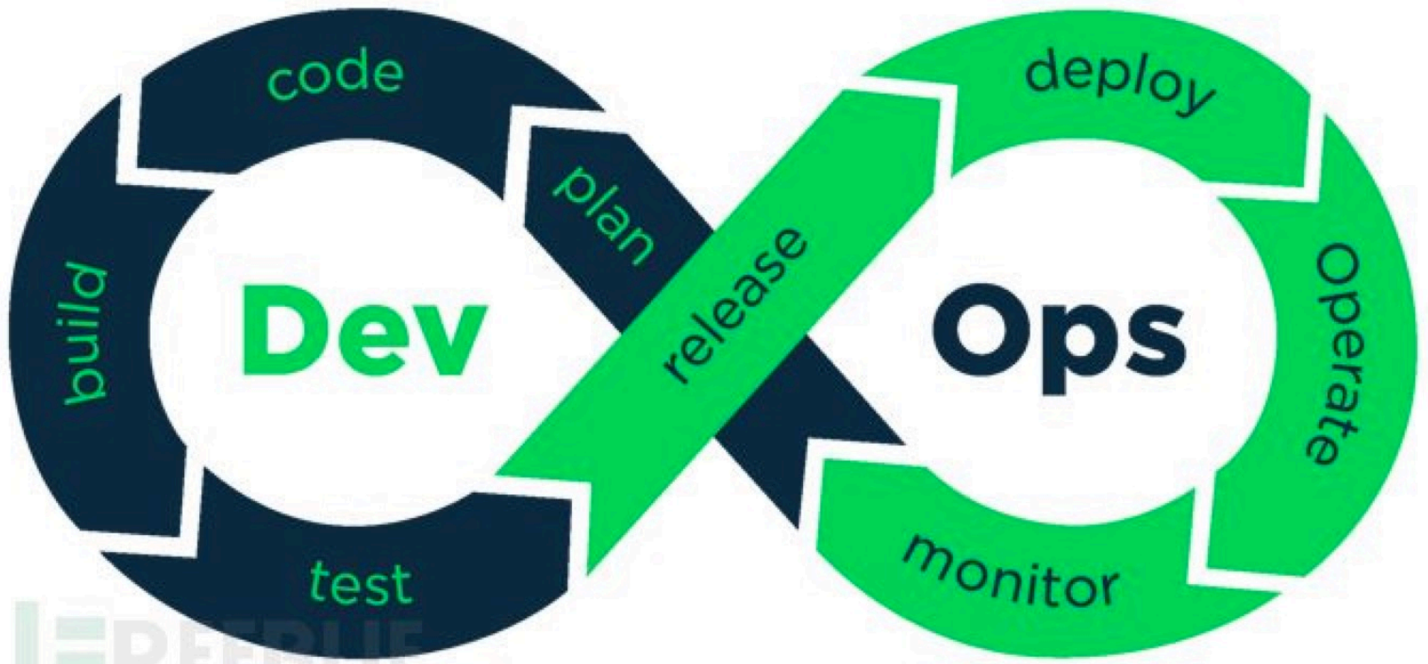
ThoughtWorks®

DDD是一种纪律

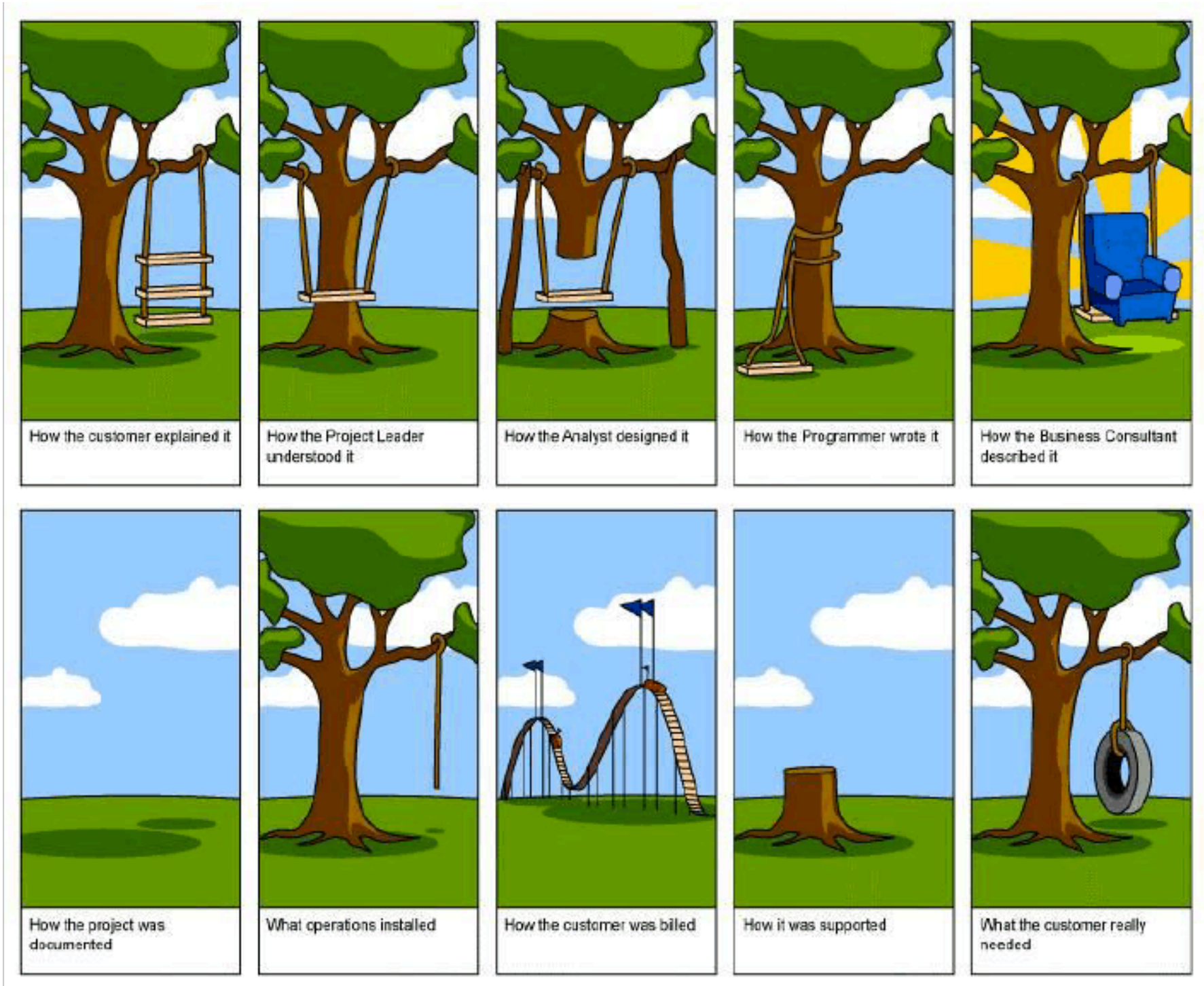
杨云（大魔头）

自动化正在吞噬一切




```
List(1,2,3).
  ++[B >: Int, That](that: GenTrav…  That
  collect[B, That](pf: PartialFunc…  That
  companion          GenericCompanion[List]
  foldRight[B](z: B)(op: (Int, B) => …  B
  foreach[U](f: Int => U)              Unit
  ±(other: String)                   String
  +:[B >: Int, That](elem: B)(impl…  That
  ::[B >: Int](x: B)                 List[B]
  :::[B >: Int](prefix: List[B])     List[B]
  drop(n: Int)                     List[Int]
  dropWhile(p: Int => Boolean)     List[Int]
Press ^. to choose the selected (or first) suggestion and insert a dot afterwards >>  π
```

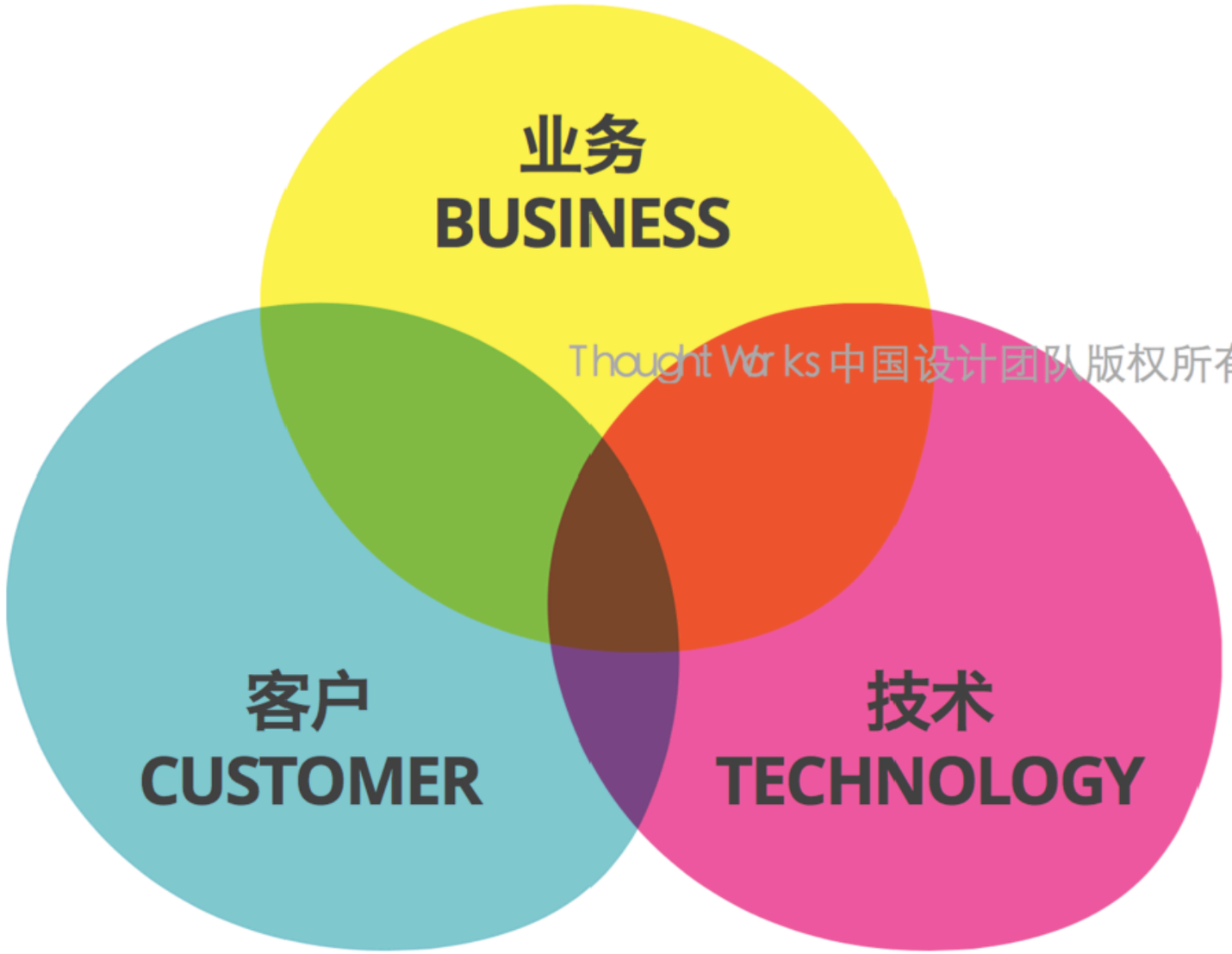
幸好一件事无法被自动化（暂时）



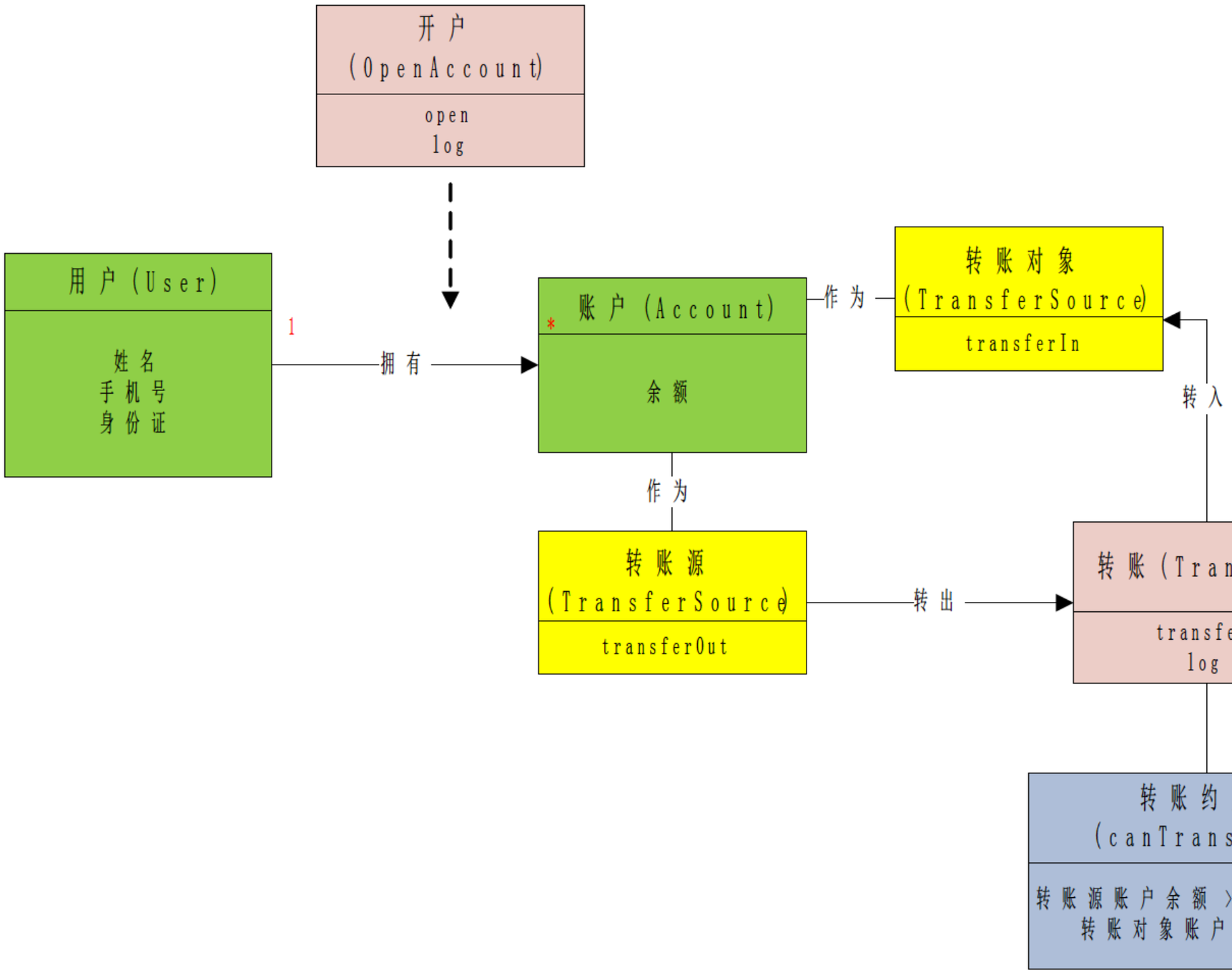
将来的程序员可能只剩一件事

DDD

DDD的核心是统一语言



领域建模是不容易的


开户
(OpenAccount)
open
log
用户(User)
姓名
手机号
身份证
1
拥有
账户(Account)
*
余额
作为
转账对象
(TransferSource)
transferIn
转入
作为
转账源
(TransferSource)
transferOut
转出
转账(Transfer)
transfer
log
转账约束
(canTransfer?)
转账源账户余额 > 转账金额?
转账对象账户未冻结?

更难的是保持模型和实现的一致

```scala
case class Account(id: Identifier, owner: User, var balance: Money)

trait TransferSource { this: Account =>
  def transferOut(amount: Money) = this.balance -= amount
}

trait TransferTarget { this: Account =>
  def transferIn(amount: Money) = this.balance += amount
}
```

```scala
object TransferService {
  def transfer(srcAccount: TransferSource, targetAccount: TransferTarget, amount: Money):Unit = {
    if(!canTransfer()) throw new IllegalArgumentException("can't transfer")

    srcAccount.transferOut(amount)
    targetAccount.transferIn(amount)
  }

  def canTransfer() = true
}
```

```scala
val srcAccount = new Account("1","notyy", 500.0) with TransferSource
val targetAccount = new Account("2", "zhxh", 1000.0) with TransferTarget
println(s"beforeTransfer: srcAccount=$srcAccount, targetAccount=$targetAccount")

TransferService.transfer(srcAccount, targetAccount, 200.0)
println(s"beforeTransfer: srcAccount=$srcAccount, targetAccount=$targetAccount")
```

函数式编程的核心是?

函数是一等公民

Immutability

以及

更强的类型系统（大魔头的私货）

让我们描述我们要什么

```java
public List<Integer> process(List<Integer> list) {
    List<Integer> result = new ArrayList<Integer>();
    for (int x : list) {
        if (x > 2) {
            result.add(x * 2);
        }
    }
    return result;
}
```

```scala
def process(xs: List[Int]): List[Int] = xs.filter(_ > 2).map(_ * 2)
```

让我们表达业务约束

```
sealed trait User

case class AnonymousUser(tempId: String) extends User
private[dci] case class RegisteredUser(id: String, name: String) extends User
```

```
object LoginService {
  def login(userName: String, password: String): RegisteredUser = ???
}

object CrazyShopping {
  def buybuybuy(user:RegisteredUser,product: Product): ShoppingCart = ???
}
```

让业务概念有类型可归

```
def register(name: String, password: String, email: String, address: String):RegisteredUser
```

```
case class UserName(value: String) extends AnyVal
case class Password(value: String) extends AnyVal
case class Email(value: String) extends AnyVal
case class Address(value: String) extends AnyVal
```

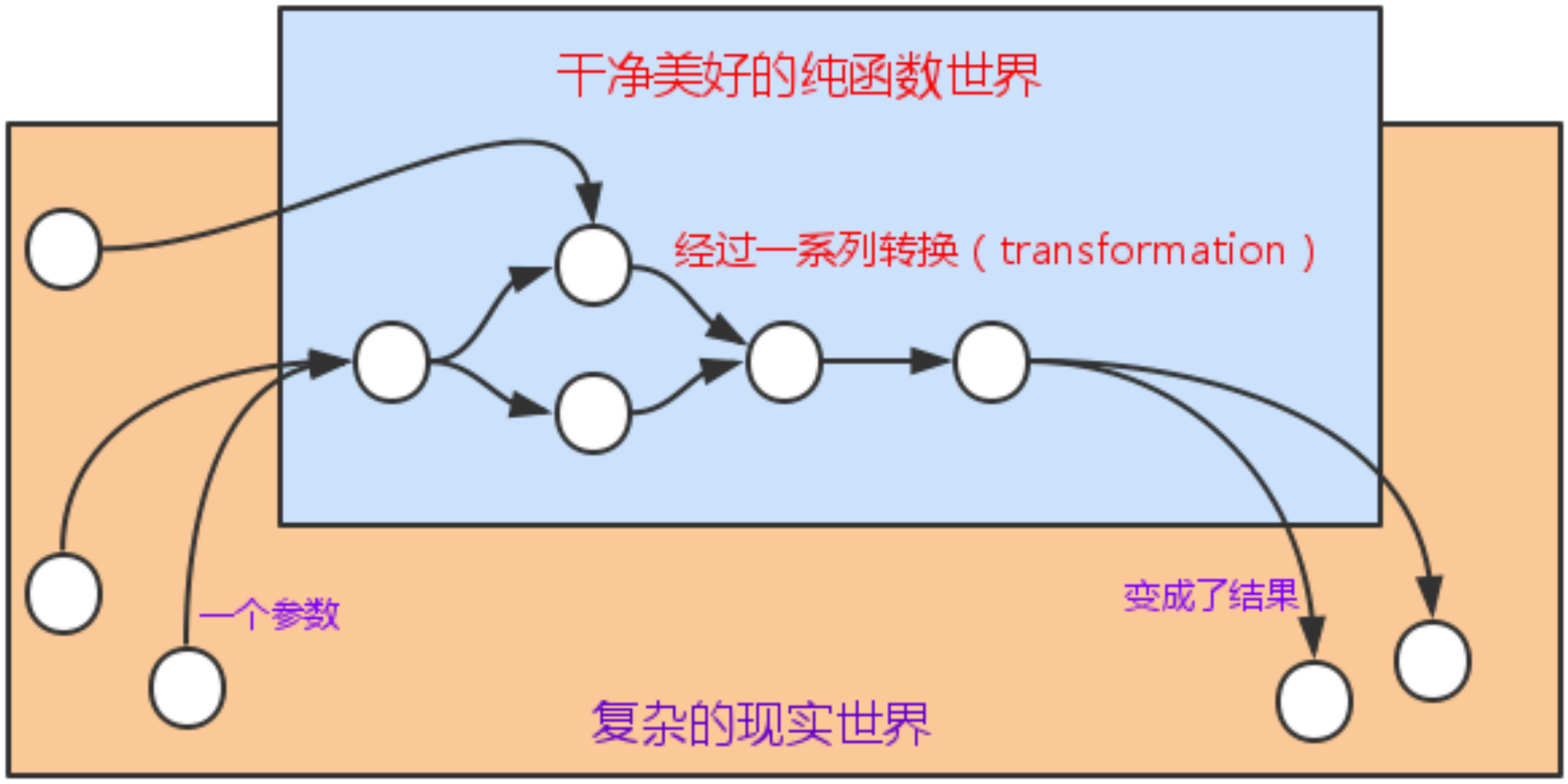
```
def register: (UserName, Password, Email, Address) => RegisteredUser
```

我们也可以很纯

```
def register: (UserInfo, Set[RegisteredUser]) => (RegisteredUser, Set[RegisteredUser])
```

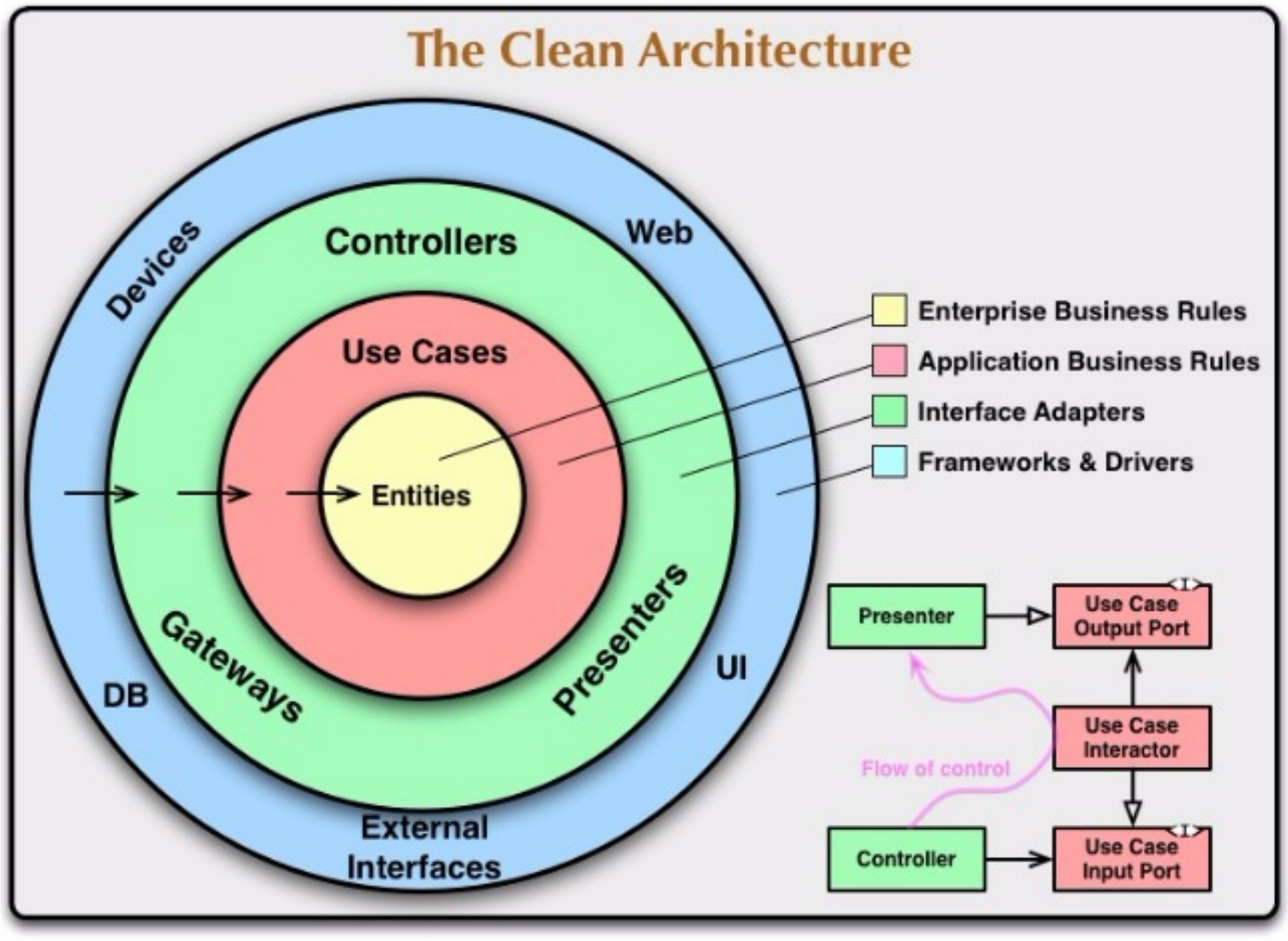
```
update : Msg -> Model -> Model
update msg model =
  case msg of
    Increment ->
      model + 1

    Decrement ->
      model - 1
```

I HAVE A DREAM

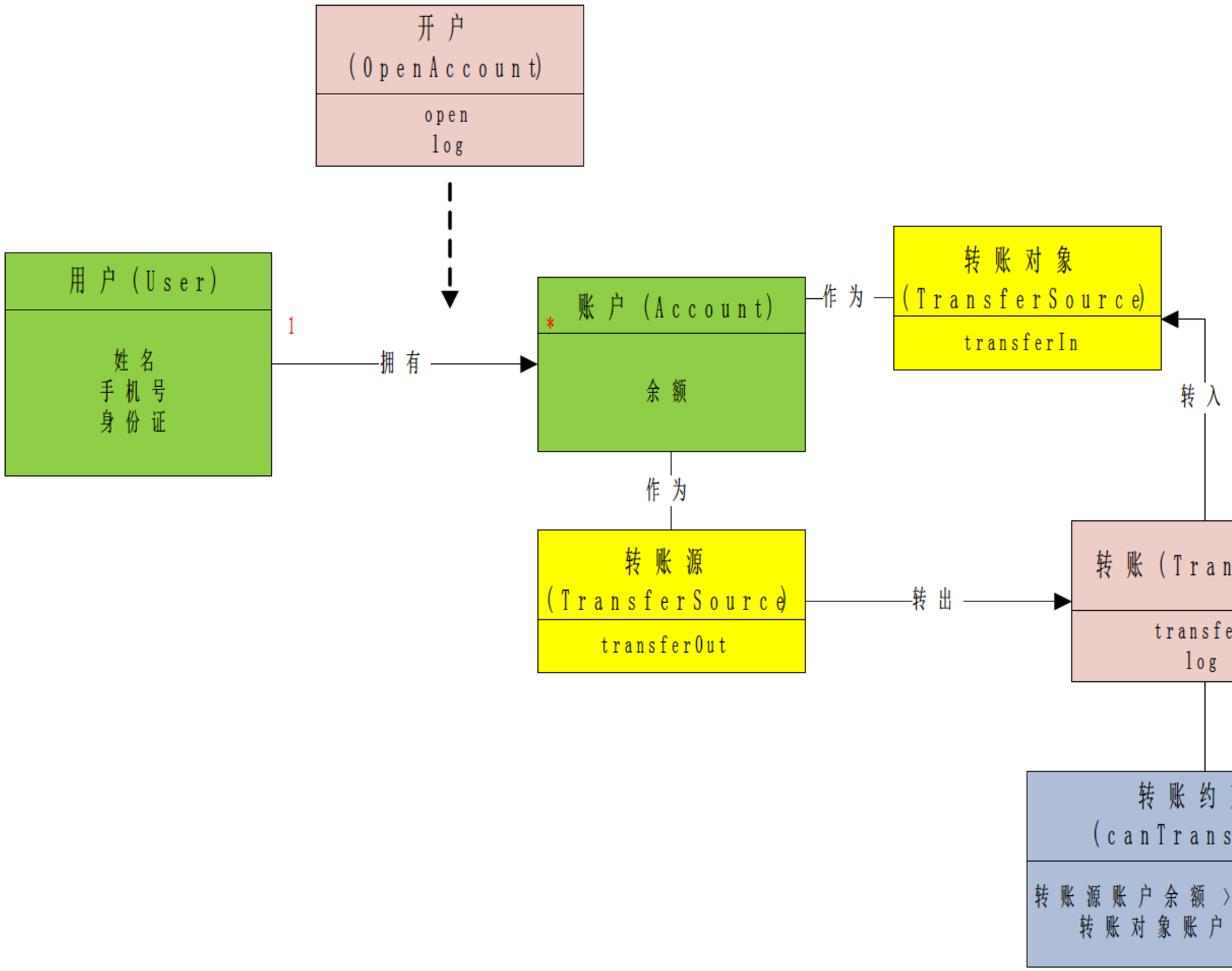


by：大魔头

领域是稳定的，实现方式要与时俱进



最后别忘了模型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拥有
*
账户(Account)
余额
作为
转账对象
(TransferSource)
transferIn
转入
作为
转账源
(TransferSource)
transferOut
转出
转账(Transfer)
transfer
log
转账约束
(canTransfer?)
转账源账户余额 > 转账金额?
转账对象账户未冻结?

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