啦"){  
        toast("退下吧")  
    }  
}.show()
```

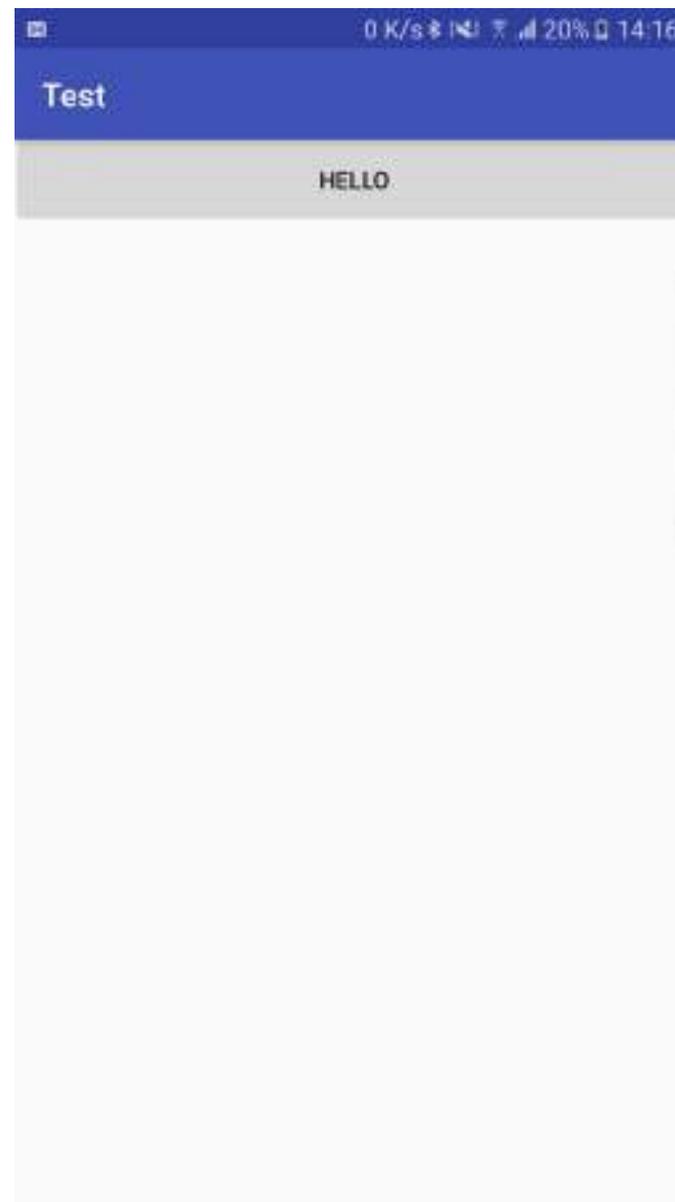
# Anko 扩展

```
alert {  
    title = "祝贺！"  
    message = "恭喜成功入坑 Kotlin！"  
    positiveButton("朕知道了"){  
        toast("多大点儿事儿")  
    }  
    negativeButton("行啦行啦"){  
        toast("退下吧")  
    }  
}.show()
```



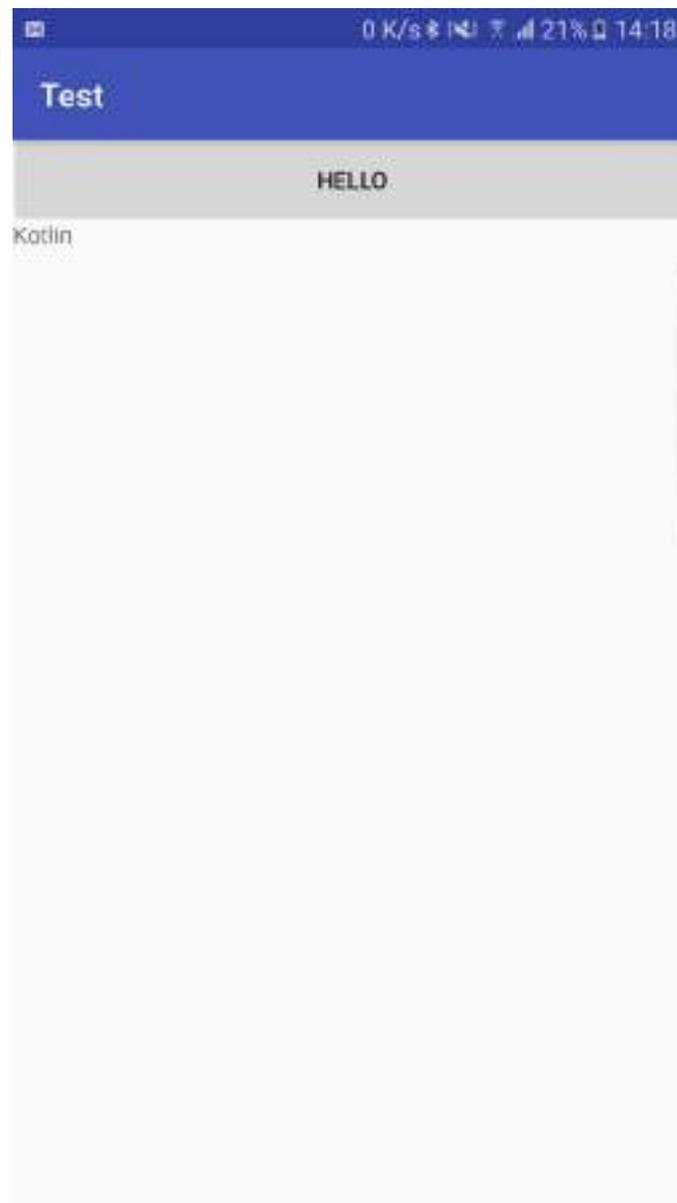
# Anko 布局

```
class MainActivity : AppCompatActivity() {  
  
    override fun onCreate(savedInstanceState: Bundle?) {  
        super.onCreate(savedInstanceState)  
        verticalLayout {  
            button("Hello")  
        }  
    }  
}
```



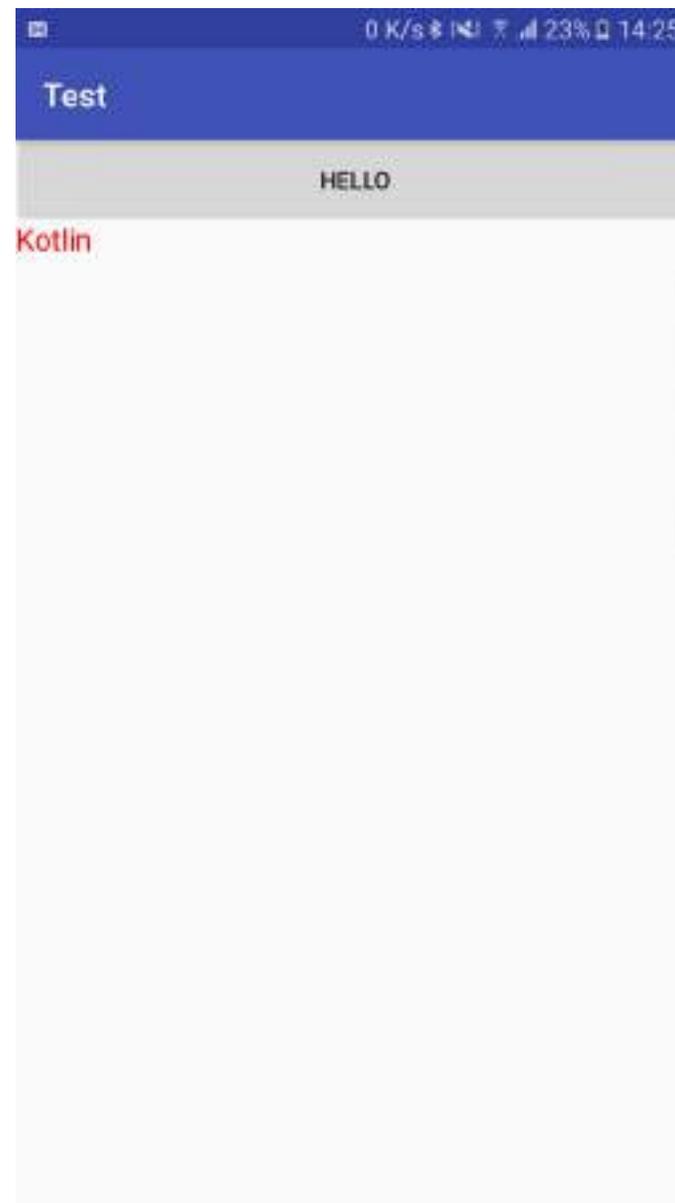
# Anko 布局

```
verticalLayout {  
    button("Hello")  
    textView("Kotlin")  
}
```



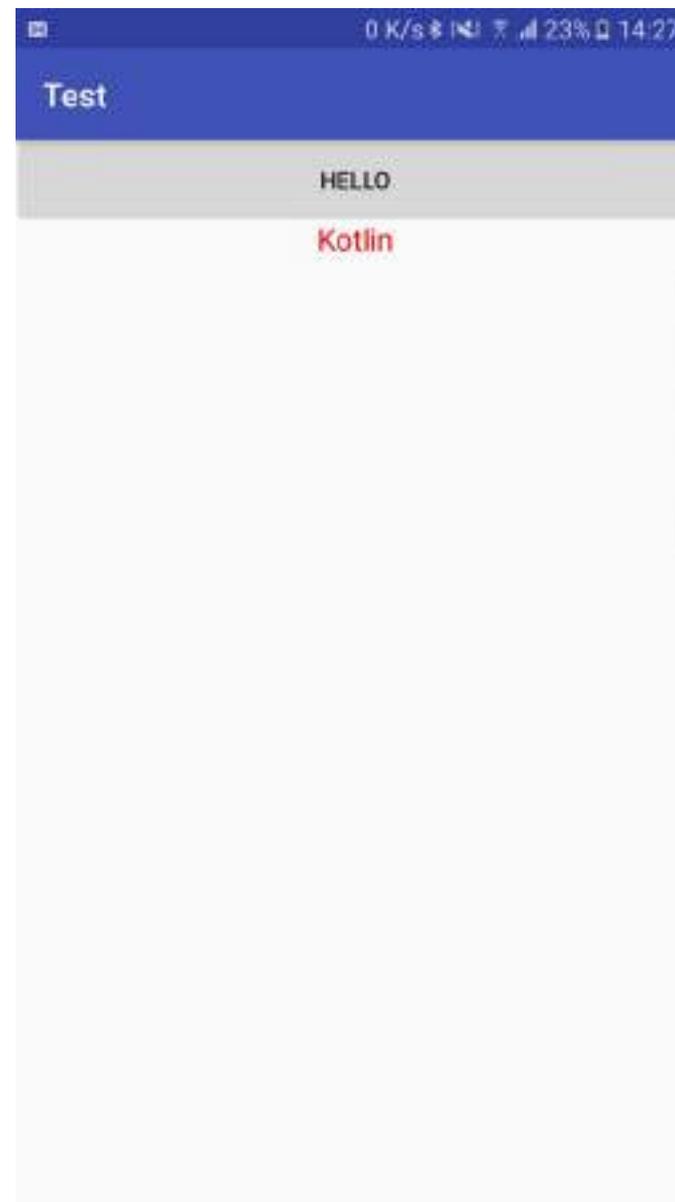
# Anko 布局

```
verticalLayout {  
    button("Hello")  
    textView("Kotlin"){  
        textSize = 18f  
        textColor = Color.RED  
    }  
}
```



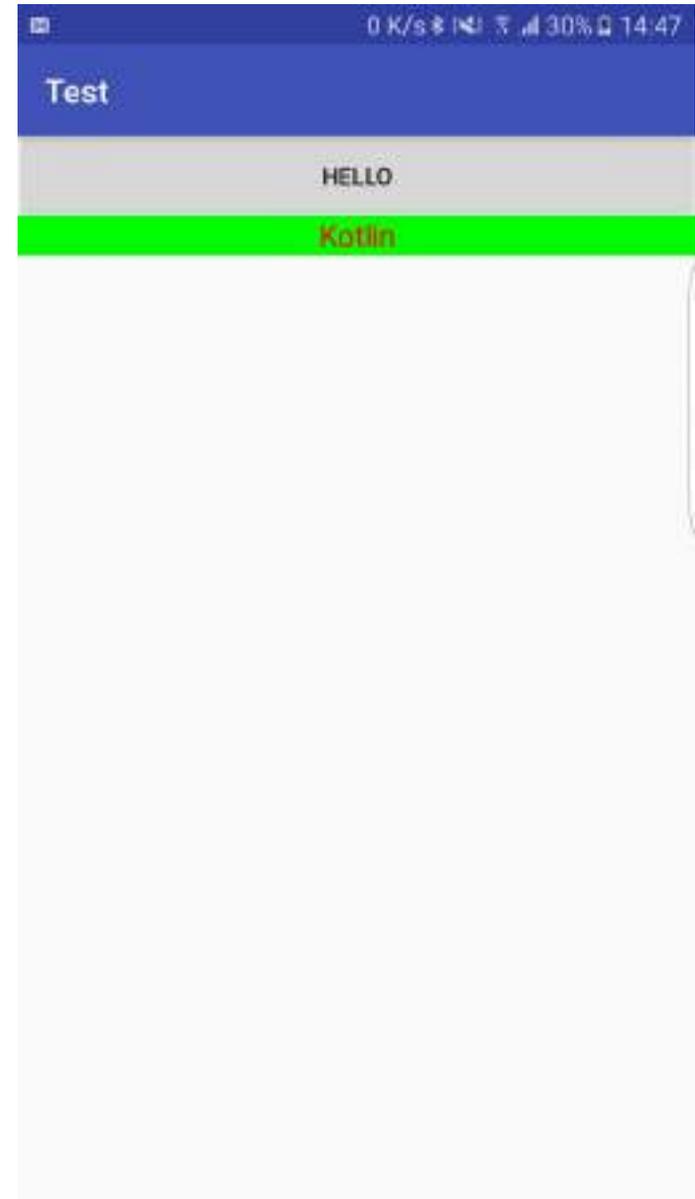
# Anko 布局

```
verticalLayout {  
    button("Hello")  
    textView("Kotlin"){  
        textSize = 18f  
        textColor = Color.RED  
        gravity = Gravity.CENTER  
    }  
}
```



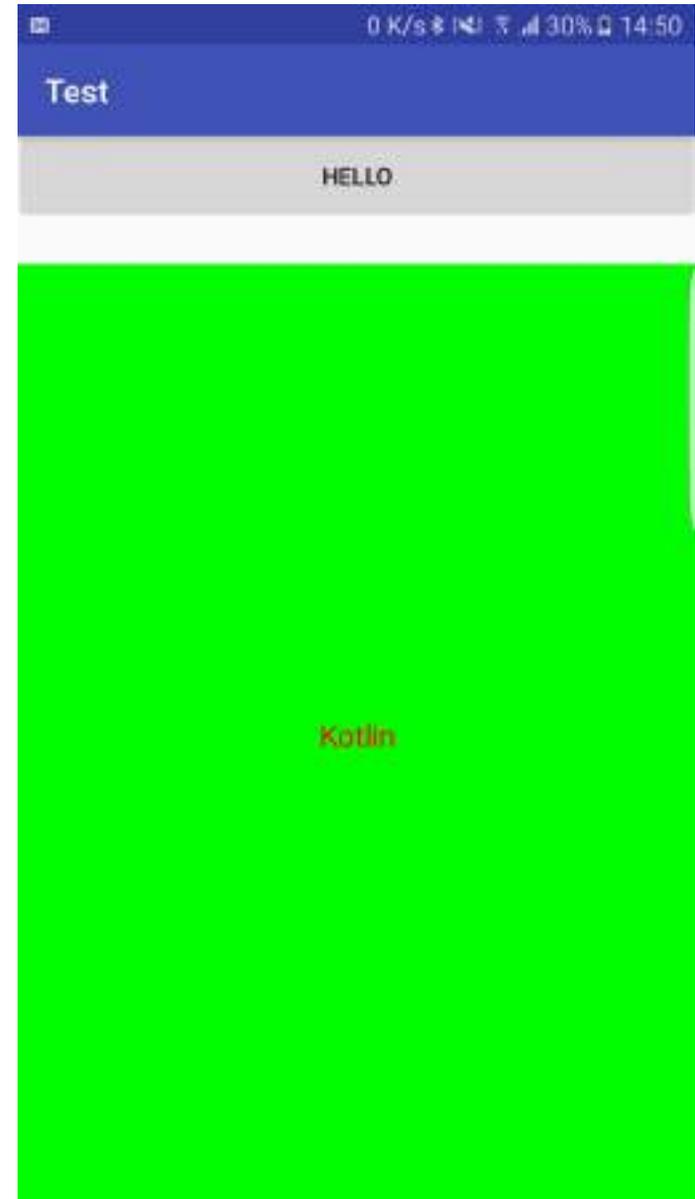
# Anko 布局

```
verticalLayout {  
    button("Hello")  
    textView("Kotlin"){  
        textSize = 18f  
        textColor = Color.RED  
        gravity = Gravity.CENTER  
        backgroundColor = Color.GREEN  
    }  
}
```



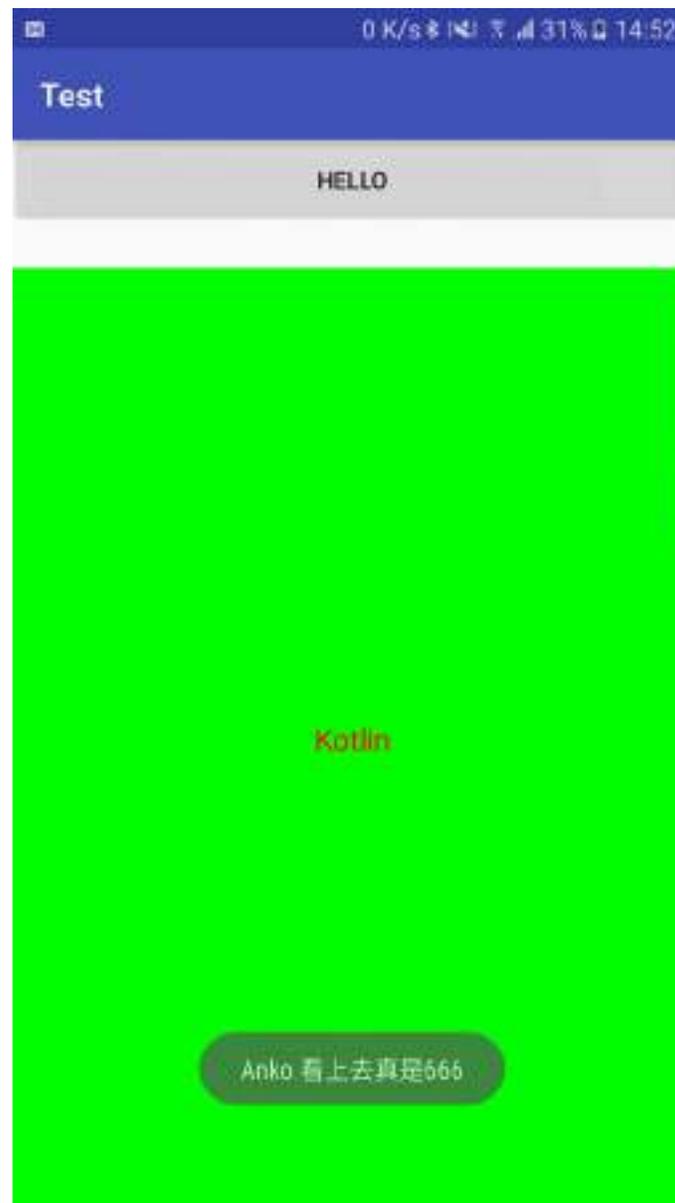
# Anko 布局

```
verticalLayout {  
    button("Hello")  
    textView("Kotlin"){  
        textSize = 18f  
        textColor = Color.RED  
        gravity = Gravity.CENTER  
        backgroundColor = Color.GREEN  
    }.lparams(matchParent, matchParent){  
        topMargin = dip(30)  
    }  
}
```



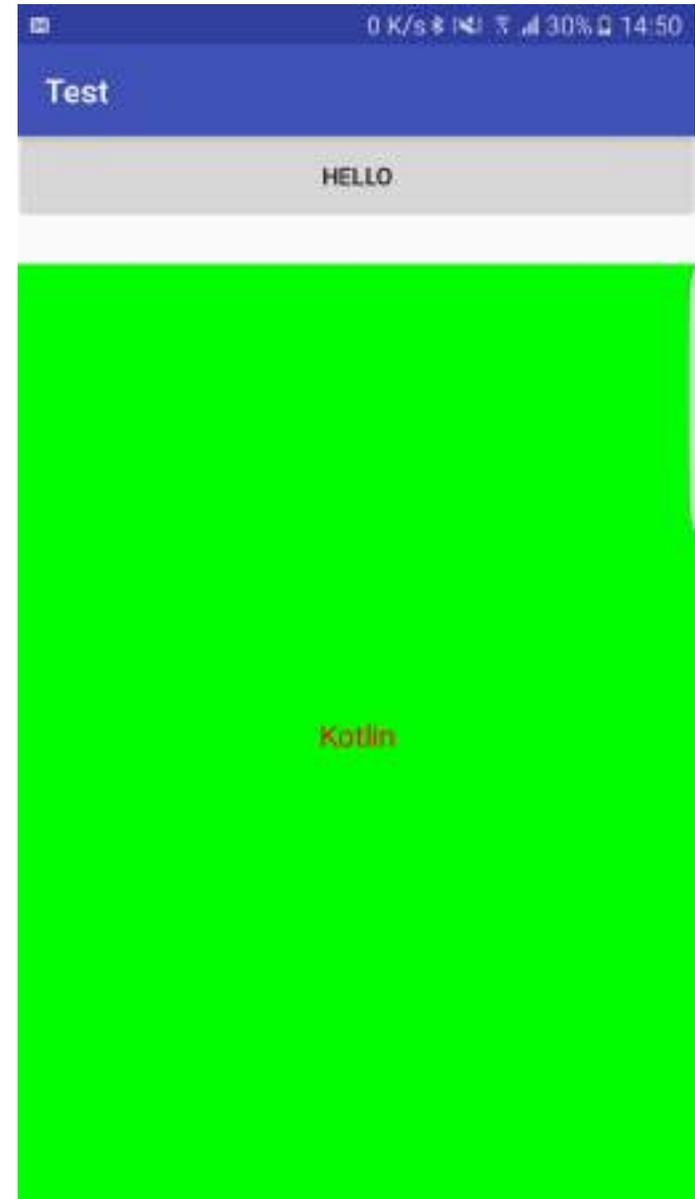
# Anko 布局

```
verticalLayout {  
    button("Hello") {  
        onClick { toast("Anko 看上去真是666") }  
    }  
    textView("Kotlin"){  
        textSize = 18f  
        textColor = Color.RED  
        gravity = Gravity.CENTER  
        backgroundColor = Color.GREEN  
    }.lparams(matchParent, matchParent){  
        topMargin = dip(30)  
    }  
}
```



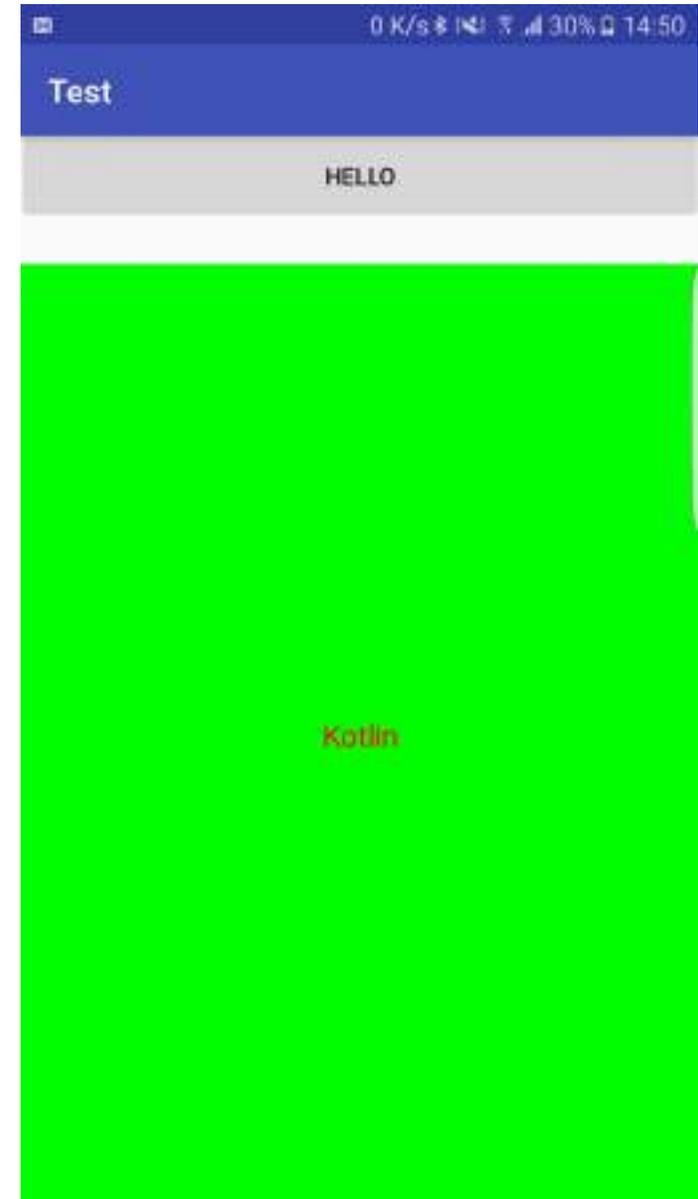
# Anko 布局

```
verticalLayout {  
    button("Hello") {  
        onClick { toast("Anko 看上去真是666") }  
    }  
    themedTextView(  
        "Kotlin",  
        R.style.commonText  
    ).lparams(matchParent, matchParent) {  
        topMargin = dip(30)  
    }  
}
```



# Anko 布局

```
<color name="red">#FF0000</color>
<color name="green">#00FF00</color>
<style name="commonText">
  <item name="android:textSize">18sp</item>
  <item name="android:textColor">@color/red</item>
  <item name="android:gravity">center</item>
  <item name="android:background">@color/green</item>
</style>
```



# Anko 布局

- 无运行时开销，类型安全
- 代码更容易复用
- 预览功能受限制，必须编译才可预览
- 使用体验一般，Kotlin-Android-extensions 无效
- 除非硬编码布局可考虑使用，XML 布局仍是最佳的布局方案。

更多关于 Anko

<https://github.com/Kotlin/anko>

# Coroutine

- 轻量级调度执行
- 异步代码写起来看上去如同同步代码一般
- 异常处理更轻松

# Coroutine 认知三步走

- 应用
- 标准库
- 字节码

# Coroutine 应用

```
interface ImageRequestCallback{  
    fun onSuccess(bitmap: Bitmap)  
    fun onError(e: Throwable)  
}  
fun fetchImageWithCallback(url: String, callback: ImageRequestCallback){  
    try {  
        callback.onSuccess(fetchImage(url))  
    }catch (e: Exception){  
        callback.onError(e)  
    }  
}
```

# Coroutine 应用

```
interface ImageRequestCallback{
    fun onSuccess(bitmap: Bitmap)
    fun onError(e: Throwable)
}
fun fetchImageWithCallback(url: String, callback: ImageRequestCallback){
    try {
        callback.onSuccess(fetchImage(url))
    }catch (e: Exception){
        callback.onError(e)
    }
}
```

```
fetchImageWithCallback(urlA, object : ImageRequestCallback {
    override fun onSuccess(bitmap: Bitmap) {
        handler.post { imageViewA.setImageBitmap(bitmap) }
    }

    override fun onError(e: Throwable) {
        e.printStackTrace()
        handler.post { showErrorOnUi(e.message) }
    }
})
```

# Coroutine 应用

使用 **Kotlin.coroutines Android 库**

compile **"org.jetbrains.kotlin:kotlinx-coroutines-android:\$version"**

# Coroutine 应用

```
launch(UI) {  
    val imageA = async { fetchImage(urlA) }  
    val imageB = async { fetchImage(urlB) }  
    imageViewA.setImageBitmap(imageA.await())  
    imageViewB.setImageBitmap(imageB.await())  
}
```

# Coroutine 应用

```
launch(UI) {  
    val imageA = async { fetchImage(urlA) }  
    val imageB = async { fetchImage(urlB) }  
    imageViewA.setImageBitmap(imageA.await())  
    imageViewB.setImageBitmap(imageB.await())  
}
```

# Coroutine 应用 – Anko 扩展

```
compile "org.jetbrains.anko:anko-coroutines:$anko_version"
```

# Coroutine 应用 – Anko 扩展

```
launch(UI) {  
    val imageA = bg { fetchImage(urlA) }  
    val imageB = async { fetchImage(urlB) }  
    imageViewA.setImageBitmap(imageA.await())  
    imageViewB.setImageBitmap(imageB.await())  
}
```

# Coroutine 应用 – Anko 扩展

```
launch(UI) {  
    val imageA = bg { fetchImage(urlA) }  
    val imageB = async { fetchImage(urlB) }  
    imageViewA.setImageBitmap(imageA.await())  
    imageViewB.setImageBitmap(imageB.await())  
}
```

# Coroutine 应用 – Anko 扩展

```
internal var POOL = newFixedThreadPoolContext(2 * Runtime.getRuntime().availableProcessors(), "bg")
```

```
inline fun <T> bg(crossinline block: () -> T): Deferred<T> = async(POOL) {  
    block()  
}
```

# Coroutine 应用 – Anko 扩展

```
internal var POOL = newFixedThreadPoolContext(2 * Runtime.getRuntime().availableProcessors(), "bg")
```

```
inline fun <T> bg(crossinline block: () -> T): Deferred<T> = async(POOL) {  
    block()  
}
```

# Coroutine 应用 – Anko 扩展

```
launch(UI) {
```

```
    val imageA = async { fetchImage(urlA) }
```

很耗时

```
    val imageB = async { fetchImage(urlB) }
```

```
    imageViewA.setImageBitmap(imageA.await())
```

```
    imageViewB.setImageBitmap(imageB.await())
```

```
}
```

Activity 内存泄露

# Coroutine 应用 – Anko 扩展

```
val imageViewARef = imageViewA.asReference()
val imageViewBRef = imageViewB.asReference()
launch(UI) {
    val imageA = bg { fetchImage(urlA) }
    val imageB = async { fetchImage(urlB) }
    imageViewARef().setImageBitmap(imageA.await())
    imageViewBRef().setImageBitmap(imageB.await())
}
```

# Coroutine 应用 – Anko 扩展

```
val imageViewARef = imageViewA.asReference()
val imageViewBRef = imageViewB.asReference()
launch(UI) {
    val imageA = bg { fetchImage(urlA) }
    val imageB = async { fetchImage(urlB) }
    im ImageView! ().setImageBitmap(imageA.await())
    imageViewBRef().setImageBitmap(imageB.await())
}
```

# Coroutine 应用 – Anko 扩展

```
class Ref<out T : Any> internal constructor(obj: T) {  
    private val weakRef = WeakReference(obj)  
    suspend operator fun invoke(): T {  
        return suspendCoroutineOrReturn {  
            val ref = weakRef.get() ?: throw CancellationException()  
            ref  
        }  
    }  
}  
  
fun <T : Any> T.asReference() = Ref(this)
```

# Coroutine 应用 – Anko 扩展

```
class Ref<out T : Any> internal constructor(obj: T) {  
    private val weakRef = WeakReference(obj)  
    suspend operator fun invoke(): T {  
        return suspendCoroutineOrReturn {  
            val ref = weakRef.get() ?: throw CancellationException()  
            ref  
        }  
    }  
}  
  
fun <T : Any> T.asReference() = Ref(this)
```

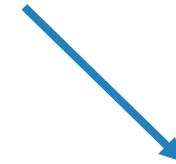
No expression found

**throw** CancellationException()

**weakRef.get()**

**throw** CancellationException()

Nothing



**T** (ImageView)

**weakRef.get()**

**T** (ImageView)



# Coroutine 应用 – Anko 扩展

```
val imageViewARef = imageViewA.asReference()
val imageViewBRef = imageViewB.asReference()
launch(UI) {
    val imageA = bg { fetchImage(urlA) }
    val imageB = async { fetchImage(urlB) }
    imageViewARef().setImageBitmap(imageA.await())
    imageViewBRef().setImageBitmap(imageB.await())
}
```

# Coroutine 应用 – 处理异常

```
launch(UI) {  
    try {  
        ...  
    } catch (e: Exception) {  
        showErrorOnUi(e.message)  
    }  
}
```

# Coroutine 应用 – 处理异常

```
launch(UI) {  
    ...  
}.invokeOnCompletion {  
    it?.printStackTrace()  
}
```

无异常时为null

# Coroutine 应用 – AsyncAwait 扩展

compile **'co.metallab.asyncawait:asyncawait:1.0.0'**

# Coroutine 应用 – AsyncAwait 扩展

```
async {  
    val imageA = await { fetchImage(urlA) }  
    val imageB = await { fetchImage(urlB) }  
    imageViewARef().setImageBitmap(imageA)  
    imageViewBRef().setImageBitmap(imageB)  
}.onError {  
    showErrorOnUi(it.message)  
}.finally{  
    releaseRefs()  
}
```

# Coroutine 应用对比

```
async {  
    val imageA = await { fetchImage(urlA) }  
    val imageB = await { fetchImage(urlB) }  
    imageViewARef().setImageBitmap(imageA)  
    imageViewBRef().setImageBitmap(imageB)  
}.onError {  
    showErrorOnUi(it.message)  
}.finally{  
    releaseRefs()  
}
```

```
launch(UI) {  
    val imageA = async { fetchImage(urlA) }  
    val imageB = async { fetchImage(urlB) }  
    imageViewARef().setImageBitmap(imageA.await())  
    imageViewBRef().setImageBitmap(imageB.await())  
}.invokeOnCompletion {  
    it?.printStackTrace()  
}
```



有何不同?

# Coroutine 认知三步走

- 应用
- 标准库：较为底层，主要提供给应用层框架开发者使用
- 字节码：主要提供给编译器用

可参考Kotlin 公众号文章：

- [深入理解 Kotlin Coroutine](#)
- [深入理解 Kotlin Coroutine \(2\)](#)
- [深入理解 Kotlin Coroutine \(3\)](#)

# 案例参考

## 案例参考 – 腾讯云图床上传工具

- 地址：[QCloudImageUploaderForMarkDown](#)
- 简介：一个完整的 JVM 程序，涉及文件操作、属性读写、正则表达式等内容。可以一键上传文件夹下所有图片到腾讯云并替换对应的 Markdown 文件中的图片地址。

# 案例参考 – 腾讯云图床上传工具

- 腾讯云图床上传工具使用方法
  - 开通腾讯云对象存储服务
  - 在腾讯云上创建对象存储的 Bucket
  - 获取 AppId、SecretId、SecretKey、BucketName 以及区域（例如华北就是tj）
  - 配置好 conf 目录下面的 settings.properties 文件

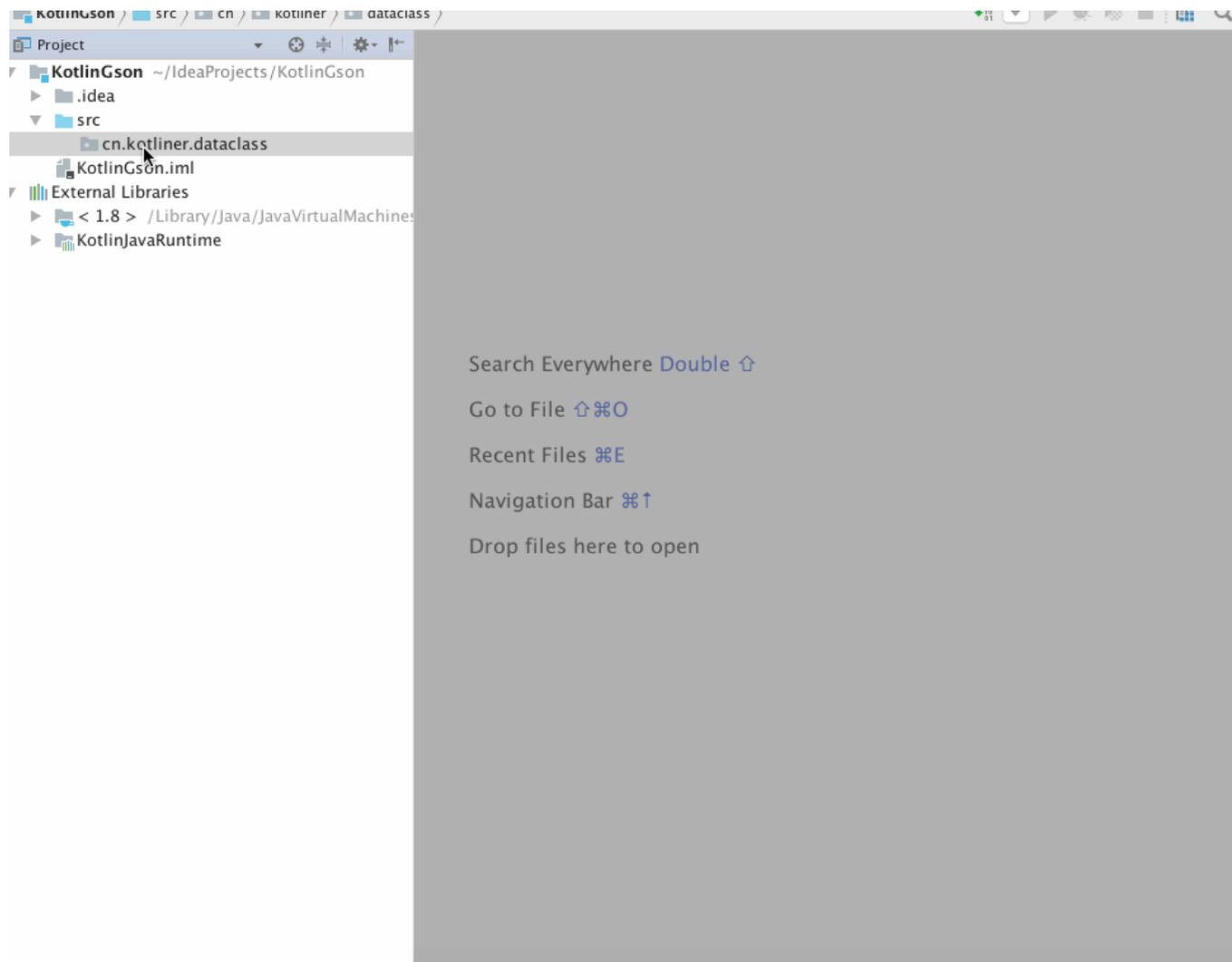
# 番外篇：博客/公众号文章编辑器

- MWEB：Markdown 本地编辑器
  - 支持复制图片直接粘贴到 Markdown
  - 支持博客目录文件管理（例如 Hexo 搭建的博客等）
  - 支持部分图床的上传（七牛、WordPress 等）
- 微信公众号排版工具：<http://md.barretlee.com/>
- 腾讯云图床上传工具
  - 支持以目录为单位上传和单文件上传，同一目录图片不重复上传
  - 支持直接替换原文档图片地址，可选择图片传后即删

# 案例参考 – Kotlin 版 GsonFormat

- 地址：[NewDataClassAction](#)
- 简介：将 Json 数据转换为 Kotlin data class 的 IntelliJ 插件。

# 案例参考 – Kotlin 版 GsonFormat

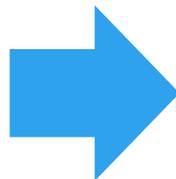


# 案例参考 – Kotlin 版 GsonFormat

```
{  
  "name": "Bennyhuo",  
  "company": "@Tencent",  
  "site": "www.kotliner.cn",  
  "location": "Beijing",  
  "email": "enbandari@qq.com",  
  "bio": "微信公众号 Kotlin"  
}
```

# 案例参考 – Kotlin 版 GsonFormat

```
{  
  "name": "Bennyhuo",  
  "company": "@Tencent",  
  "site": "www.kotliner.cn",  
  "location": "Beijing",  
  "email": "enbandari@qq.com",  
  "bio": "微信公众号 Kotlin"  
}
```



```
data class User(var name: String,  
                var company: String,  
                var site: String,  
                var location: String,  
                var email: String,  
                var bio: String)
```

# 案例参考 – 谷歌官方 Android 案例

- 地址：[Android Samples](#)
- 简介：官方给出了较多案例，可供大家参考如何将 Kotlin 应用到 Android 开发当中。

# 案例参考 – Kotlin 版设计模式

- 地址：[Design-Patterns-In-Kotlin](#)
- 简介：使用 Kotlin 编写的设计模式案例

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# 案例参考 – Kotlin 版设计模式

```
class Printer(val stringFormatterStrategy: (String) -> String) {  
    fun printString(string: String)  
        = println(stringFormatterStrategy.invoke(string))  
}
```

```
val lowerCaseFormatter: (String) -> String = { it.toLowerCase() }
```

```
val upperCaseFormatter = { it: String -> toUpperCase() }
```

# 案例参考 – Kotlin 版 ButterKnife

- 地址：[kotterknife](#)
- 简介：出自 Jake Wharton 之手，是属性代理的很好的学习案例。

# 案例参考 – Kotlin 版 ButterKnife

```
public class PersonView(context: Context, attrs: AttributeSet?)
    : LinearLayout(context, attrs) {
    val firstName: TextView by bindView(R.id.first_name)
    val lastName: TextView by bindView(R.id.last_name)
}
```

# 案例参考 – 协程框架 AsyncAwait

- 地址：[AsyncAwait](#)
- 简介：使用标准库 API 实现的协程封装，麻雀虽小五脏俱全，如果你想了解标准库中的协程 API，又无意于深入研究和扩展协程框架，推荐阅读它的源码。

# 案例参考 – 协程框架 Kotlin.coroutines

- 地址：[kotlin.coroutines](https://kotlinlang.org/docs/reference/coroutines-overview.html)
- 简介：官方提供的协程框架，提供了较为完善和丰富的协程框架体系。如果你想更进一步深入学习研究 Kotlin 协程 API 的原理和使用，建议你仔细阅读这个框架。

“

纸上得来终觉浅，绝知此事要躬行

”

谢谢大家！