# A Heart of EXIN DevOps Master

Dec. 16<sup>th</sup> @ GOPS-Beijing

Koichiro (Luke) Toda

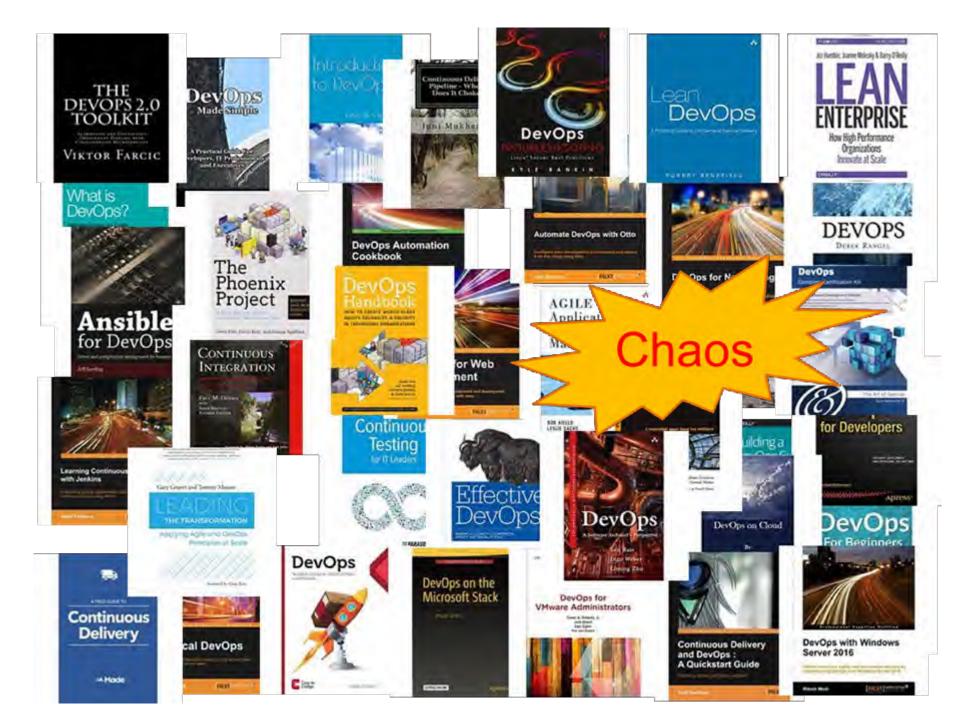
Director of TPS Certificate Institution

#### Agenda

- Outline of DevOps
  - Definition
  - Process
  - Roles
  - Basic knowledge (Body of Knowledge)
- Design of the certification program
  - Design philosophy and concept
  - Characteristics
  - Testing knowledge (Target)
  - Sample Exam
- Consideration for success DevOps in enterprise
  - CALMS model

#### Outline of DevOps

- I. Definition
  - II. Process
    - III. Roles
- IV. Basic knowledge (Body of Knowledge)

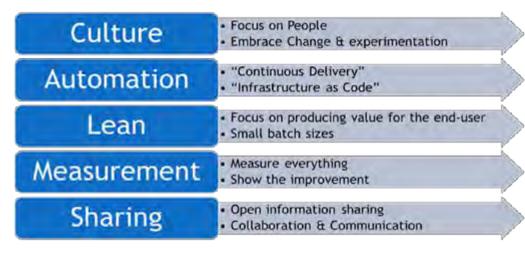


#### **Definition of DevOps**

- IT Services supply chain
  - Visualize every steps in process
  - Synchronized entire process
    - Set feedback loop
  - Pull system with One (single) piece flow
    - Create value stream map
- Share common business goal and value
- Measure business outcomes
- Change organizational culture
  - Change working behavior
  - Work-Life balance

John Willis, Damon Edwards, and Jez Humble advocated at Devopsdays 2010, Mountain view, CA

#### **CALMS** model

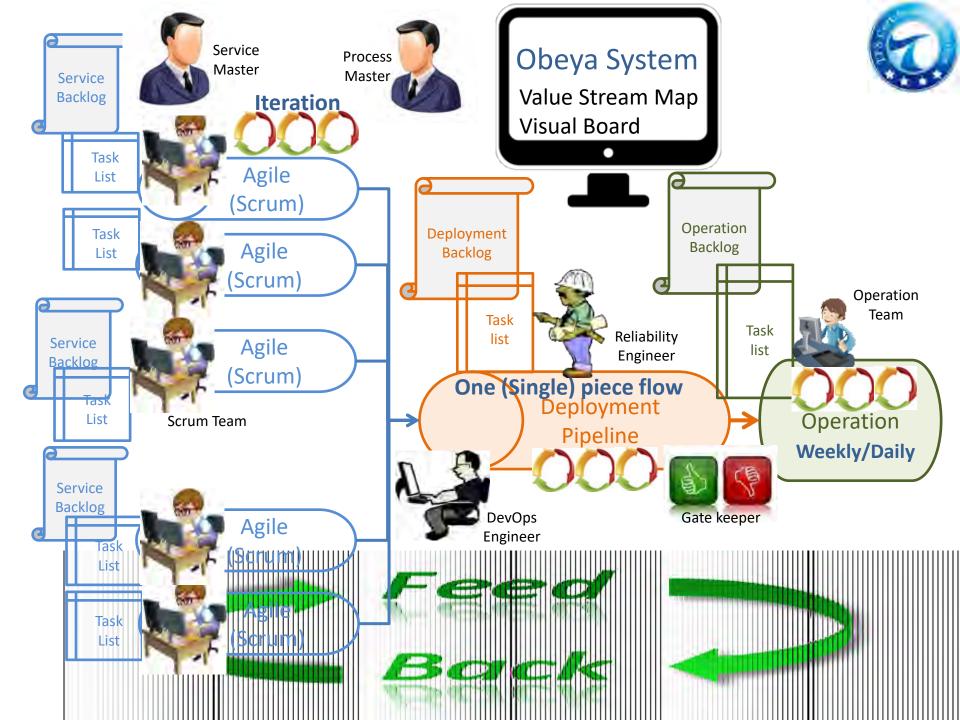


# The Final Goal of DevOps

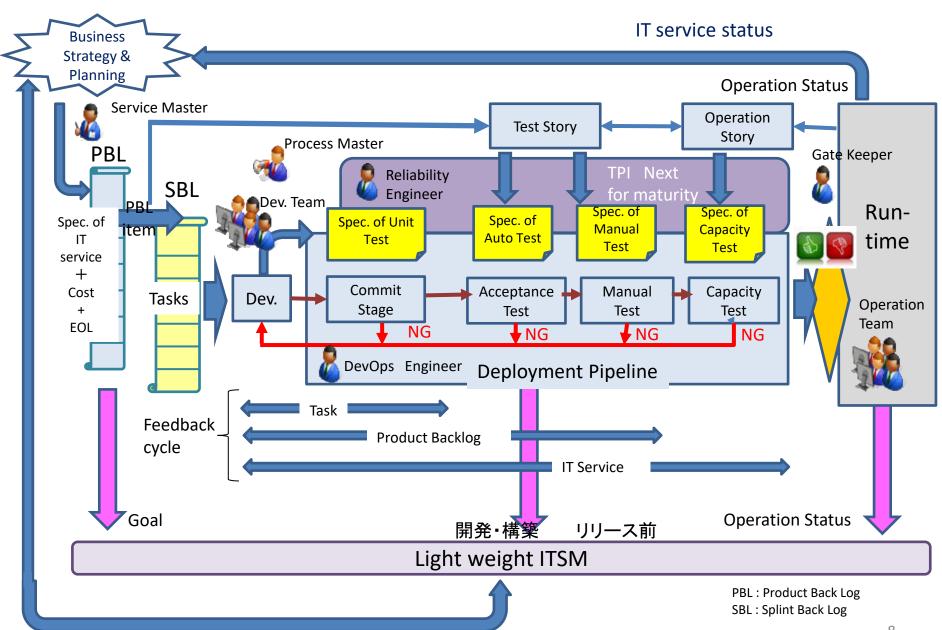
Do more faster and quicker your business, and Help to increase the business

Keep business agility and continuity





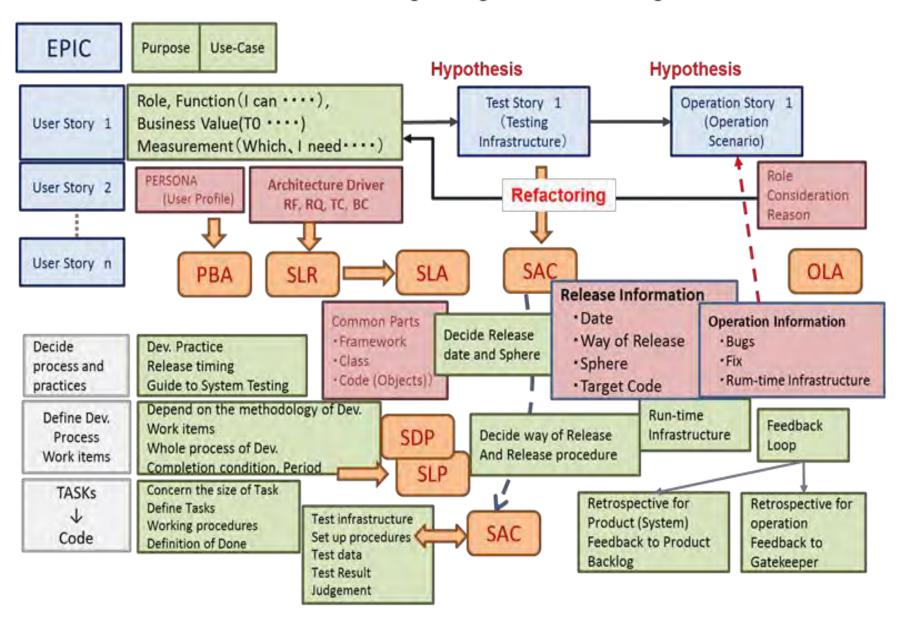
#### Anatomy of DevOps Process



# Light weighted IT Service management for DevOps

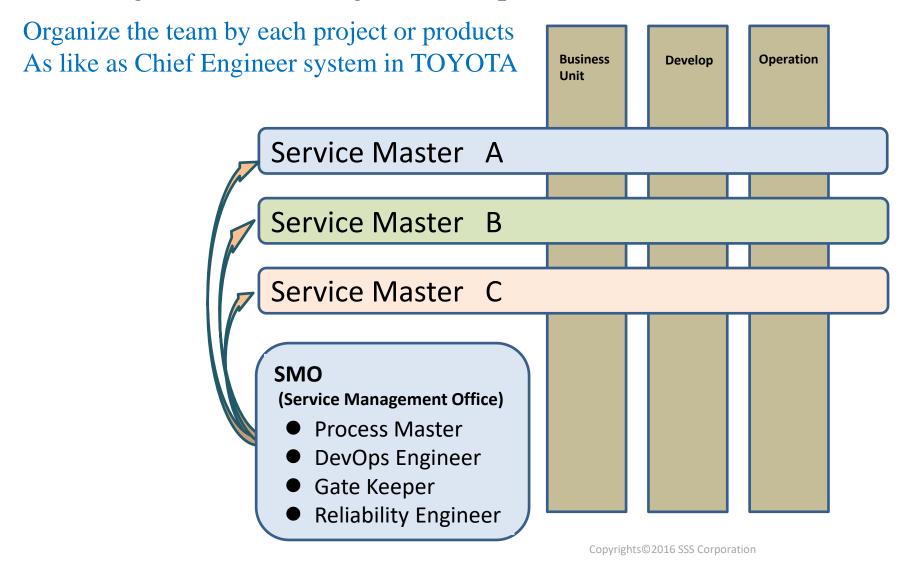
Otilize ITIL concept and template
Strictly focusing on Agility and
Business Continuity
Synchronize operation cycle to iteration of agile team

#### Outline of Information flow with light-weight IT Service Management

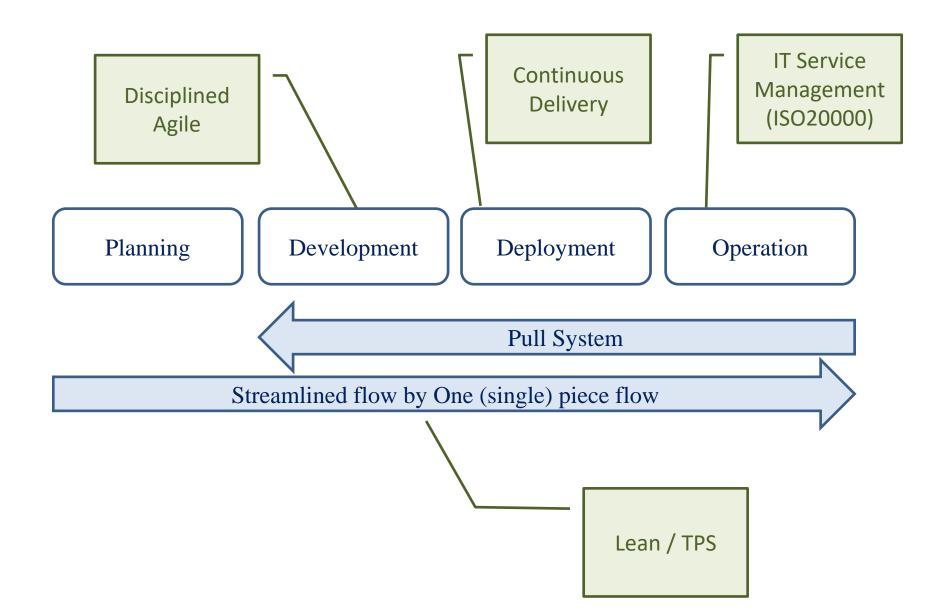


#### Sample organization for Enterprise DevOps

#### Matrix organization for large and complex



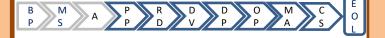
#### Basic knowledge (Body of Knowledge)



#### The characteristics of Types of DevOps implementation

Collaboration Type

Strictly focus on IT related project and operation until EOL SoE, SoR, IoT, Industry4.0



TOKIO Marine and Fire Ins.

IBM-Japan and the Partners

EPSON (Printer Div.)

Continuous Delivery
Type

Focus on Frequent IT delivery
Digital Products (Firmware, Embedded)



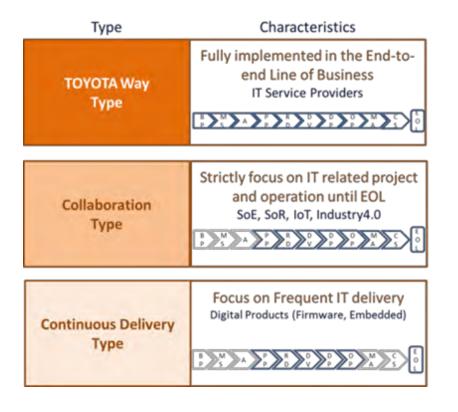
Brother Ind. (Printer Div.) HP (Laser Printer)

#### Design of the certification program

- I. Design philosophy and concept
  - II. Characteristics
  - III. Testing knowledge (Target)
    - IV. Sample Exam

#### **Design Concept**

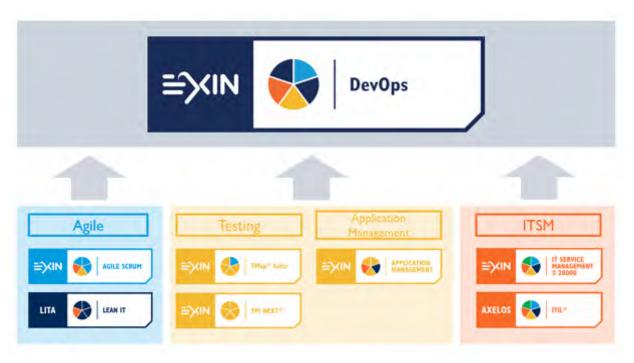
Adapt various type of implementation for DevOps in enterprise



Testing Practical knowledge for DevOps

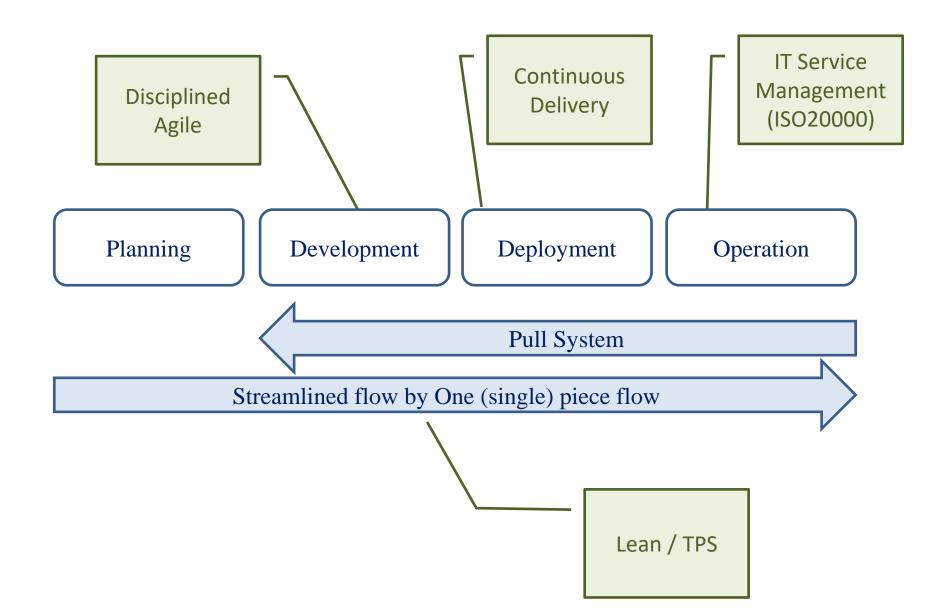
Support the Business Speed Business continuity

#### **Targeted Candidates**



- **□** EXIN Agile Scrum Foundation
- ☐ TPI Next® or TMap Suite®
- **□** EXIN IT Service Management Foundation
- ☐ LITA Lean IT Foundation
- **□** EXIN Application Management Foundation

### Testing Basic knowledge



- Q1) The CTO thinks that it would be most effective to apply certain Lean concepts when implementing DevOps.
- Which Lean principles or practices will be **most** effective when introducing DevOps?
- A1) **Kaizen and 5S**. Because Agile and DevOps are based on core Lean concepts and Kaizen and 5S are the basis of Lean, they will be most effective when introducing DevOps.
- A2) **Kaizen in advance.** DevOps requires feedback from Operations to Development. Kaizen in advance creates an up-stream feedback loop, helping to apply this principle in DevOps.
- A3) **Obeya system.** DevOps integrates different management style processes. The Obeya system helps visualize the entire process, allowing for a successful DevOps introduction.
- A4) **One piece flow and JKK.** DevOps benefits from building up-stream processes and a single value stream flow. One piece flow enables this and JKK helps streamline and implement the flow.

- A1) Incorrect. Although Lean, Agile and DevOps are interconnected, Kaizen and 5S are not best suited to help support the success of the launch DevOps. Once DevOps has been introduced, Kaizen can be used for Continuous Improvement and 5S can be used to maintain good practices. However, both of these are after successful introduction of DevOps.
- A2) Incorrect. Feedback is always welcome, but this does not necessarily guarantee the most effective application of Lean when implementing DevOps.
- A3) Incorrect. Visualization can be helpful, but it is not the most impactful Lean practice when implementing DevOps.
- A4) **Correct.** Building a workable, single piece, deployment pipeline will help implement successful DevOps. The most important thing in DevOps is building upstream processes from Development to Operations, specifically for a single deployment pipeline. JKK is the most effective working behavior to achieve this. (Literature: Success with Enterprise DevOps)

- Q2) What is light-weight ITSM?
- A1) a business-continuity focused ITSM
- A2) a new ITIL version proposed as standard
- A3) a poor implementation of ITIL processes
- A4) a release-management oriented ITSM

A1) Correct. ITIL seems heavyweight and not suited for the quick processes of DevOps. Light-weight ITSM is ITSM realigned for DevOps focused on business continuity with a set of Minimum required information.

(Literature: Success with Enterprise DevOps - Section 4iii - IT Service Management)

- A2) Incorrect. There is not such ITIL Version yet proposed.
- A3) Incorrect. Light-weight ITSM is not a poor implementation, rather a skimmed version, focused on business continuity and reducing management workload.
- A4) Incorrect. ITSM is oriented to Service Management, not Release management. Within the ITSM concept, Release is a process that underpins the Service.

- Q3) You feel that your Development team is really a team. <BR><BR>What is a sure sign that they are a team and not a group?
- A1) The team follows the rules they have agreed upon in their team meetings.
- A2) The team has effective meetings which they lead themselves.
- A3) The team keeps a steady working pace towards their common goal.
- A4) The team solves problems by questioning the responsible team member.
- A1) Incorrect. Groups of people can be very good in following rules. This does not necessarily make a team.
- A2) Incorrect. Groups of people can hold very effective meetings. This is not necessarily a sign of a team.
- A3) **Correct.** A true team ensures a steady working pace and will keep working towards their common goal.

(Literature: Effective DevOps, Chapter 9)

A4) Incorrect. Teams solve problems together and do not start questioning a team member. DevOps has a blame-free culture.

Q4) For a new product, your team needs to develop a Deployment Pipeline. As part of Continuous Integration, you need to define the Commit stage of the pipeline. You discuss this stage with your team members.

The Process Master says: "The Definition of Done should be defined during or before the Commit stage. When code is not Done when it is committed, the work should be stopped". Is this true?

- A1) Yes. If the work is not Done, the Process Master is not doing a good job. This should be solved immediately.
- A2) Yes. Work that is not Done should not be committed, because it does not add customer value.
- A3) No. The Definition of Done is only defined during Customer meetings. Waiting for it would slow work too much.
- A4) No. Work in a Deployment Pipeline should always continue. If code is not Done, it just needs to be inactive.

A1) Incorrect. The Process Master has a job to ensure that there is a Definition-of-Done and when code is committed that is not Done, work should be stopped. However, the Process Master is not necessarily doing a bad job when code is committed that is not Done.

A2) **Correct.** When work is not Done, there is not enough Value for the Customer to start it in the Deployment Pipeline. Considering one-piece-flow, this would delay the flow of more valuable work.

(Literature: Continuous Integration, Chapter 3)

A3) Incorrect. Definition-of-Done is one of the first things that is agreed upon in a project. It is not defined during Customer meetings. When starting coding, we should already know a Definition-of-Done. Otherwise, how would you know when to stop coding?

A4) Incorrect. When there is something wrong with the code, or it does not add value, this is enough reason to stop the Deployment Pipeline and get it fixed, or get something more valuable in the one-piece-flow Pipeline.

- Q5) A development team is interested in DevOps. They are mainly interested in Continuous Integration (CI). They currently develop and maintain 3 major solutions and 4 smaller ones. They use Scrum practices. Each sprint takes 4 weeks, creating an average of 1 committed Release to the Test environment each 10 or 15 days and 1 Release to production per month. They want to create a qualitative business case for their management to support their investment and effort to create a CI practice. Which tangible benefits of CI help that business case **most**?
- A1) Deploying to test environment once per day could increase business benefits and greatly decrease development costs.
- A2) It helps the team spirit. As they are already using Scrum, CI will <B>not </B>generate measurable benefits for the business.
- A3) It increases business stability with better Integration testing, while maintaining release speed to avoid extra costs.
- A4) Releasing to production once per day could increase business benefits and greatly decrease development costs.

- A1) Incorrect. Deploying to test environment faster is OK and a consequence of CI but it won't create any business benefits.
- A2) Incorrect. CI can help them to deliver faster to production, finding bugs sooner with less cost, whether they use Scrum or not is irrelevant.
- A3) Incorrect. Maintaining Release speed is not a desired effect from DevOps and especially from CI. There is a cost reduction out of increased Releasing to production out of finding and fixing bugs sooner.
- A4) Correct. Faster release to production is one of the main benefits of CI, as well as finding bugs sooner which decrease development and bug fixing costs.

(Literature: Continuous Delivery, Chapter 3 - Continuous Integration)

#### Consideration for success DevOps in enterprise

CALMS model

C Culture: Change behavior

A Automation:

Automatization with autonomy

Lean: JIT and One piece flow

Measurement: Business outcomes, JKK

Sharing:
All information and status, value and goal

#### Establishing new culture for success DevOps

TPS thoughts DevOps factors **TPS** practices (CALMS model) 6 months Kaizen-Jyuku (Training program) **Culture:** Change behavior Value stream for customer **Customer first** Asking Why 5 times, 5S Kaizen mind (Continuous Improvement) Genchi Genbutsu (Go and See) Lean leadership Optimum in whole Watch process flow for keeping streamlined flow Andon system **Automation:** Automatization with autonomic (This concept Imports to CI of Scrum) Stop whole process when defect occurs One piece flow, (Pull system) JKK JIT(Just In Time) Lean: Increase Capital turn over Measurement: **Business outcomes** KGI, KPI in Visual Board JKK Measurement standard for completion of work Visual Board, Task Board, Obeya system Visualization **Sharing:**  Share value of work Share all of information (This concept imports to Retrospective of Scrum) • Share reflection (Learn from failure)

## Success factor of DevOps

- a. How DevOps team involve in business plan
- b. Disciplined Agile team with sustainable velocity
- c. Automated single deployment pipeline
- d. Business continuity focused operation and synchronize with Agile team
- e. Think Optimum in whole and streamlined flow process

And Fundamental factor
Change behavior of your people

#### Get White papers from EXIN's web-site



## Success with Enterprise DevOps



Light weight IT Service
Management for DevOps

# Thank you

## DevOpsDays 即将首次登陆中国



DevOps 之父 Patrick Debois 与您相约 DevOpsDays 北京站 2017年3月18日



门票早鸟价仅限前100名,请从速哟

http://2017-beijing.devopsdayschina.org/





想第一时间看到 高效运维社区公众号 的好文章吗?

请打开高效运维社区公众号,点击右上角小人,如右侧所示设置就好







# Thanks

高效运维社区

开放运维联盟

荣誉出品

