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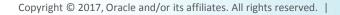
# Real-World Challenges with Cloud Migrations and Proof-of-Concept Projects

Michael Hallas Andrew Holdsworth

**Real-World Performance** 

October 4, 2017





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WORLD

October 1-5, 2017

SAN FRANCISCO, CA

**OPEN** 

## RWP Sessions @ OOW17 Oct 4<sup>th</sup> Rm 3012

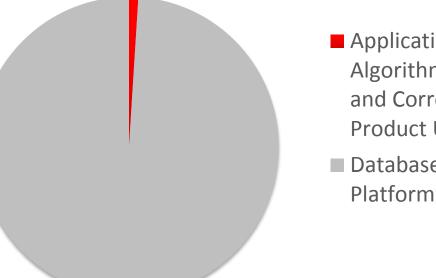
When	Id	Торіс
11am	CON6560	Optimizing Table Scans in Today's Cloud Platforms
12pm	CON6561	Migrating On-Premises Applications to the Cloud: Examining the Connection Strategy
1pm	CON6629	Real-World Challenges with Cloud Migrations and Proof-of-Concept Projects
2pm	CON6660	Applying Oracle Database 12 <i>c</i> and Real-World Performance Techniques to SAP



## The Real World Performance Perception Problem

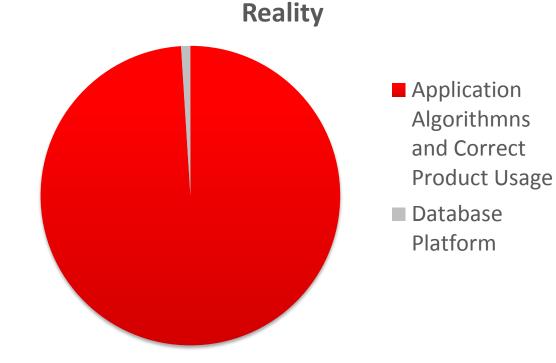
### Where database user look for performance improvements

#### Perception



Application Algorithmns and Correct Product Usage Database

The best place to look for performance Improvements



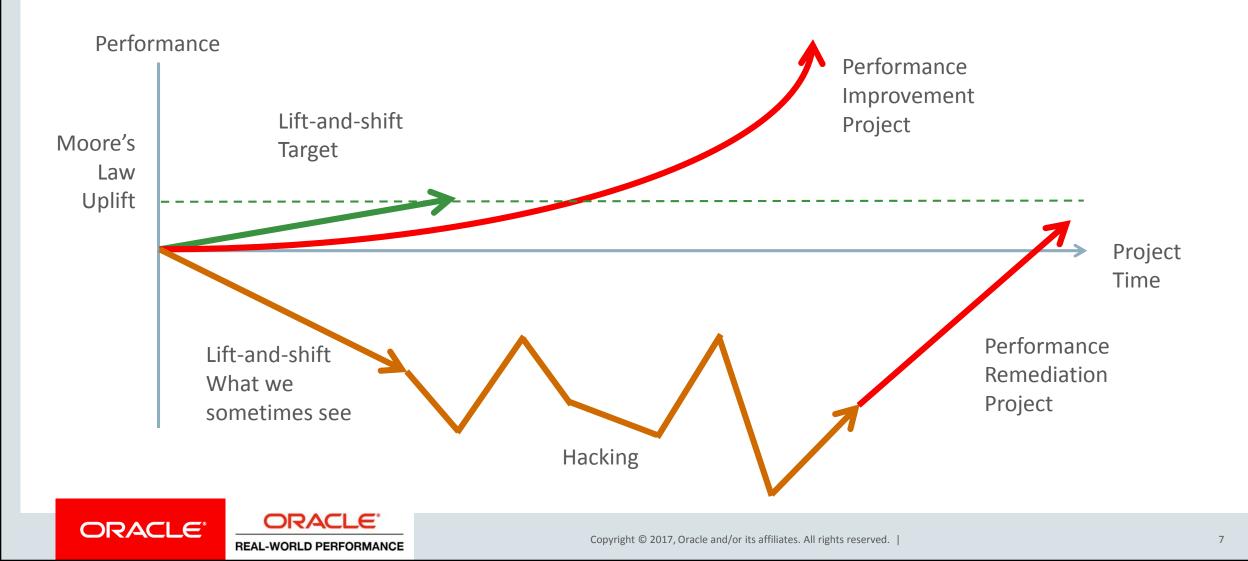


## Introduction

- We understand the arguments in favour of Cloud
- Existing systems are good candidates for lift-and-shift migration to Cloud
- Cloud gives us access to lots of new and fast hardware
- How hard can it be? What could possibly go wrong?



## **Performance Trajectories**



## Program Agenda

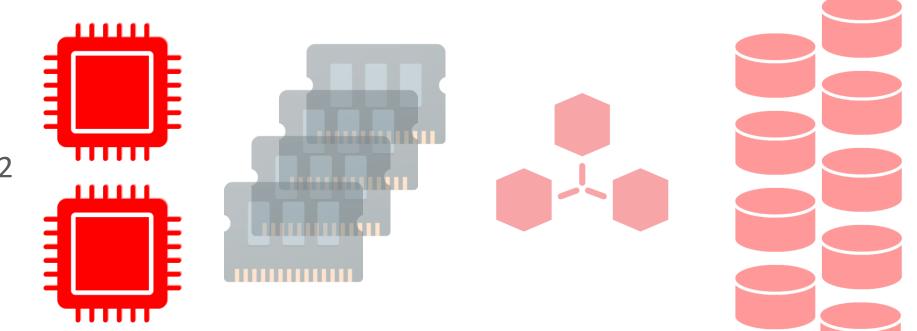


- <sup>2</sup> Optimizer
- <sup>3</sup> Network
- 4 Virtualization

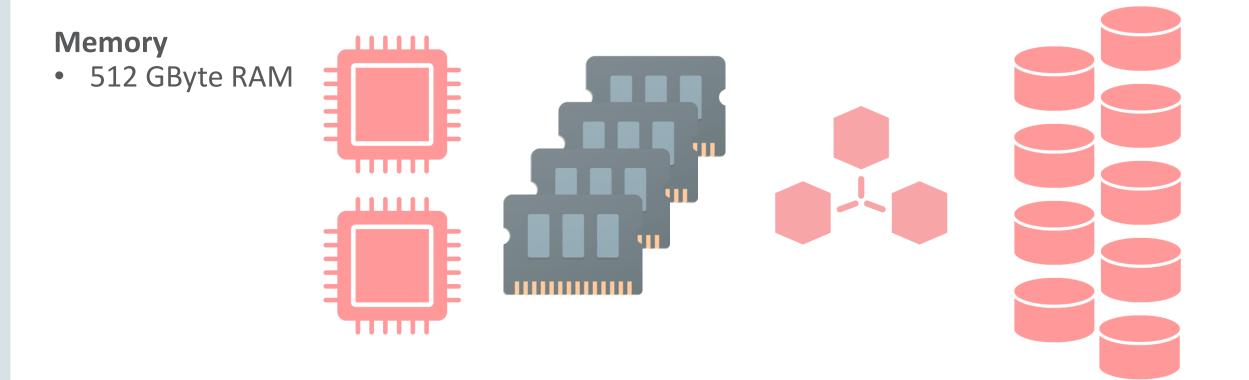


#### CPU

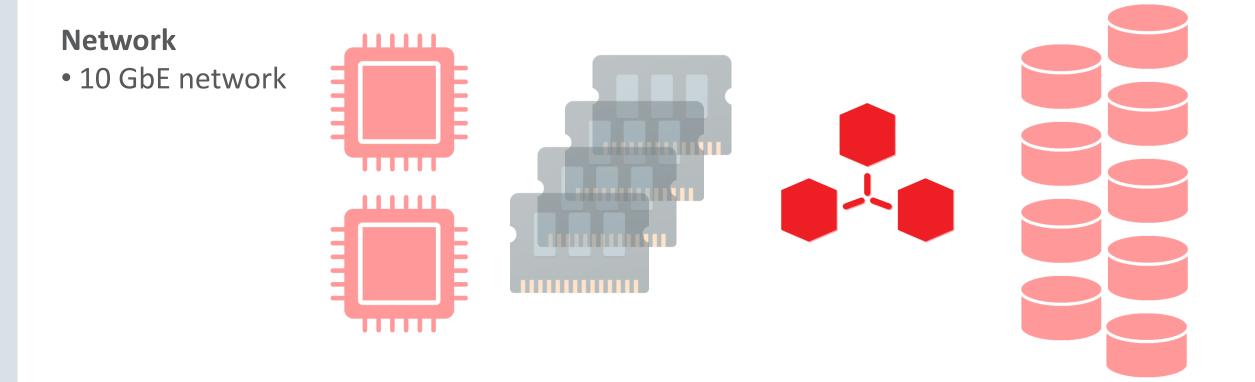
- 2 sockets
- 36 cores
- Allocated in increments of 2
- 2 36 cores
- 4 72 threads













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**REAL-WORLD PERFORMANCE** 

#### Storage

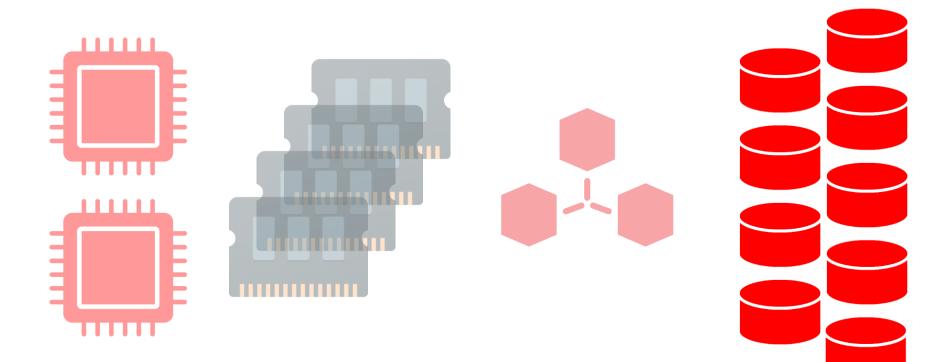
#### BM.HighIO1.36

• 4 x 3.2 TByte NVMe solid state disks

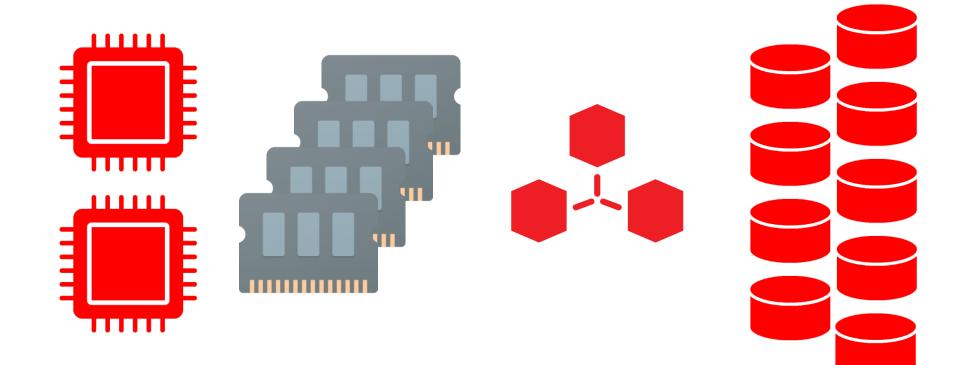
#### BM.DenselO1.36

9 x 3.2 TByte
 NVMe solid
 state disks

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## Storage Performance

	9 x Magnetic Disks [Estimated]	9 x NVMe SSDs Reported in AWR
Single block read rate	~ 1 thousand / s	Many hundreds of thousands / s
Corresponding single block read time	~ 5 ms	< 0.15 ms
Multiblock read rate	~ 1 GByte / s	> 12 GByte / s
Multiblock write rate	~ 1 GByte / s	> 5 GByte / s



## Lift and Shift

#### **On-Premises**

Cloud





Browser



**Application** Database





	<b>On-Premises</b>	Cloud
Hardware	Custom	Standard
Operating System	Custom	Standard
Application Server	Custom	Standard
Database	Custom	Standard



- Does your database workload require
  - 1. Custom patches or configuration of the operating system?
  - 2. Custom patches for Oracle Database?
  - 3. Custom configuration parameters for Oracle Database?
    - 1. Basic?
    - 2. Advanced?
    - 3. Undocumented?



- The configurations chosen for Cloud are designed to work well for the majority of workloads
  - There is no magic involved
  - It is impossible to provide an optimal configuration for every workload
- Typical configurations are relatively simple
  - Few deviations from the defaults
  - Most non-default values are chosen with reliability in mind
- This is **boring** by design

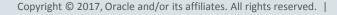


- Configurations are flexible but do not cater well for **exciting** databases
- Common signs that your database is too exciting
  - Very high values of processes or sessions parameters
  - Very high values of open\_cursors parameter
  - Undocumented parameters



- Cloud does not eliminate the usual project challenges
  - Not enough testing
  - Too many changes
- Review and remove any unnecessary undocumented parameters
- Document the changes you make
  - To the standard Cloud configuration
  - From your customized configuration
- Simple fix up scripts often help to bridge the gaps





## Program Agenda











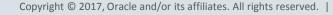
### On-Premises to Cloud History Lesson

• Exadata was first introduced in 2009

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- At the time, most customers were using Oracle Database 10g Release 2 (or earlier)
- Exadata only supported Oracle Database 11g
- Many migrations to Exadata involved two major changes at the same time
  - Exadata
  - Database
- Changing the database release sometimes proved more challenging than changing the platform





**Query Execution Plans** 

- Let's assume that the performance of your existing application is *good enough*
- Changes in query execution plans can have more impact on performance than any benefit from changes in hardware
  - Both positive and negative
  - You are more likely to notice the negative
- For lift-and-shift, the goal is a stable system with performance that is *good enough*



- Many databases running on-premises still use Oracle Database 11g Release 2 (or earlier)
- Most Cloud configurations use Oracle Database 12c
- Database upgrade is a common trigger for new problem execution plans
- How can you reduce the risk of problem execution plans?



## Adaptive Optimizer in Oracle Database 12c Release 1 Goals

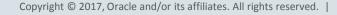
- Adaptive Query Optimization was introduced in Oracle Database 12c Release 1
- The goal is to increase the likelihood of good plans first time
- Adaptive Query Optimization makes use of execution statistics
  - 1. During first execution
  - 2. As feedback for subsequent executions
  - 3. As feedback to trigger dynamic sampling and to guide the gathering of statistics
- The biggest change since the introduction of the cost-based optimizer?



## Adaptive Optimizer in Oracle Database 12c Release 1 Reality

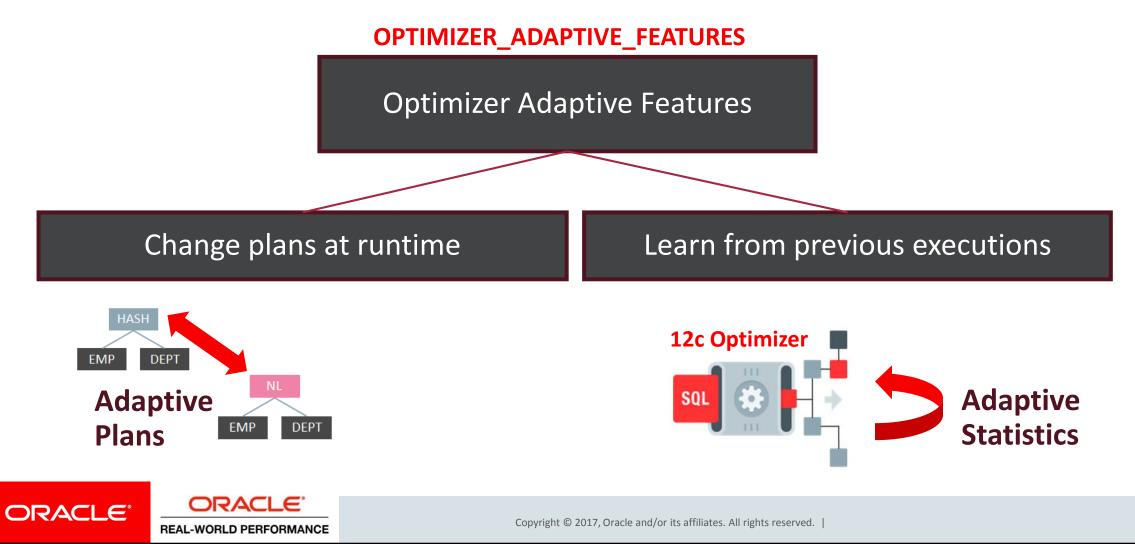
- Multiple feedback loops are involved
  - It takes time for statistics to evolve as the optimizer learns from the workload
  - Diagnosing problems can be challenging if not impossible
- When problems occur for specific SQL statements
  - Query execution times can be longer or more variable
  - The number and duration of hard parses may increase
  - Symptoms can include latch and mutex wait events
- In some cases the side-effects can impact the stability of the system





## Oracle Database 12c Release 1

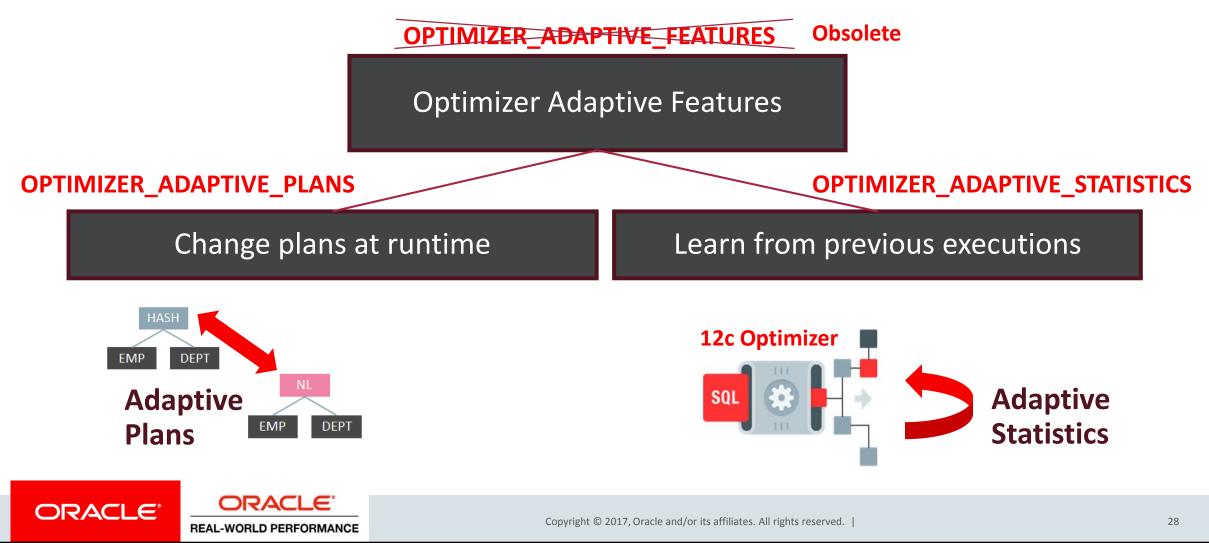
**Controlling Adaptive Features** 



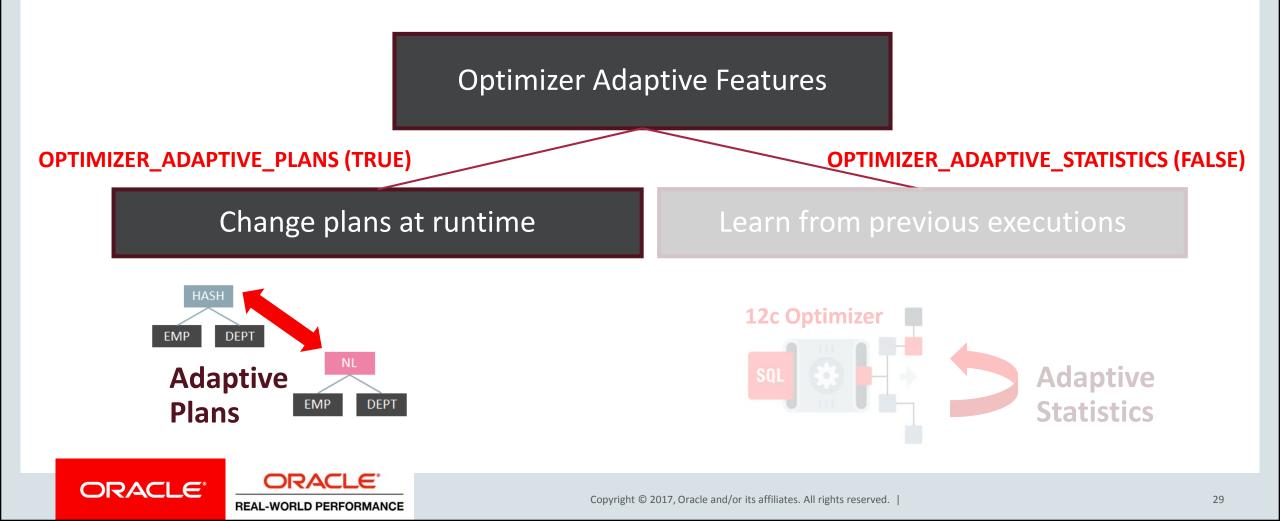
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## From Oracle Database 12c Release 2

**Finer Control Using New Parameters** 



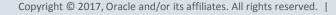
### From Oracle Database 12c Release 2 New Defaults



## Adaptive Optimizer in Oracle Database 12c Release 1 Real-World Performance Recommendation

- Adopt the default behaviour of Oracle Database 12c Release 2
  - Adaptive Plans enabled
  - Adaptive Statistics disabled
- How?
  - Review Doc ID <u>2187449.1</u> for recommended patches, currently
    - 22652097
    - 21171382
  - Check Oracle Optimizer blog <u>post</u> by Nigel Bayliss for more details





## Controlling the Variables Optimizer Parameters

- Parameters influencing plan selection include
  - -optimizer\_\* parameters

 $-\operatorname{fix}\operatorname{controls}$ 

- undocumented optimizer parameters

### General position

 Real-World Performance does not recommend changing optimizer parameters, except where directed by an application vendor

### In practice

 If your database currently sets optimizer parameters, do not introduce an unwanted variable by using the defaults



## Controlling the Variables System Statistics

- General position
  - Real-World Performance does not recommend gathering system statistics
- Specific position
  - Real-World Performance does not recommend gathering system statistics in Cloud
- In practice
  - If your database does not have system statistics, do not introduce a variable by gathering system statistics
  - If your database does have system statistics, use the existing system statistics, and do
    not introduce another variable by re-gathering or removing system statistics

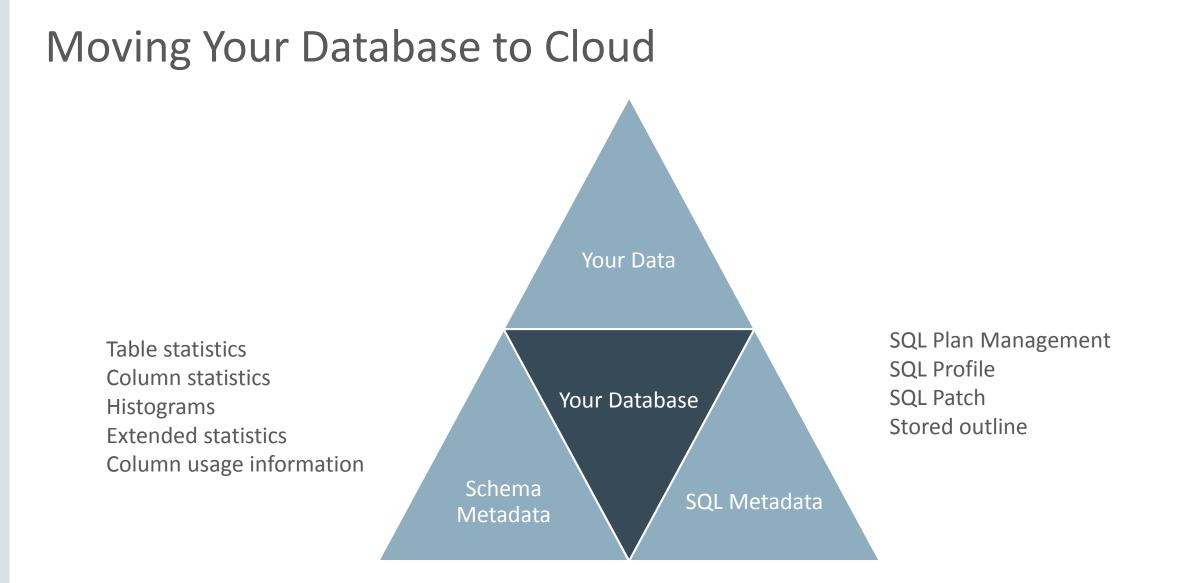


## Controlling the Variables Moving your Data to Cloud

- An Oracle database upgrade will preserve existing schema metadata (e.g. statistics) and SQL metadata (e.g. SQL Profile)
- Some methods of moving data to Cloud can lose information that is important for the optimizer
  - Data Pump with EXCLUDE=STATISTICS
  - Classic Export and Import
  - Flat files

• Simply gathering fresh statistics may introduce many unwanted variables







## Program Agenda

1 Cloud Platform

- <sup>2</sup> Optimizer
- <sup>3</sup> Network





## Reality Check

- Some components will not move to Cloud
- Few enterprise applications exist in isolation
  - Almost all enterprise applications have multiple integration points
  - Not all components will move to Cloud simultaneously, or even any time soon
- A longer network hop will be introduced

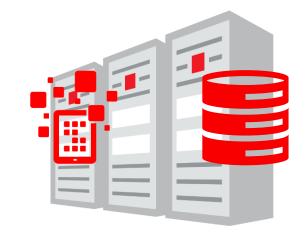


#### One Data Centre











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#### Two Data Centres











#### **Two Cloud Providers**











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#### Database in Cloud





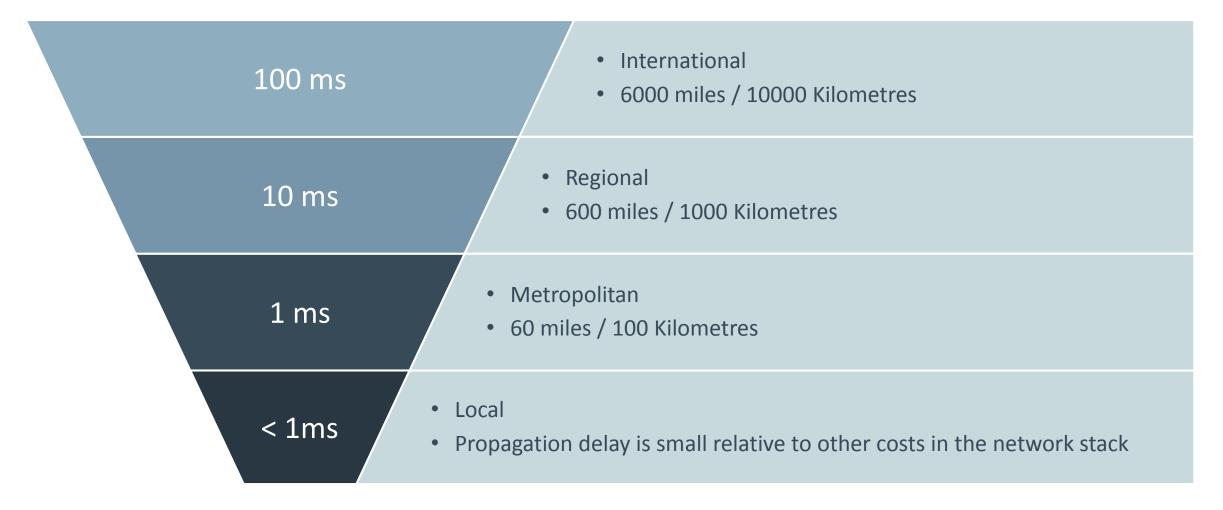






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# Round Trip Time with Distance





# Estimating the Impact

Measurement	How?	Value
Increase in round trip time	ping	t
Number of Oracle Net round trips	SQL*Net roundtrips to/from client per second in AWR	n
Estimate the <b>Additional Time</b> from the application perspective	t * n	
Database Time	<b>DB Time</b> per second in AWR	



#### Estimating the Impact



Additional Time << DB Time

Additional Time >> DB Time



# Estimating the Impact

- Measure the increase in round trip time (e.g. using ping)
- Find the number of Oracle Net round trips from AWR
- Estimate the increase in time from the application perspective
- Compare with existing Database Time from AWR



# Estimating the Impact Worked Example

- A ping between an application server and an adjacent database server in the same data centre in California reports 0.1 milliseconds
- A ping between the application server in California and a database server in a Cloud data centre in Texas reports 42 milliseconds.
- This is faster than the blink of an eye. Is it important?



# Estimating the Impact Response Time

- When the servers are in the same data centre in California, an AWR report indicates 2366 roundtrips per second
- SQL\*Net roundtrips to/from client is a **counter**, not a wait event
- If the database server is in Texas, the average response time for each transaction will increase
  - 8 roundtrips per transaction x 0.042 s = 0.32 s
  - Would you notice?

	Statistic	Total	per Second	per Trans
SQL*Net roun	ndtrips to/from client	80,009	2,365.87	8.00
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# Estimating the Impact Throughput

- When the servers are in the same data centre in California, an AWR report indicates DB Time is 0.7 s per second
- How long would it take to perform 2366 roundtrips?  $-2366 \times 0.042 \approx 100 \text{ s}$
- Would you notice if DB Time increased from less than 1 s to 100 s
  - This is the effect from the perspective of the application
  - Not what actually happens in the database

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#### Per Second

DB Time(s):

0.7

#### Estimating the Impact Problem Scenarios

- What happens if the application was designed to use a single worker process?
- What happens if the application was designed to use multiple worker processes but has a serialization point?
  - Perform some SQL
  - -UPDATE CTRL SET N = N + 1
  - Perform some more SQL
  - COMMIT
- You may be able to buy bandwidth. The speed of light is non-negotiable.



# The Impact of Increased Round Trip Time

- From the application perspective, the database appears slower
- From the database perspective, database sessions wait longer for work
- Locks may be held for longer
  - Reduces application scalability
- More database sessions will usually be needed to support the same throughput
  - Impacts efficiency and stability



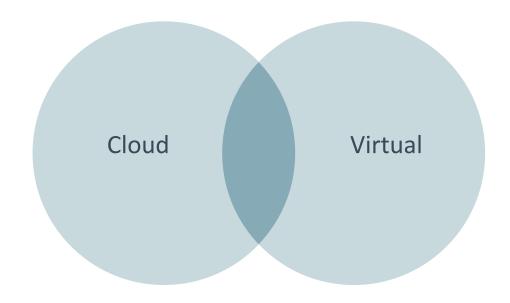
# Program Agenda

- 1 Cloud Platform
- <sup>2</sup> Optimizer
- <sup>3</sup> Network
- 4 Virtualization



# **Basic Concepts**

- Virtualization is commonplace in Cloud but the two are not the same
  - You might already be using virtualization on-premises
  - Most Cloud services use virtualization, while some do not
- Can you trust your usual tools?





# Virtual CPUs

- A single x86 64-bit core with 4 threads? How can that be?
  - Oracle relies on Linux
  - Linux relies on the virtualization layer
  - It is a tough problem to solve
- In many cases, only the number of <u>virtual</u> CPUs is reliable
- Rules of thumb need to be adjusted accordingly

Host Name	Platform	CPUs	Cores	Sockets
my∨m	Linux x86 64-bit	4	1	1
- Details				
Plan Statistics	🙀 Plan   🎆 Parallel 📐 🗛	tivity 🔀 !	Metrics	
by Resource Type	CPU Cores 🗸 Degree	of Parallelism		
4				
3				
2				
	CPU	Cores: 1		
		00100.1		
1				
0	2.55.	30 AM		3:55:35 AM



# Virtual CPUs

- Question
  - With four virtual CPUs, how much CPU power is available to the database?
- Answer
  - It depends
- The answer is important for performance and consistency
  - Sometimes you might receive more than you pay for
  - At other times you might get only what you pay for
- Oversubscription will magnify the variation



# Performance

- Virtualization is well established, so let's assume we all understand the arguments in favour of virtualization
- What is the impact on performance?
  - The difference in performance relative to bare metal continues to improve
  - There is still a difference
- The overhead is usually incurred when Oracle Database interacts with the operating system
  - Some system calls take longer and consume more CPU time
  - The additional cost is often tiny for an individual call
  - The overall impact is magnified by frequent calls.



# Virtualization Considerations Instrumentation

- The instrumentation to provide DB Time is enabled by default
- Oracle Database obtains its information from the operating system
  - For wall-clock time clock\_gettime() and gettimeofday()
  - For resource consumption getrusage () and times ()
- High value in return for a small overhead



# Virtualization Considerations Instrumentation

- In most operating systems, a user-mode library call is used to obtain the wall-clock time without the overhead of a system call
- The wall-clock time is derived in a few instructions based on a hardware clock maintained by the processor
- Some virtualized configurations perform an expensive system call instead
  - The overall impact is usually small for real-world workloads
  - It can be important when using performance diagnostic tools such as SQL trace or GATHER\_PLAN\_STATISTICS hint



#### Instrumentation Worked Example

- Snippet of strace output for a nested loop join with SQL trace <u>not</u> enabled
- System calls are used to obtain wall-clock time
- However, the frequency is small, so the impact is small

calls syscall ----- -----53 clock\_gettime

- 24 getrusage
- 14 gettimeofday

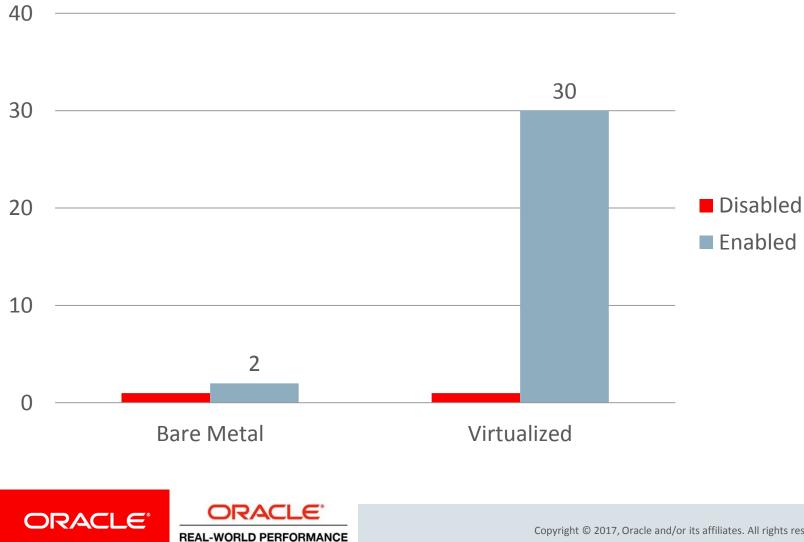


#### Instrumentation Worked Example

- Snippet of strace output for the same nested loop join with SQL trace enabled
- The frequency is now very much higher for clock\_gettime(), so the impact
   is much greater
  - calls syscall
  - 6031904 clock\_gettime
    - 564 getrusage
    - 17 gettimeofday

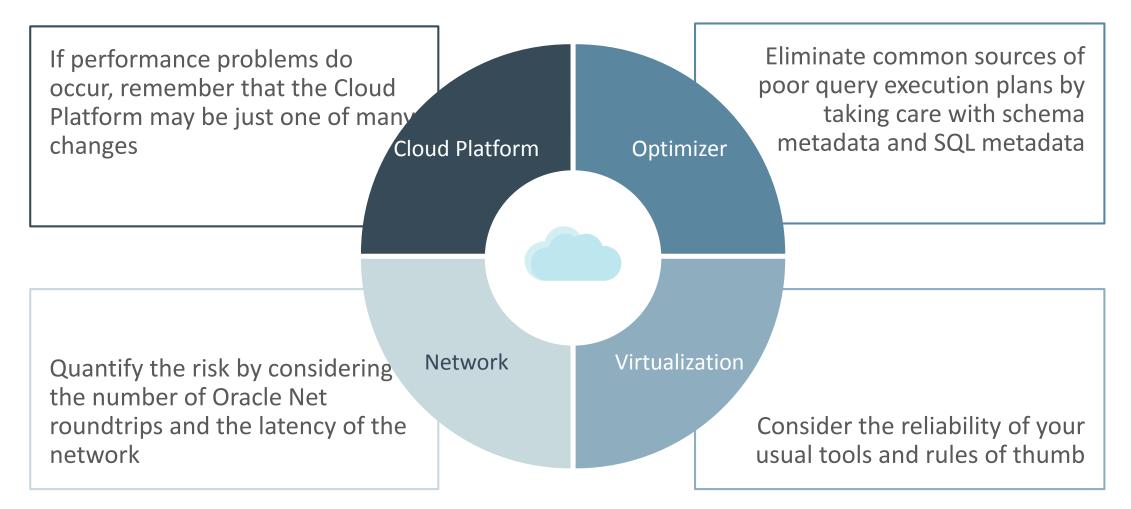


# Cost of Instrumentation



Relative cost of SQL Trace on bare metal and virtualized platforms Same data <u>Same</u> SQL statement Same execution plan The extra overhead might cause you to make the wrong decision when optimizing a specific statement Using SQL Monitor avoids this behaviour

# Summary





# Real-World Performance Online Video Series

- Real-World Performance Engineers discussing and demonstrating performance issues, root causes and when to apply the correct techniques
  - The Optimizer
  - Core DB Performance
  - Extreme OLTP
  - Extreme DW
- http://www.oracle.com/goto/oll/rwp



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