



# 看见未必洞见

## Engaging CEOs to Innovate by Design

2016.10.16  
Shanghai

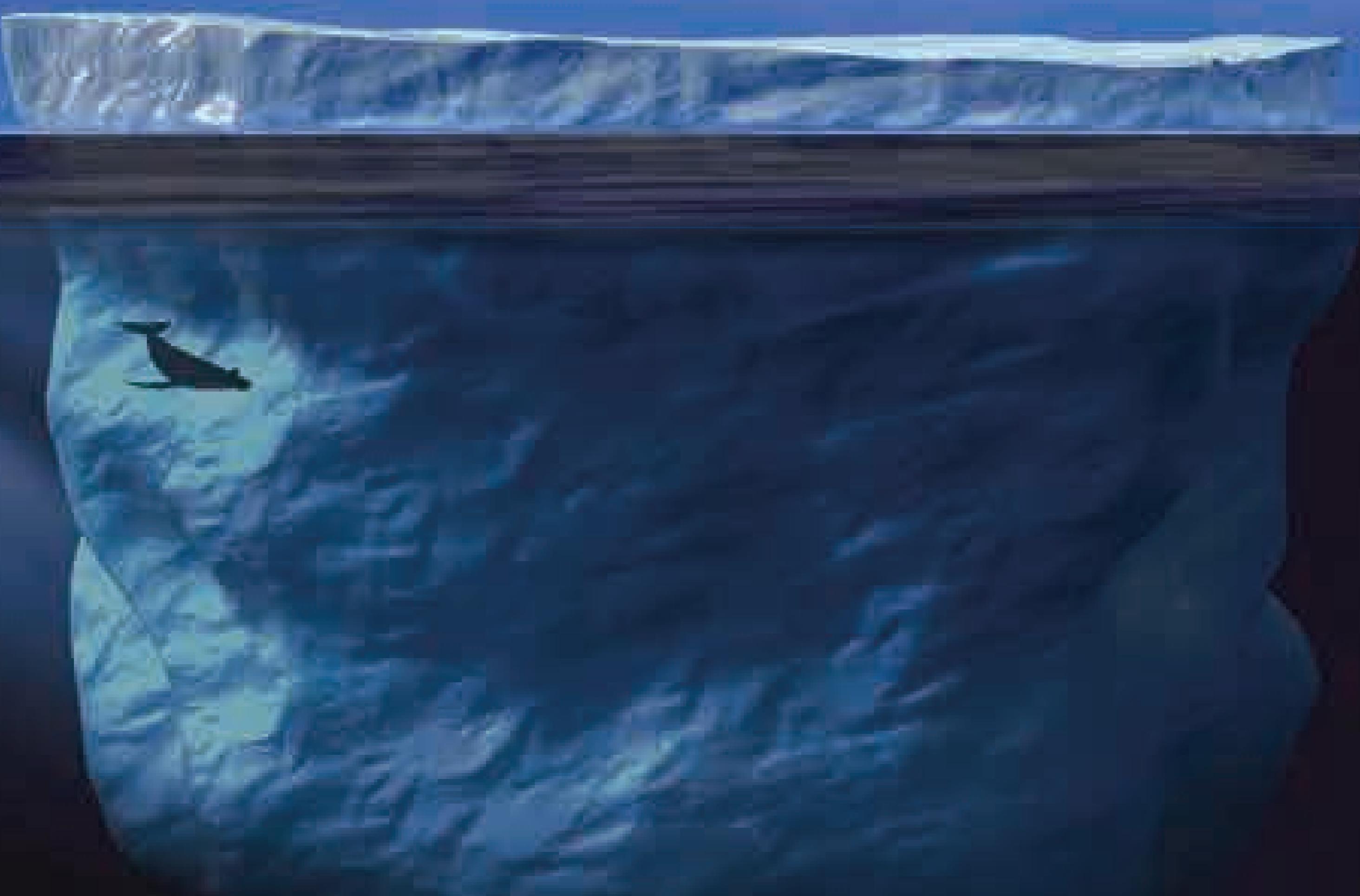
Jenny Yang





Poetic interaction  
sounds beautiful, but.....

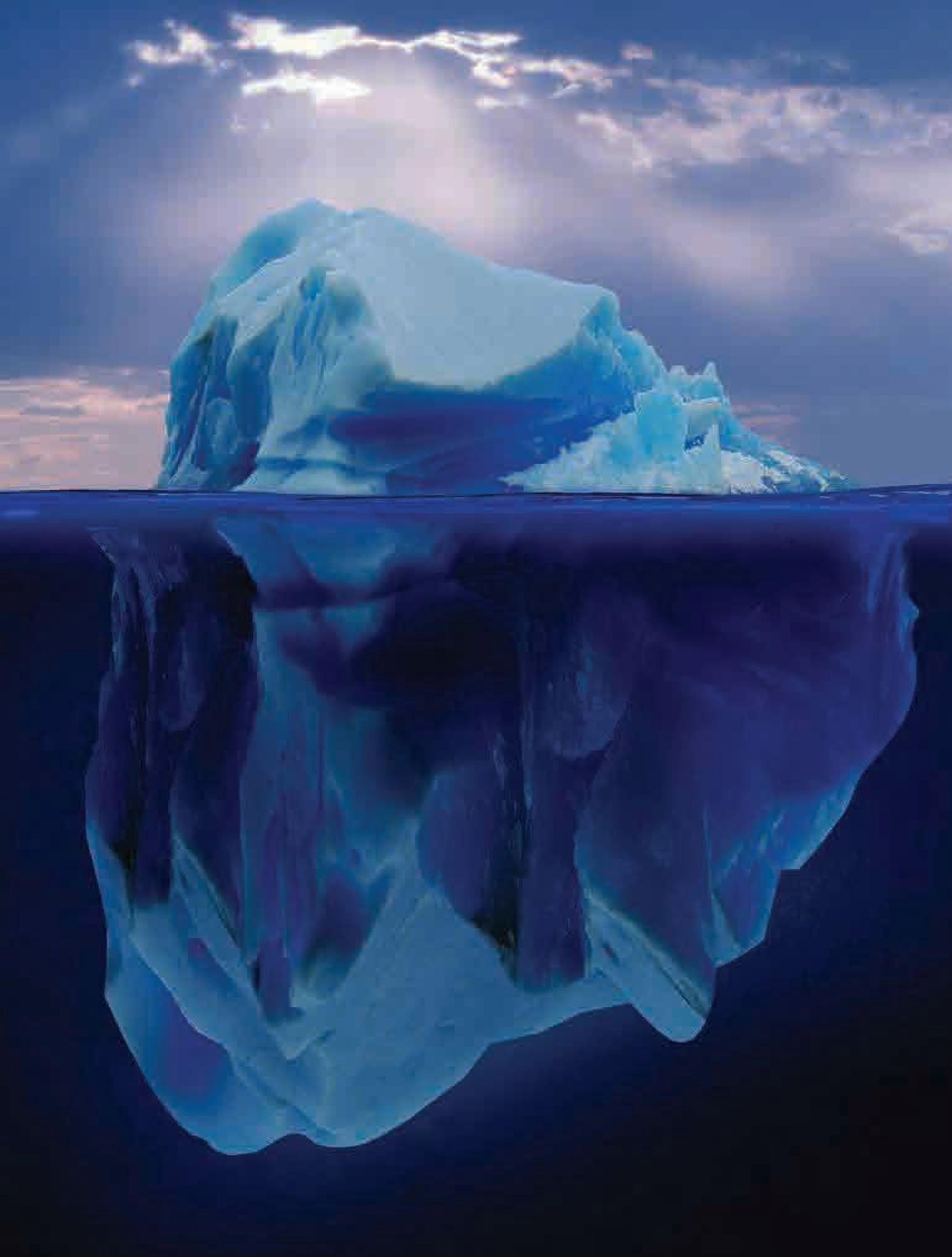
赋有诗意的交互，  
听起来很美，但是.....





$\frac{1}{10}$





# 壹

It's a mountain

Design to brief

见山是山

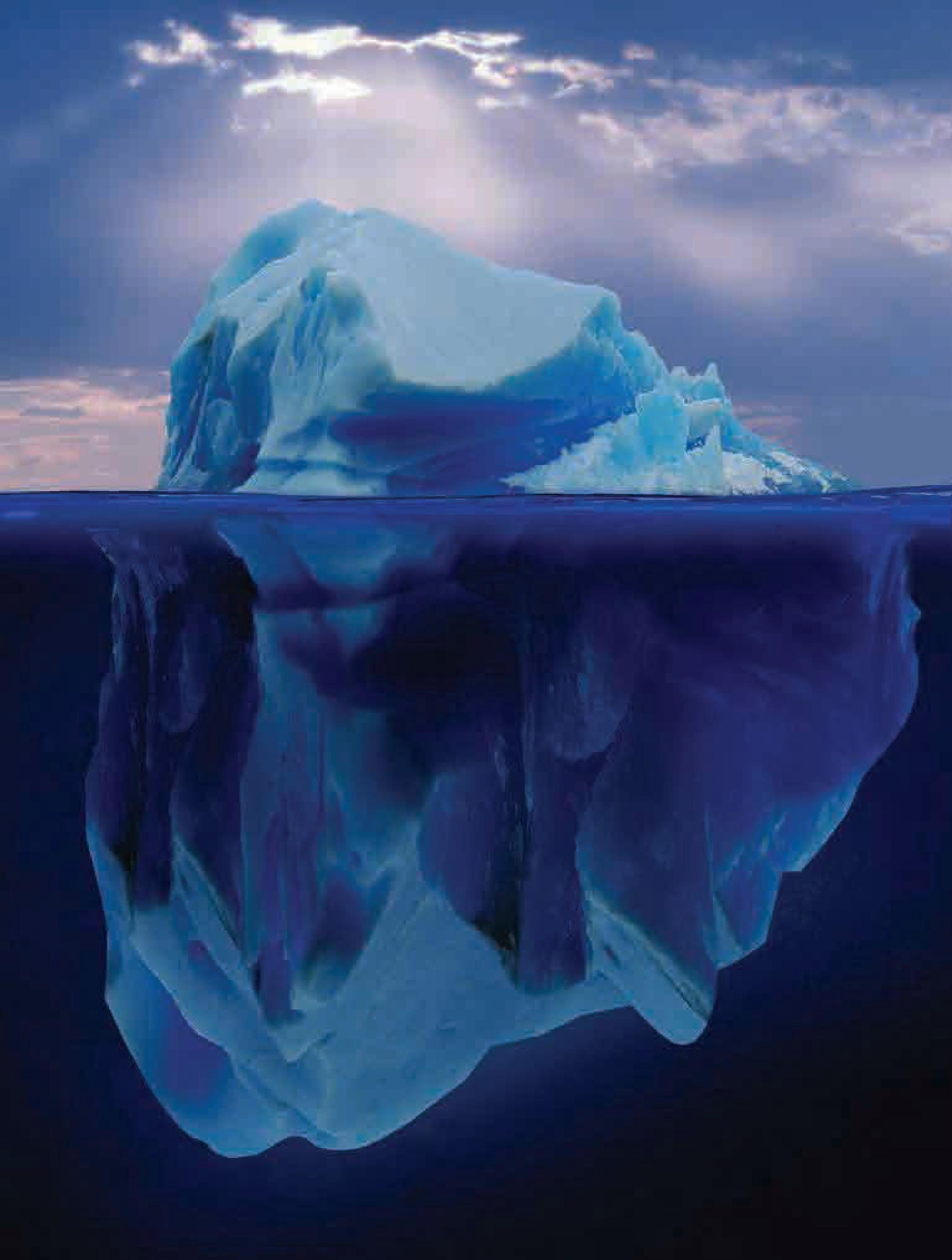
为设计而设计



Langfang, Hebei Province  
廊坊, 河北省



Guangzhou, Guangdong Province  
广州, 广东省



貳

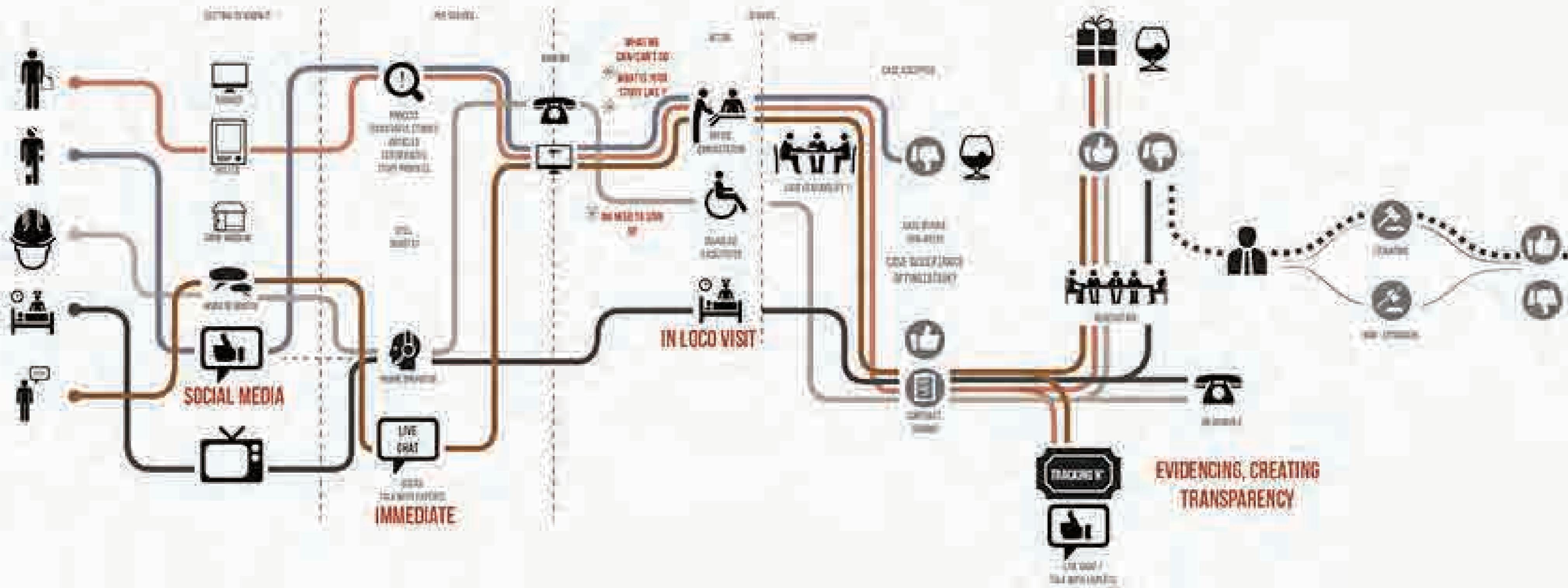
It's not only a mountain

Design for users

见山不是山

基于用户研究的设计

# CUSTOMER JOURNEY MAP



# Patient Experience Map

## Pre-diagnosis

Awareness

Infosearch

Seek official help

## Diagnosis

Waiting after a test

Diagnosis

## Treatment & Maintenance

Consciousness/acceptance

Normalization

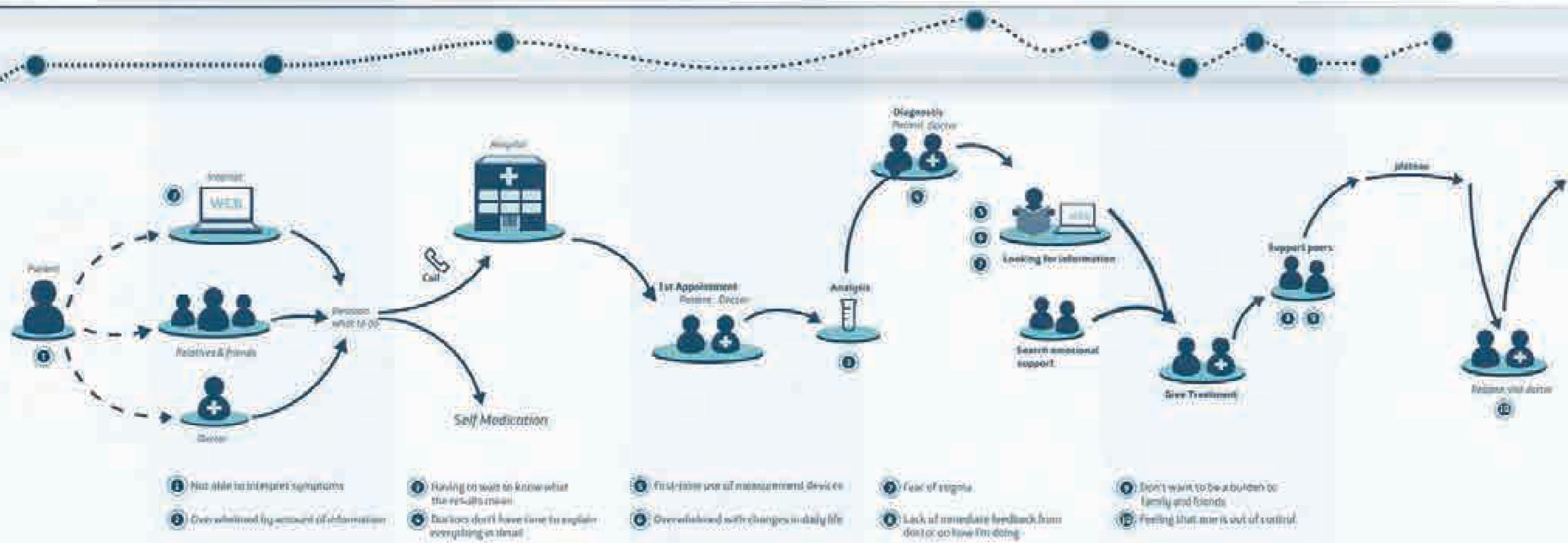
Anxious

High

Medium

Low

None



## Thoughts

Do I have something? Should I go to the Doctor?

Can I trust this source?

What specialist do I need to go to?

Should I go to a private or public doctor?

I hope it's nothing serious

Do I have something? Should I be worried?

What indicators means this right?

I have the analgesic but I don't know what it means

What does this really mean? What do I have to do?

What is the impact on my life? I don't want to be

I need to learn to live with this new me... I need to change my life... What is the best treatment?

I don't think anything happens when I eat... today

I need to learn the meaning of all this

I need to learn to manage my condition

I need to learn to live more normally in the long term

## Actions

Call my relatives & friends  
Review information on internet

Call the hospital/doctor for an appointment  
Self-medication

Seeking emotional support  
Looking for information on the internet

I thought I go well, I don't think I need medicines that much  
After a crisis I go back to following the treatment  
Start a motivation if condition changes



**FINGER LICKIN' GOOD**  
EDIBLE NAIL POLISH

**KFC**



# Pain Point or Itch Point

## 痛点还是痒点？



< Back 好奇心日报 ...

明朗 20  
然而每次吃完我都想快点甩掉手指上的炸鸡味儿来着😊  
5月6日

芝士就是力量 16  
醉了(`ω')  
5月6日

DQ 11  
可以推个炸鸡味的马桶，省多少水  
5月5日

3  
太恶心惹。。。你丫出门一身鸡味，人家还以为你没洗澡嘞(—\_-)  
5月12日

以上留言由公众号筛选后显示

< Back 创意美甲秀 ...

暖心子 画 518  
不敢涂，怕猫咪啃手😊  
5月6日

作者回复  
哈哈哈哈  
5月6日

Zora牛 450  
反正我是不敢吃😊😊  
5月6日

作者回复  
逼死处女座的节奏  
5月6日

- Jxhui - 341  
不卫生吧。  
5月6日

作者回复  
这次真的是“吮指”了~😊  
5月6日

玉婆美~make 317  
不敢，怕家里狗狗把手啃了！  
5月6日

凯培参 253  
求KFC了，好好发明新美食好么？别整这些有的没的...  
5月6日

作者回复  
哈哈哈，隔壁的麦当劳叔叔懵逼了  
5月6日

Soulmate 200  
美甲喜欢这么多年追了这么多年。目前看来并不看好与期望！当然仅是个人见解  
5月6日

作者回复  
肯德基还是好好做鸡肉比较好😊  
5月6日

- vampire - 173  
果然女人的钱比较好挣到😊😊  
5月6日

作者回复  
哈哈哈  
5月6日

涅 122  
洁癖表示受不了...  
5月6日



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front of stage

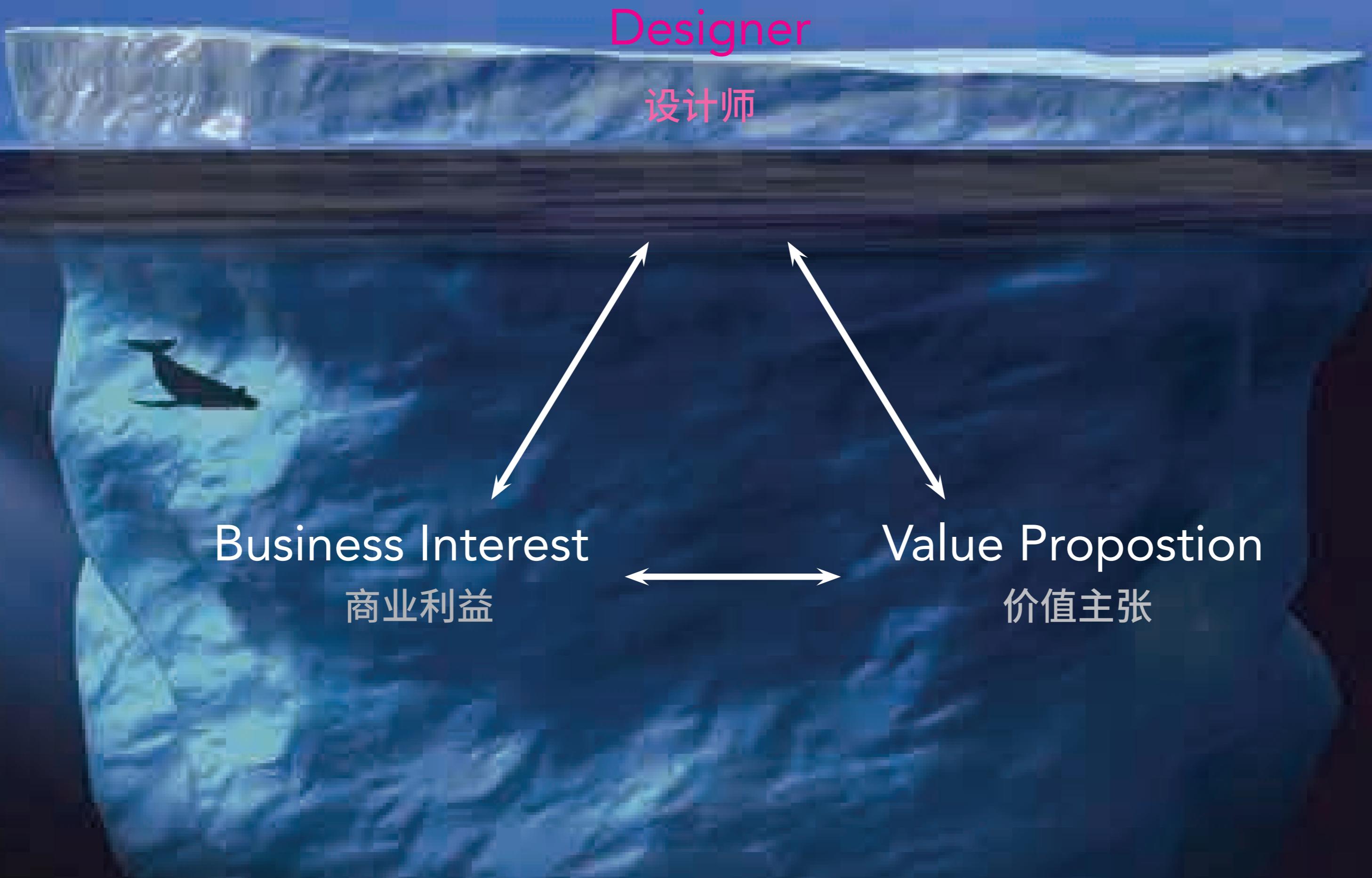
design (how)

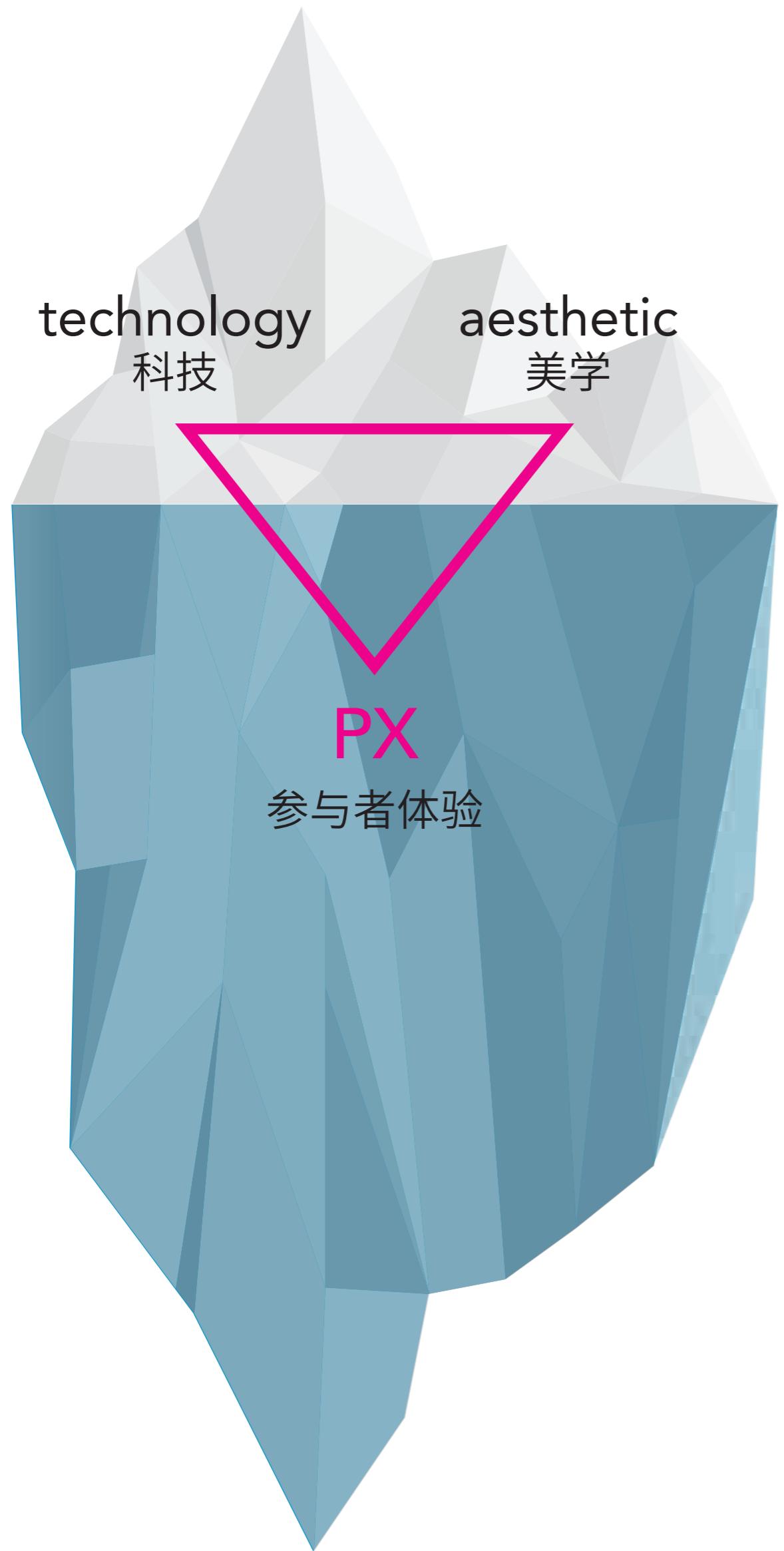
experience driven  
user-centred focus

	physical space	digital interface	service & product
appearance	展厅建筑& 室内设计	网页设计& 数字媒体展示	产品质量 和服务宣传观感
interactive	空间导示系统 家具选购	数字导示系统 线上社交互动	线上支付 客户社区／社群
experience	使用过程中 的场景感受	互动参与过程中 的场景感受	服务使用的 前一中一后感受

The core of interaction design is to build a dialogue between people and products, system or services.

交互的核心在于人与产品、系统或服务之间形成的一种对话





front of stage

design (how)

experience driven  
user-centred focus

back of stage

ecosystem (what & why)

innovation driven  
engagement touch-point

**PX** - participant experience

# Interactive Ecosystem

## 交互生态系统

设计与设计师

Design & Designer

1/10

PX

Strategy

商业战略

9/10

Data

数据

Leadership

领导力

Creativity

创造力

Culture

企业文化





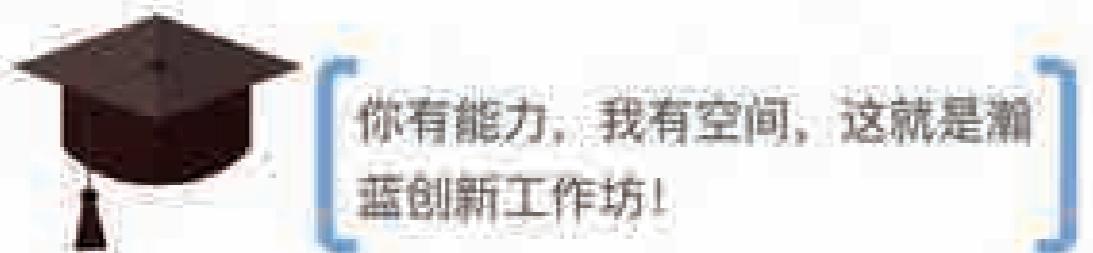


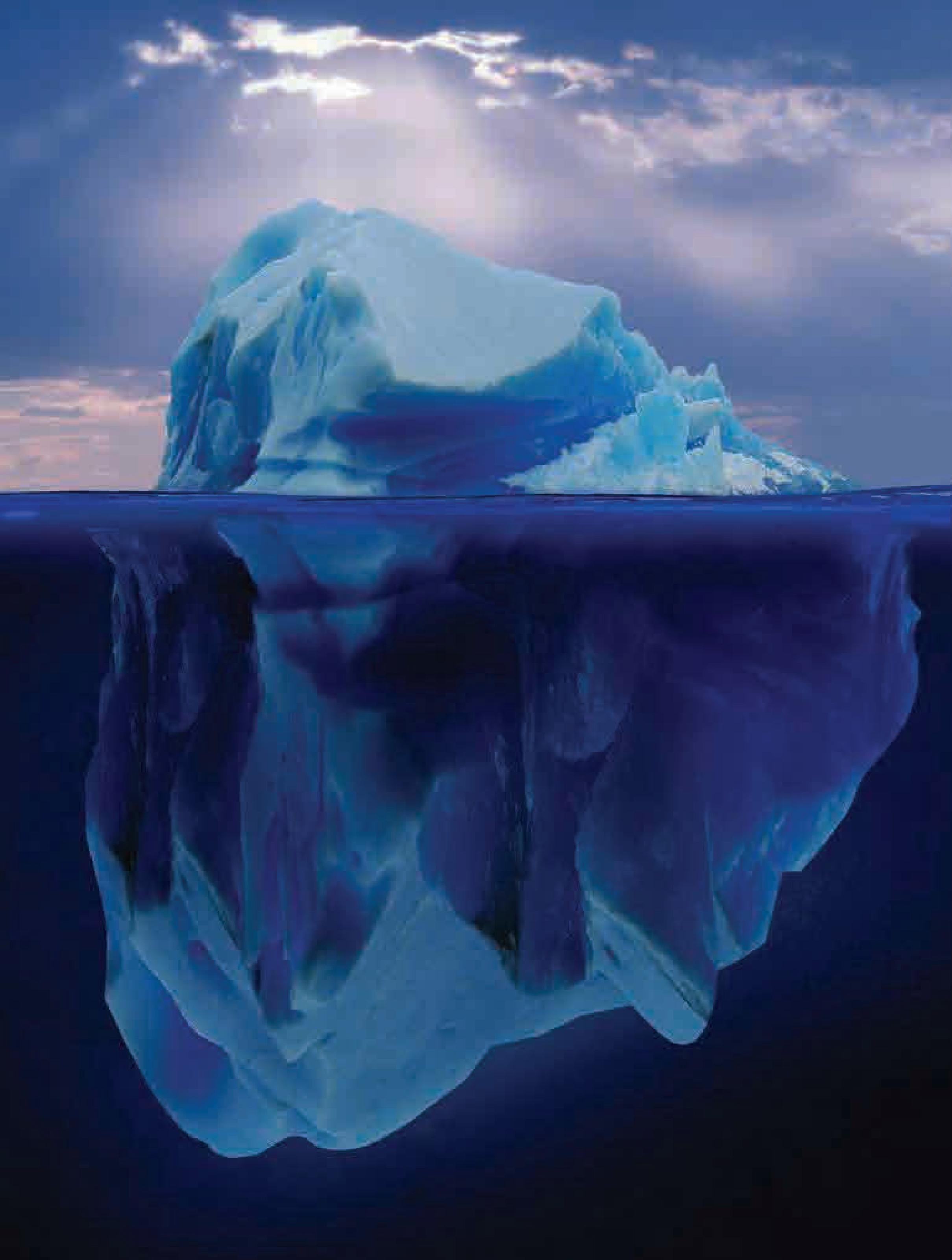
# Improve Employee Satisfaction

## 提高员工满意度



创新工作坊，思想实验室





## 叁

It's just a mountain

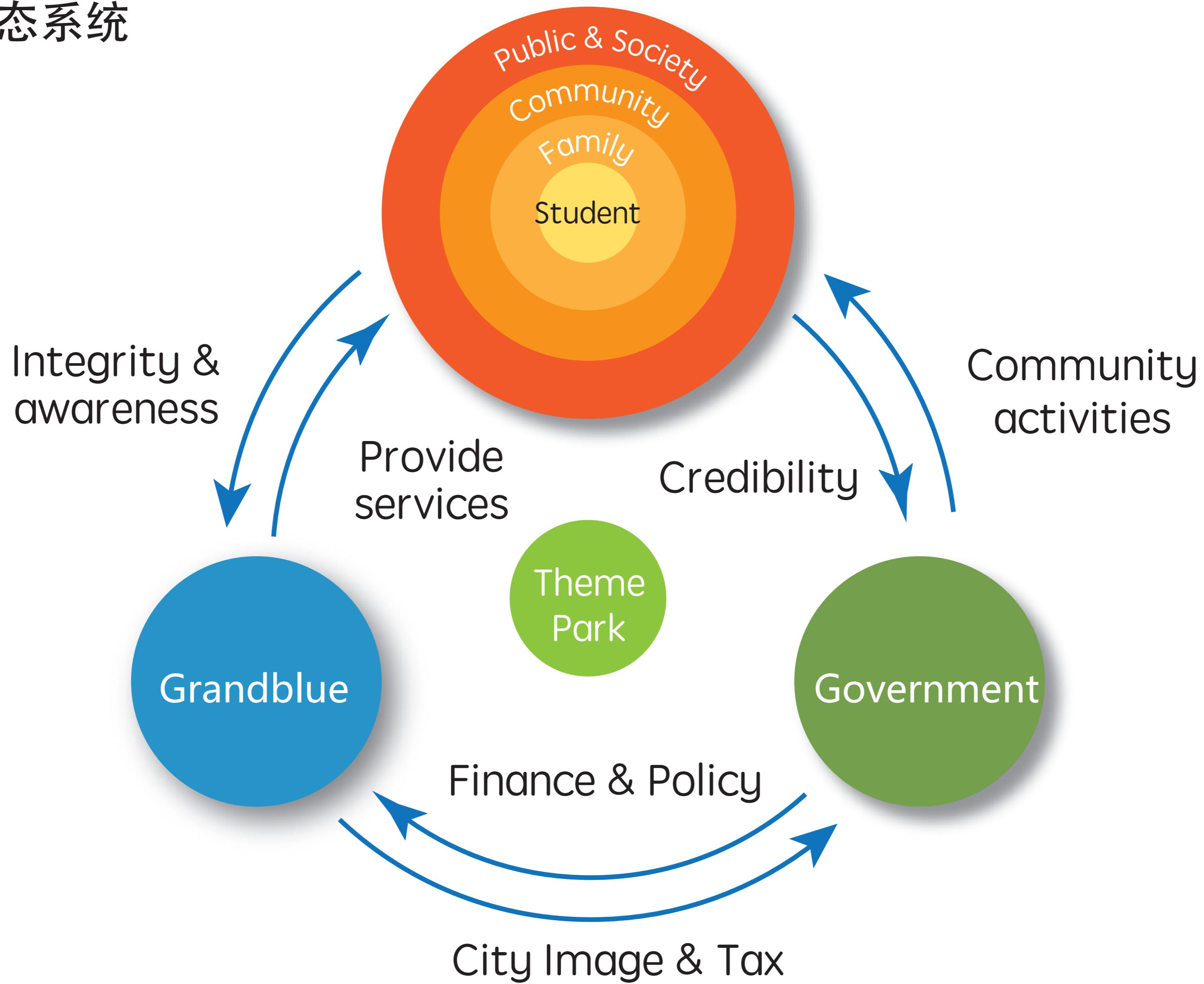
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Design to solve social issues

见山又是山

为解决社会问题而设计

# Interactive Ecosystem 交互生态系统





Good design is the embodiment of excellent civil quality.

优秀的设计就是优秀的公民品质的体现

--- Milton Glaser  
*Citizen Designer*

